



# Hierarchical Data Dissemination Scheme for Large Scale Sensor Networks

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# Outline

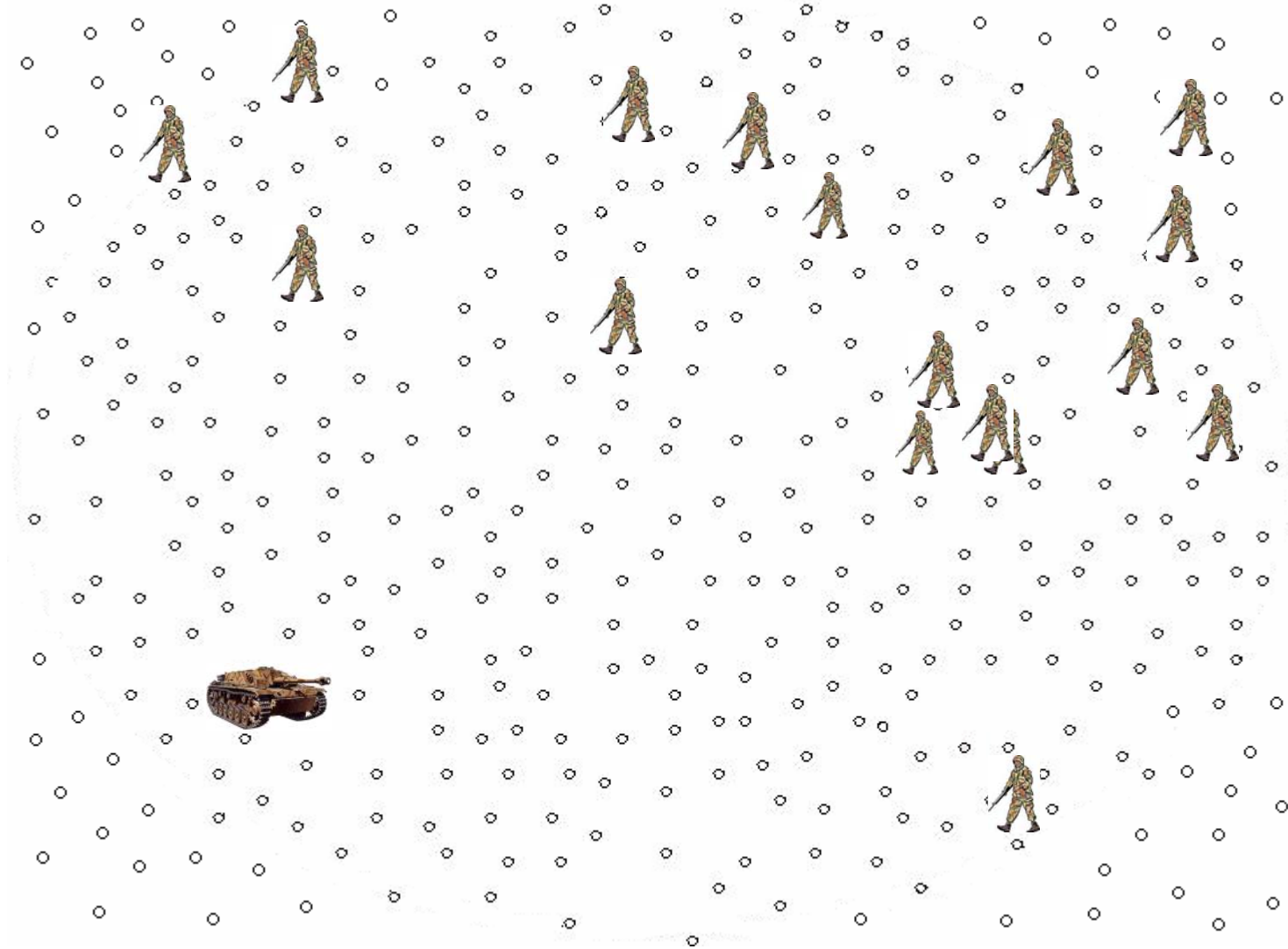
- Introduction
- Hierarchical data dissemination schemes (HDDS)
  - Basic scheme
  - FDDD (Fully Distinct Data Dissemination Hierarchy for each source)
  - FSDD (Fully Sharing Data Dissemination hierarchy)
  - LSDD (Limited Sharing Data Dissemination Hierarchy)
- Simulation
- Conclusion

# Introduction


The slide features a decorative header with the word "Introduction" in a large, black, sans-serif font. Above the text are six circles arranged in a horizontal line. The first circle is solid light purple and partially overlaps the text. The second circle is hollow with a light purple outline. The third circle is solid light purple. The fourth circle is hollow with a light purple outline. The fifth circle is solid light purple. The sixth circle is solid light purple.

- Wireless sensor networks
  - ☑ a large number of sensors (stationary)
  - ☑ a few data collectors ,named “sinks”
  - ☑ Restriction : energy
  - ☑ sources have to build and maintain multihop routes toward sinks to report sensory data

# Introduction



# HDSS - assumptions



- Sensors are **evenly** and **densely** scattered over the sensor field
- All sensors are aware of **their location**
- Sensors are stationary but some of sinks may be mobile
- Sensors use **simple greedy forwarding** to deliver packets to destination
- the sensors may monitor different kinds of stimuli and the mobile sinks are interested in one or more of these stimuli.

# HDDS - overview



- Basic scheme

- a **non-uniform grid** can be constructed to disseminate data based on sink density without any prior information about the position of the sinks.

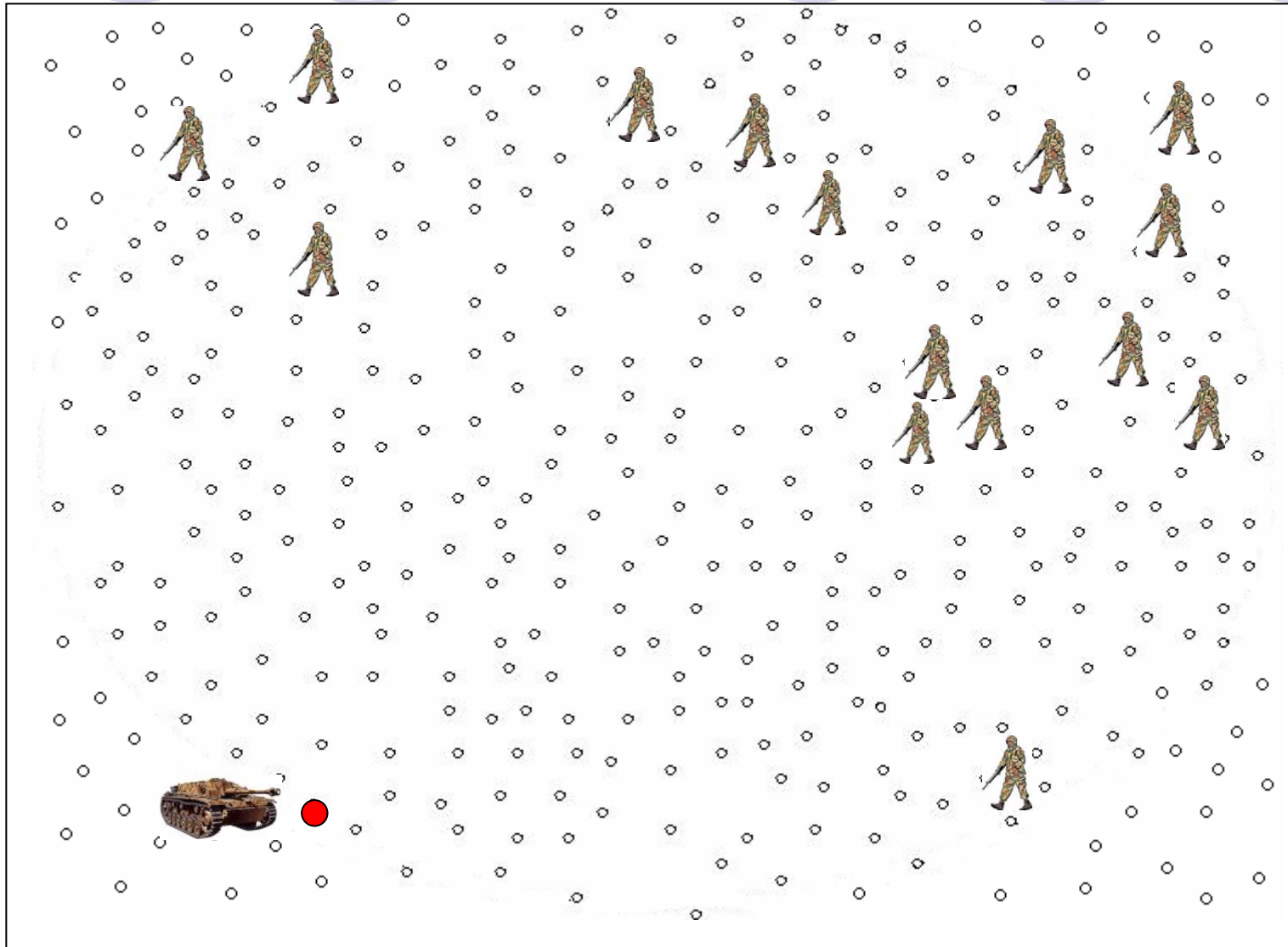
- Three schemes for data dissemination

- FDDD

- FSDD

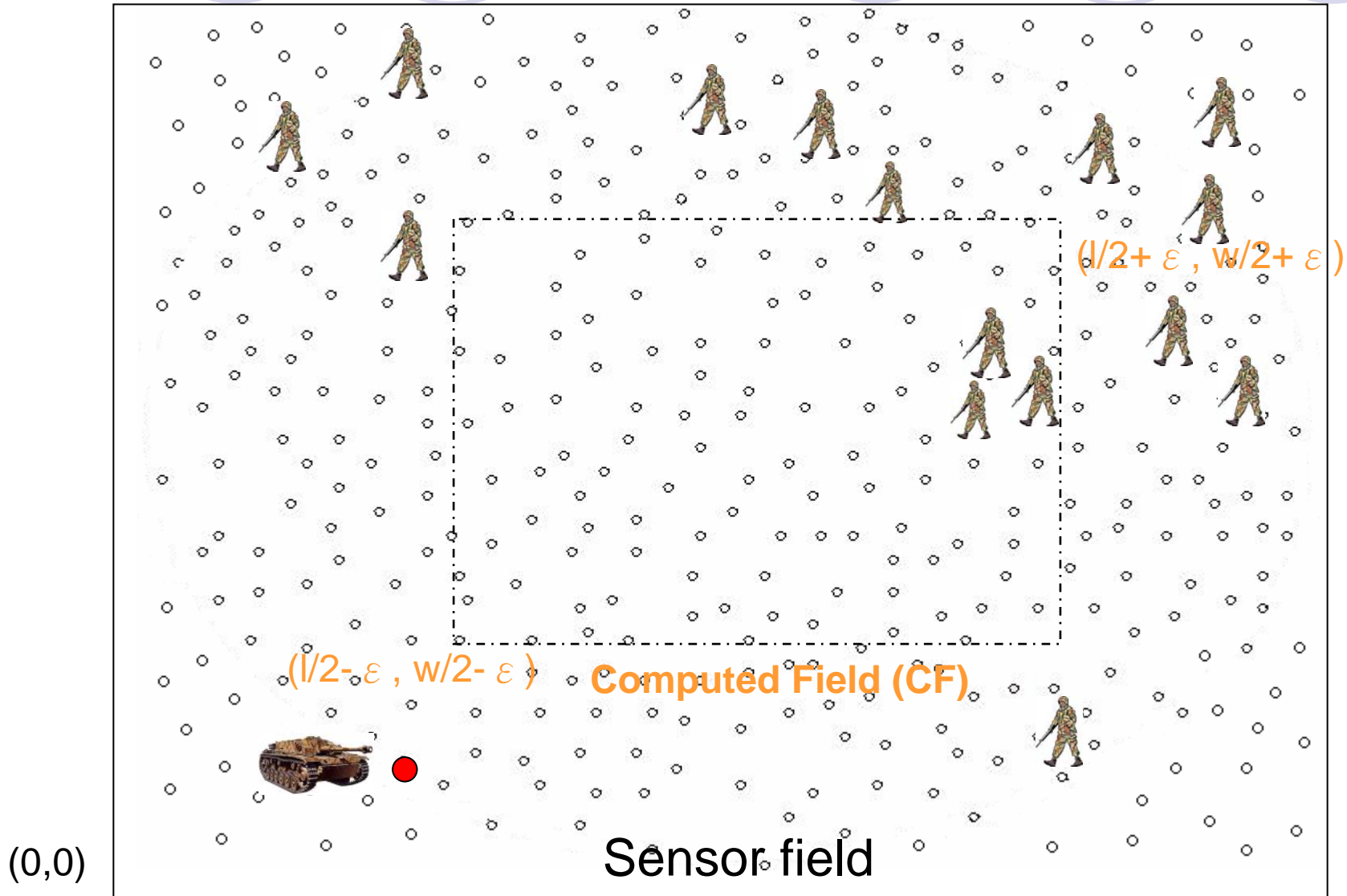
- LSDD

# HDDS - basic scheme



# HDDS - basic scheme

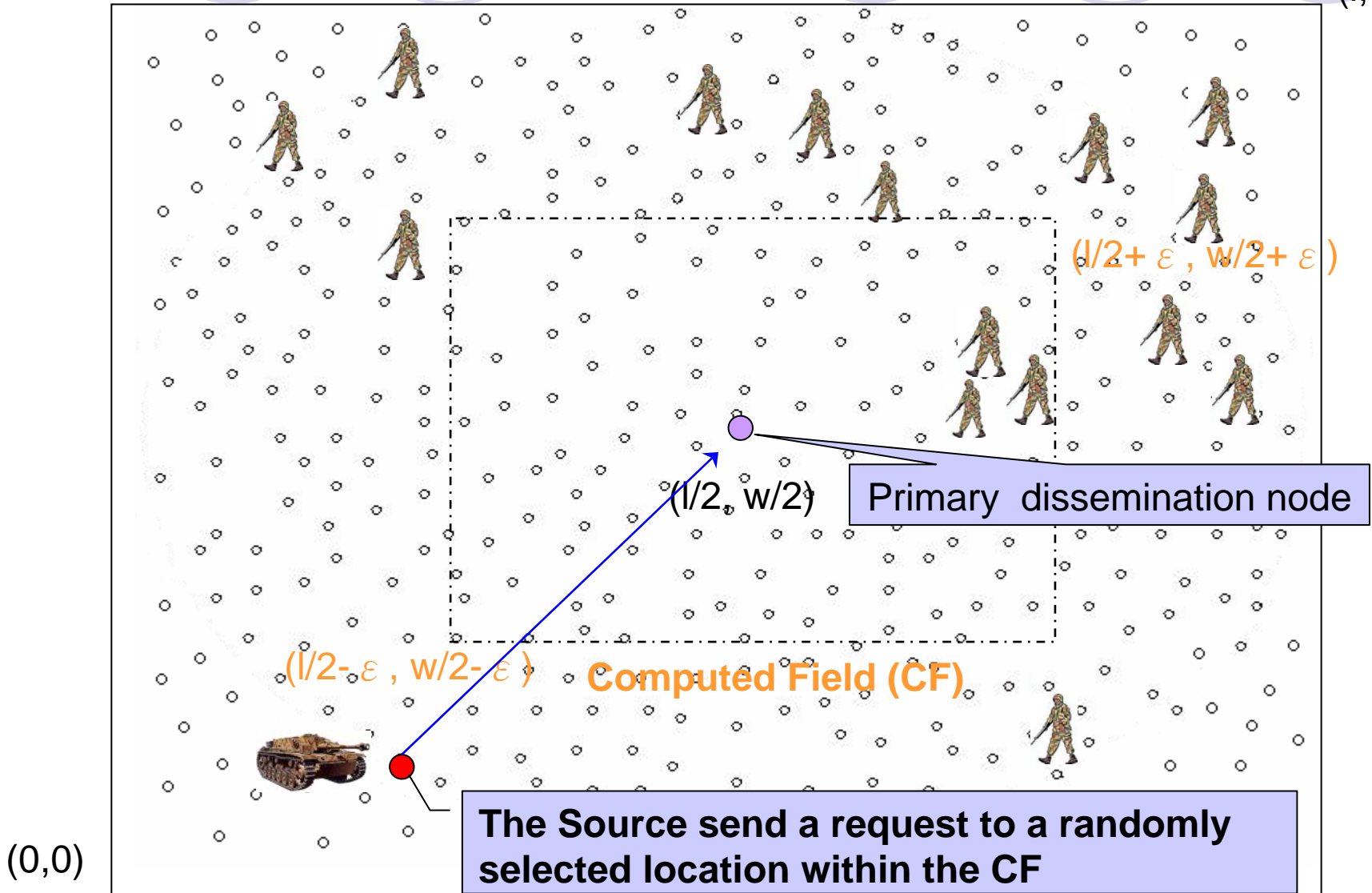
(l, w)





# HDDS - basic scheme

$(l, w)$

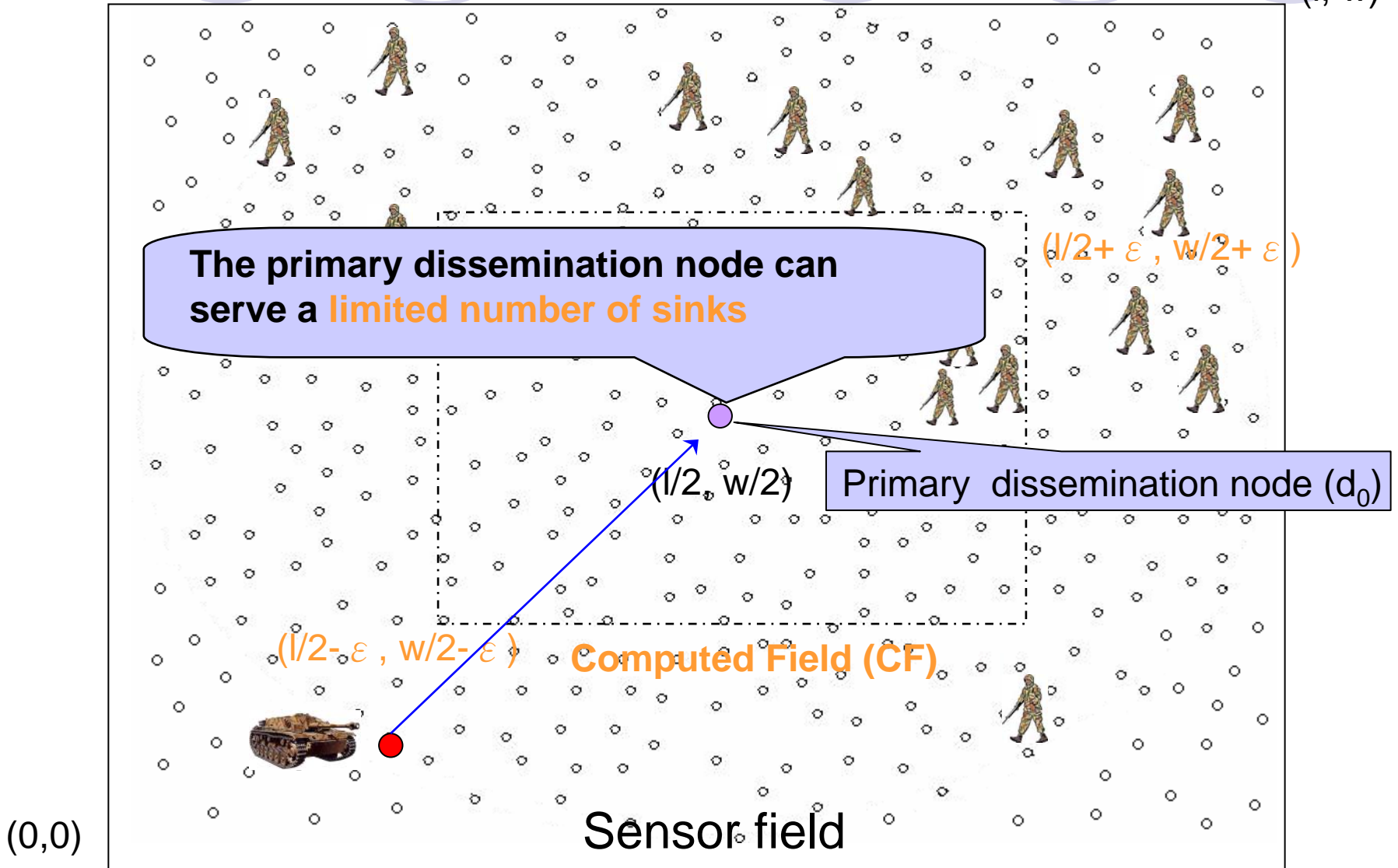


$(0,0)$

The Source send a request to a randomly selected location within the CF

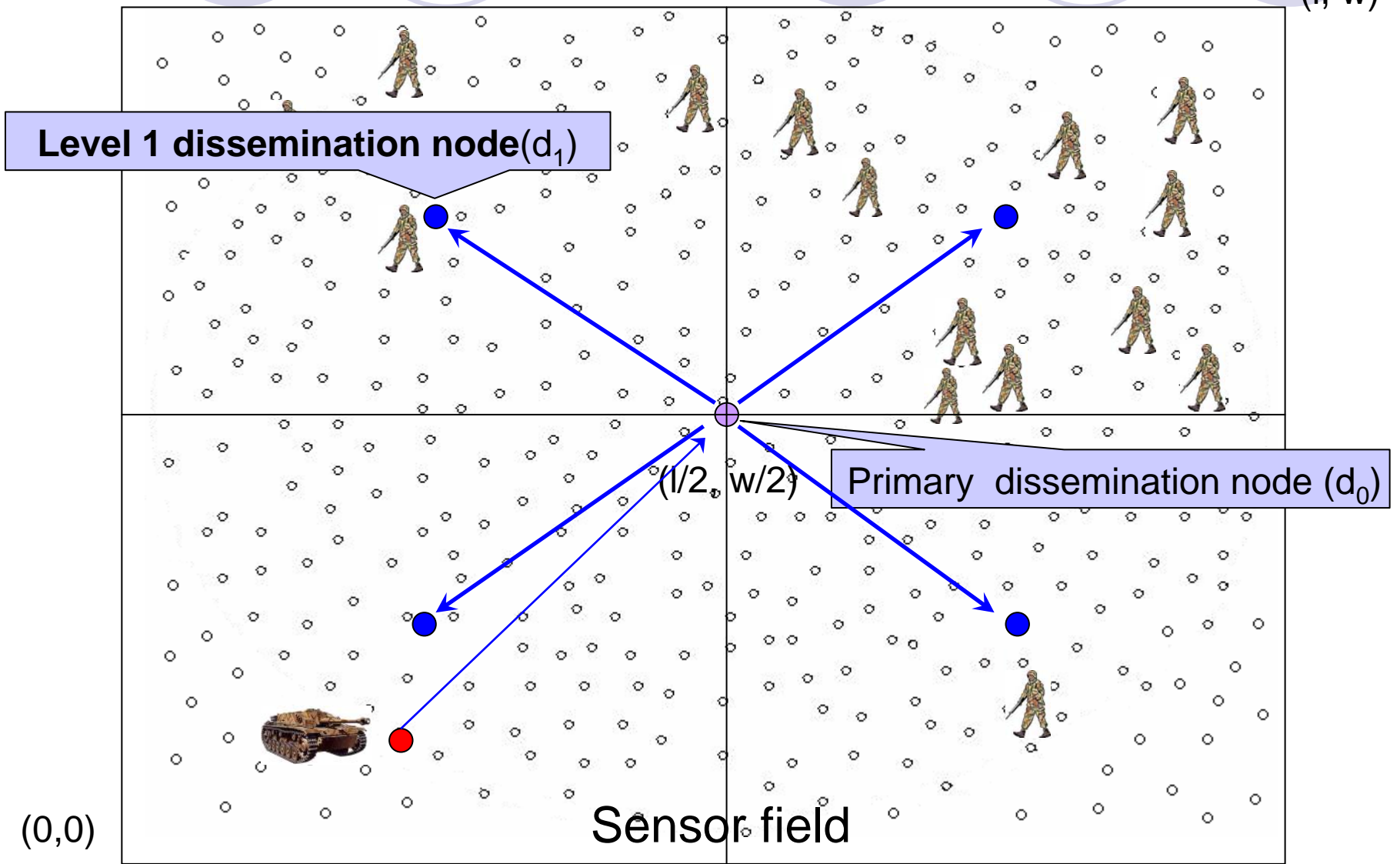
# HDDS - basic scheme

$(l, w)$

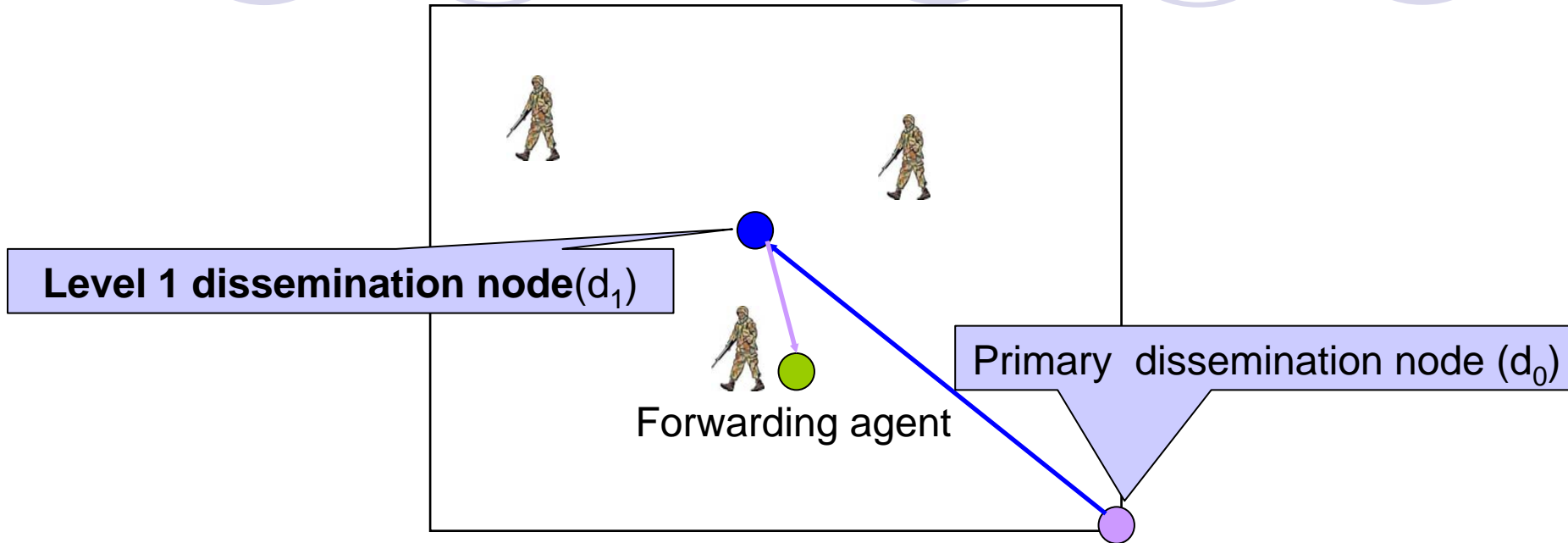


# HDDS - basic scheme

$(l, w)$



# HDDS - basic scheme



- Level 1 dissemination node broadcasts message containing its **location** and **coordinates of coverage area** (1/4 sensor field)
- The mobile sink receives the message, it replies with a **subscription message** that contains **the location of its current forwarding agent**

# HDDS - basic scheme

Level 1 dissemination node ( $d_1$ )

Level 2 dissemination node ( $d_2$ )

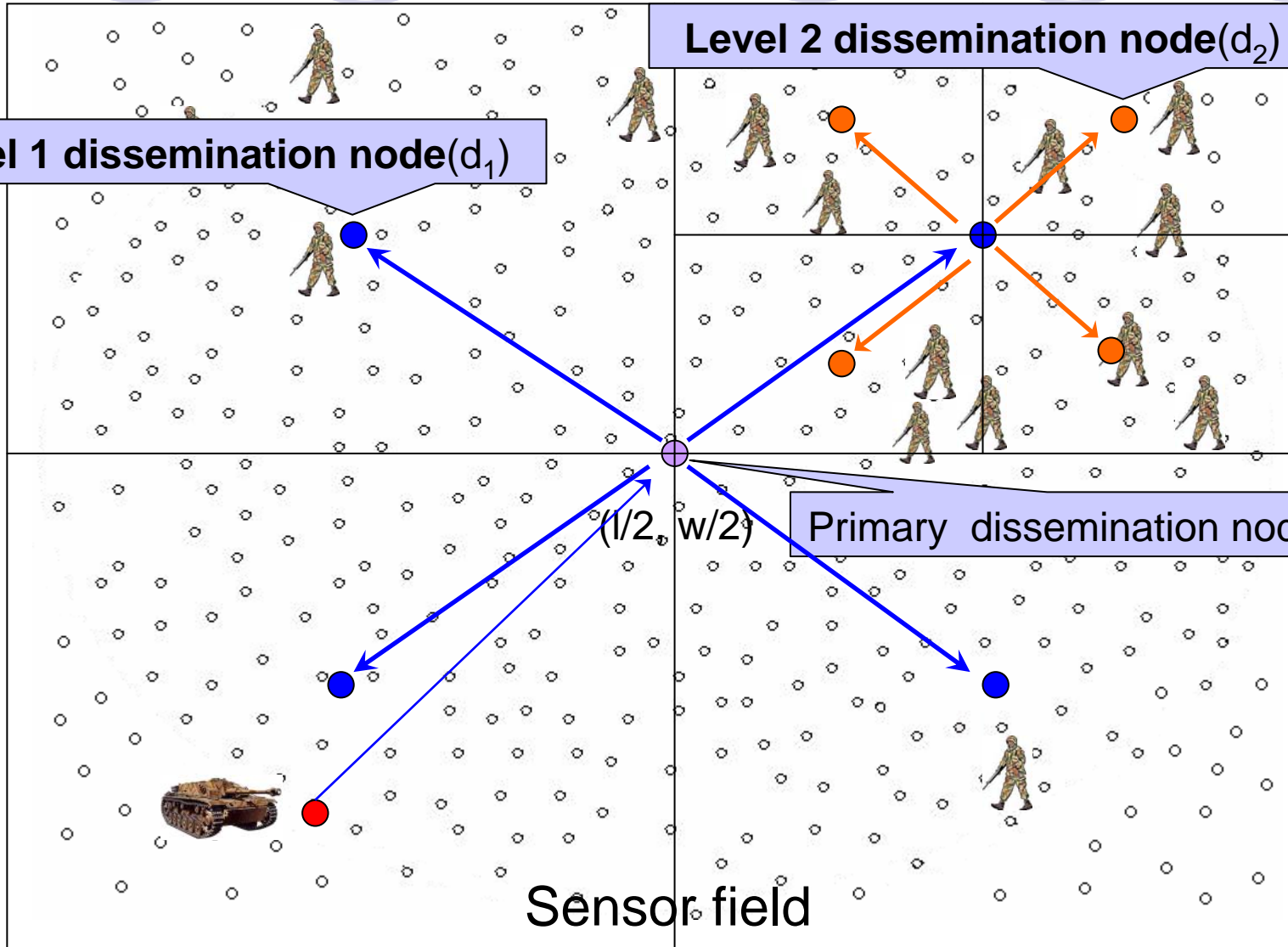
Primary dissemination node ( $d_0$ )

( $l, w$ )

( $l/2, w/2$ )

( $0,0$ )

Sensor field



# HDDS - FDDD



- FDDD (Fully Distinct Data Dissemination)
  - Use **distinct data dissemination hierarchy** for each source
  - Each source selects a **new primary dissemination node** within the CF
  - Each source may have a different set of nodes that facilitate forwarding of data



HD DS - FS DD

The diagram at the top of the slide features the text 'HD DS - FS DD'. The 'HD DS' part is positioned over a solid light purple circle, and the 'FS DD' part is positioned over a white circle with a light purple outline. To the right of this pair, there are three more circles: a solid light purple circle, a white circle with a light purple outline, and another solid light purple circle.

- FSDD (Fully Sharing Data Dissemination)
  - Use **fully sharing data dissemination hierarchy** for each source
  - The first primary dissemination node aggregates data

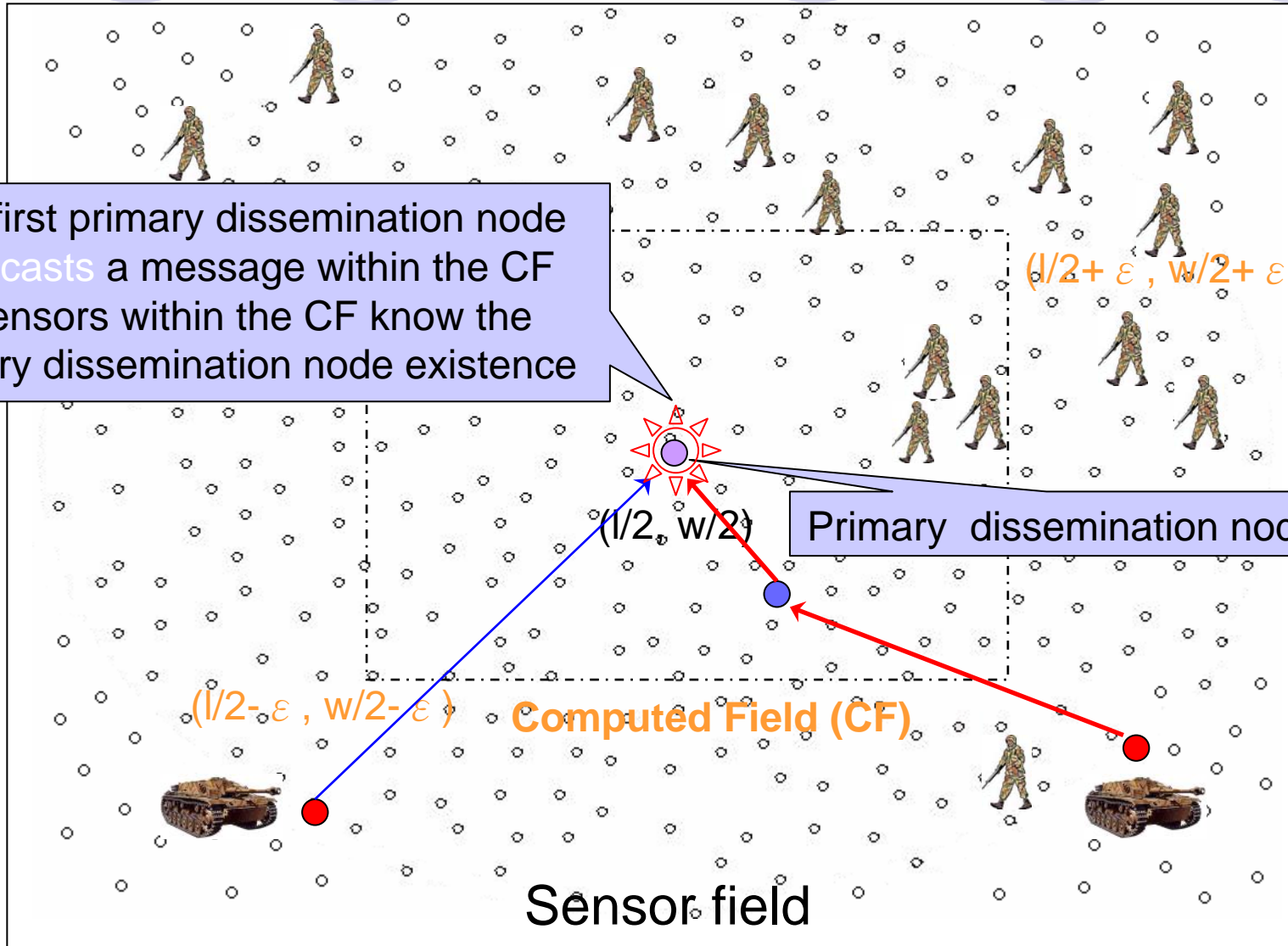
# HDDS - FSDD

$(l, w)$

- The first primary dissemination node broadcasts a message within the CF
- All sensors within the CF know the primary dissemination node existence

$(0,0)$

Sensor field



$(l/2, w/2)$

Primary dissemination node ( $d_0$ )

$(l/2 - \epsilon, w/2 - \epsilon)$

Computed Field (CF)

$(l/2 + \epsilon, w/2 + \epsilon)$

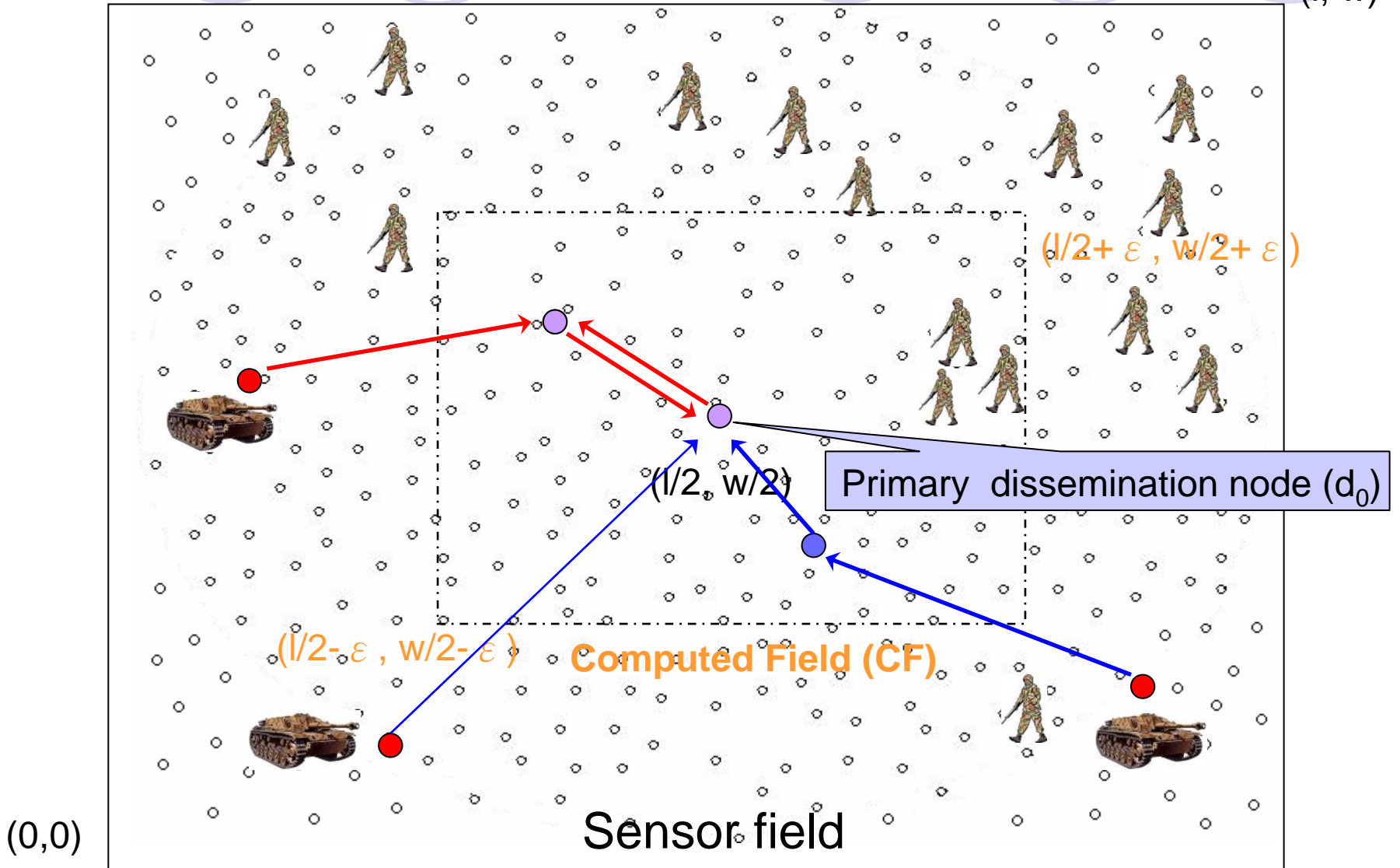


# HDDS - LSDD

- LSDD (Limited Sharing Data Dissemination)
  - Use limited sharing data dissemination hierarchy for each source
  - A primary dissemination node **can serve a limit number of sources**

# HDDS - LSDD

$(l, w)$



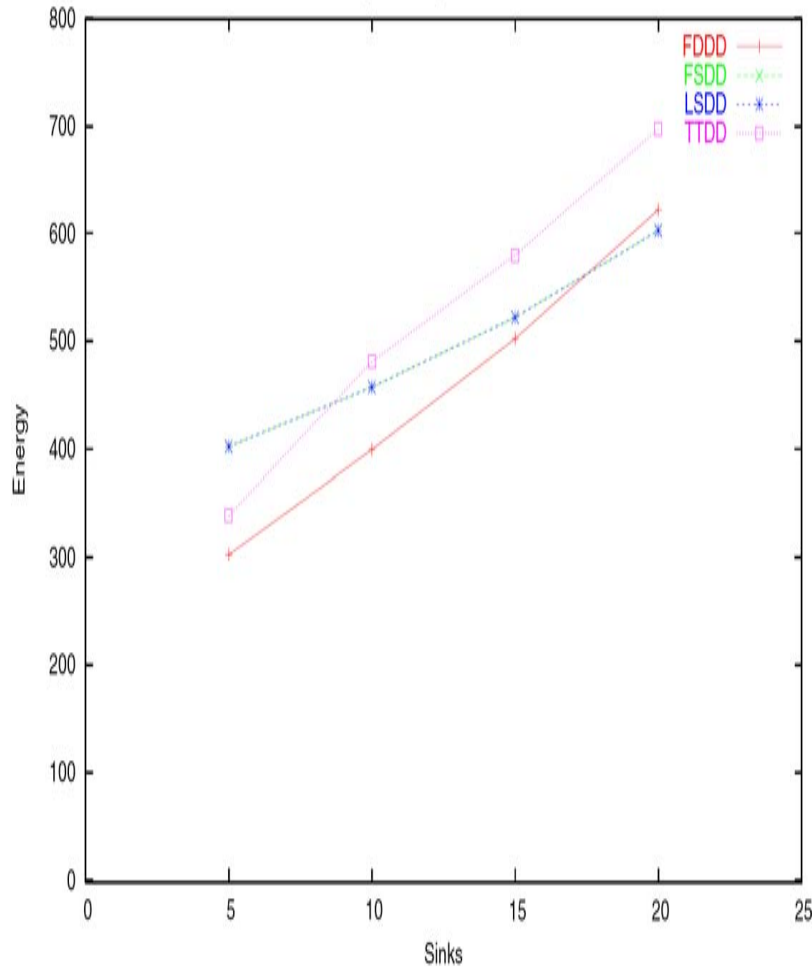
# Simulation



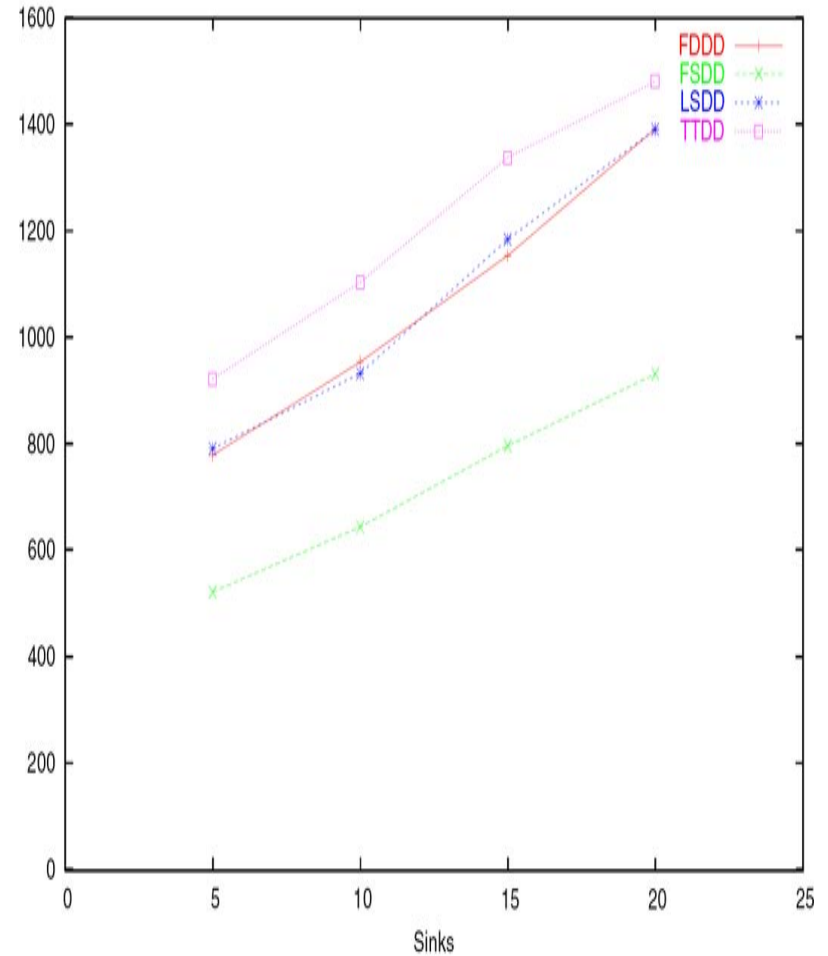
- Ns-2 simulator
- 200 sensor nodes random deployment
- Sensor field : 2000m by 2000m
- 0.5% to 4% nodes are sources
- Each source node : 1 packet/s
- The number of sinks varies from 5 to 20

# Simulation

Energy Consumption for 1 source

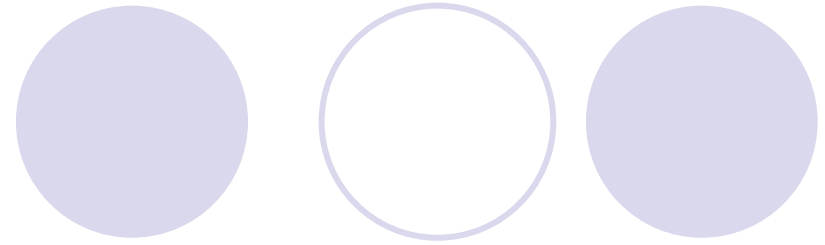


Energy Consumption for 4 sources

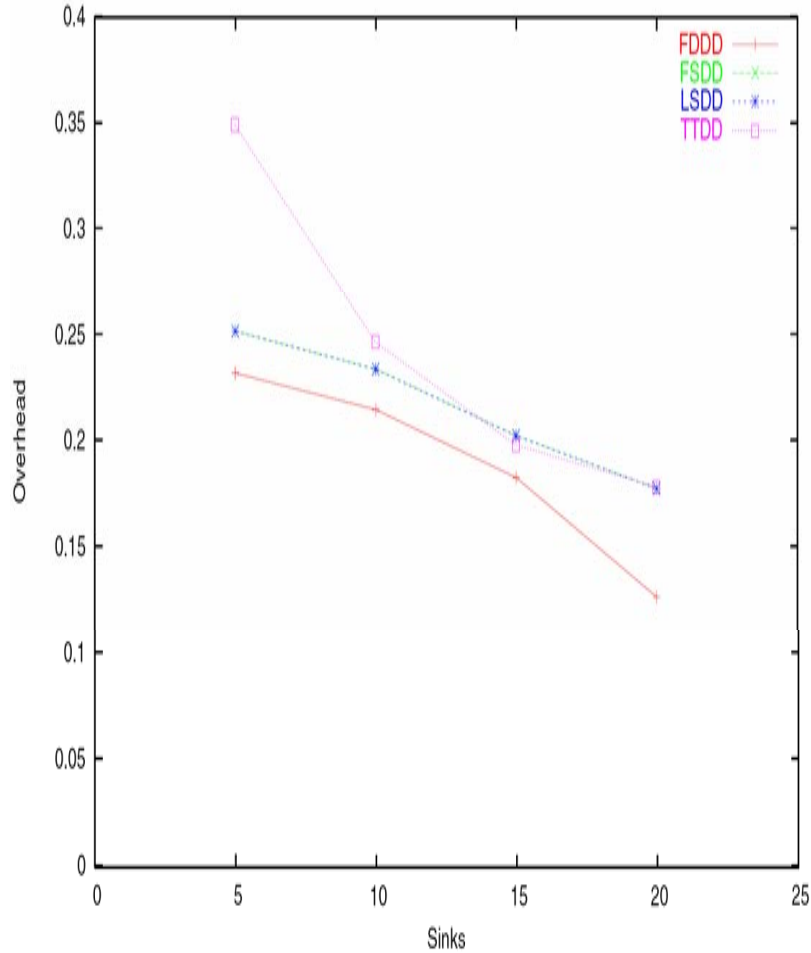


**Energy Consumption variation by changing number of sources and sinks**

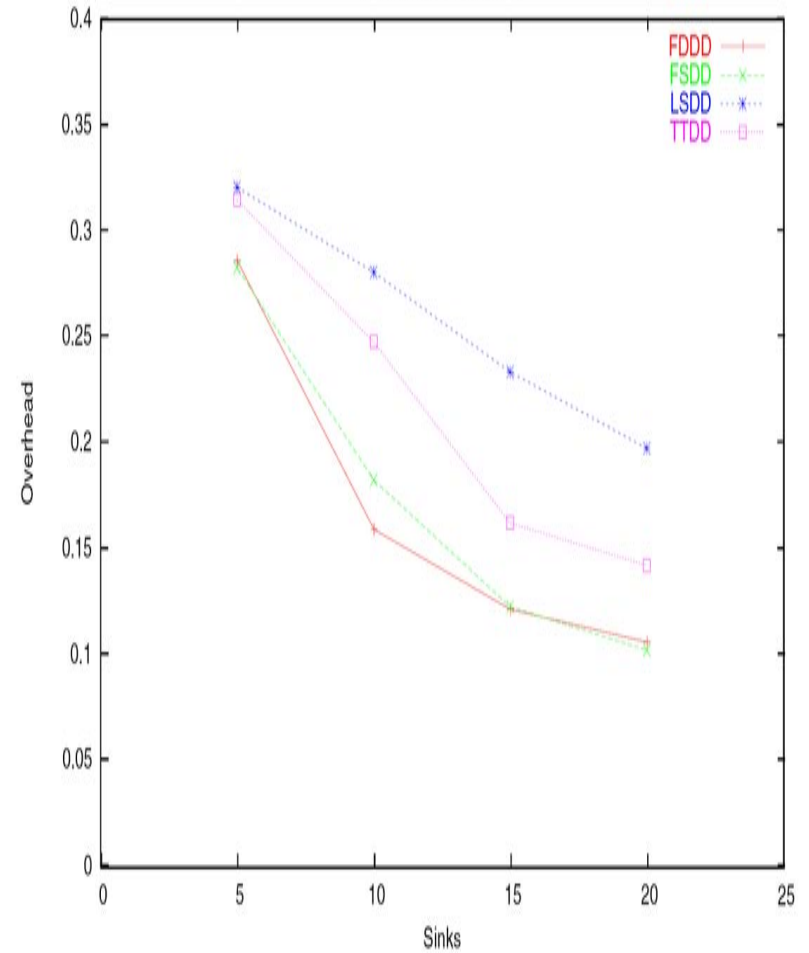
# Simulation



Overhead for 1 source

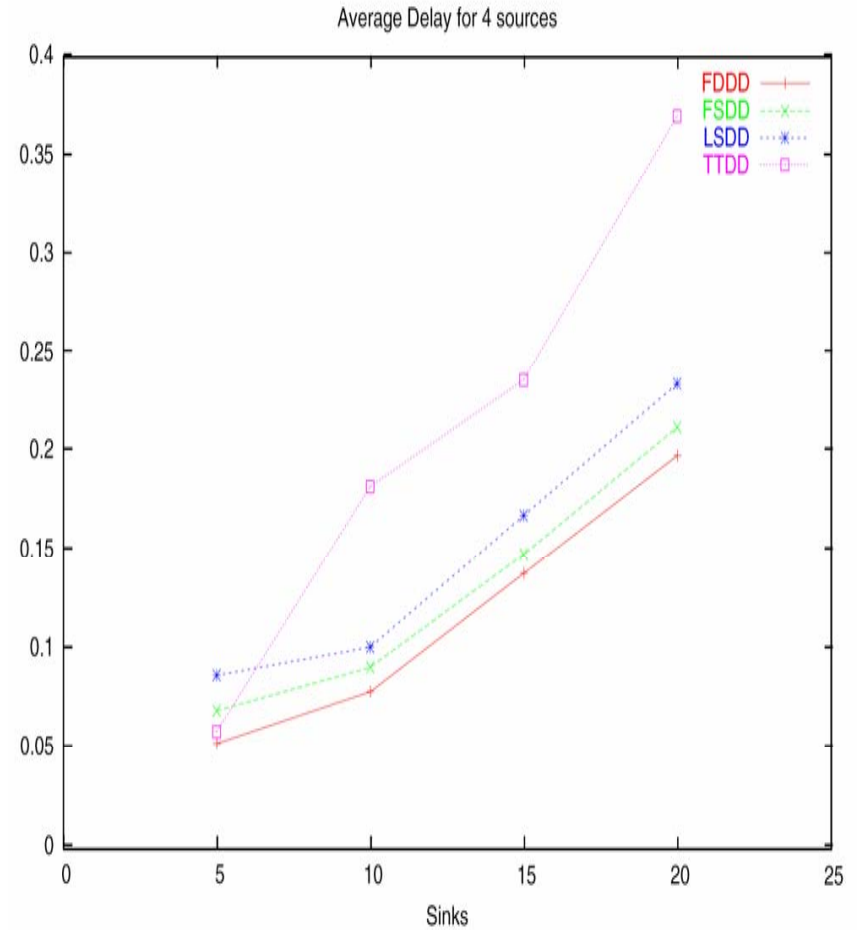
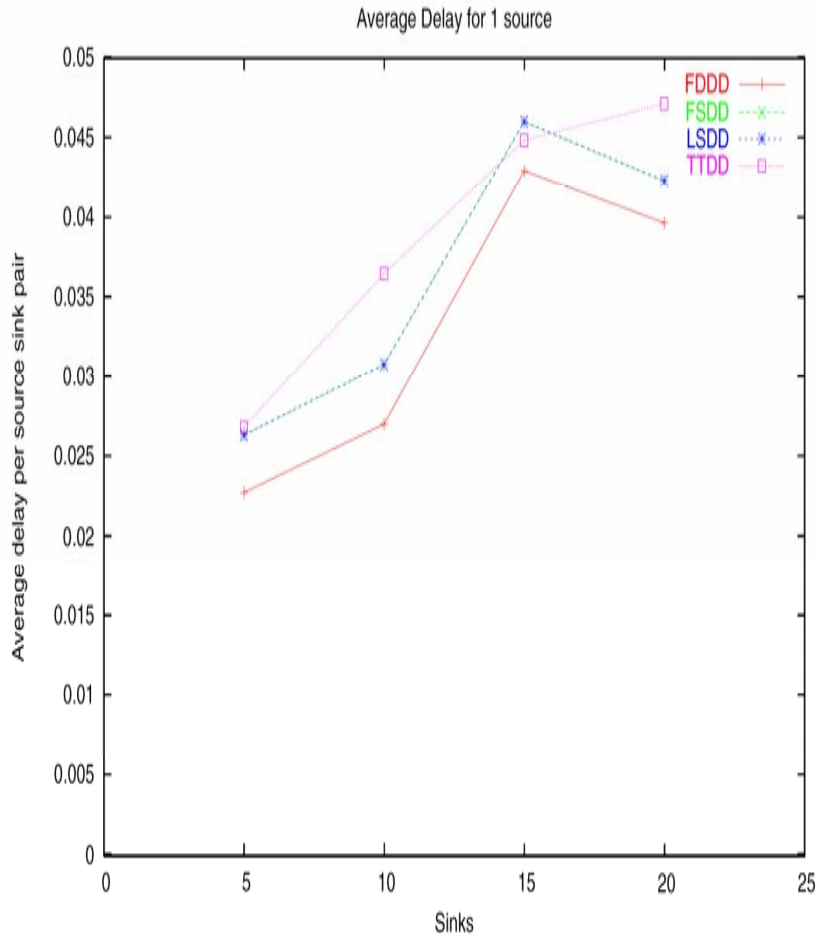
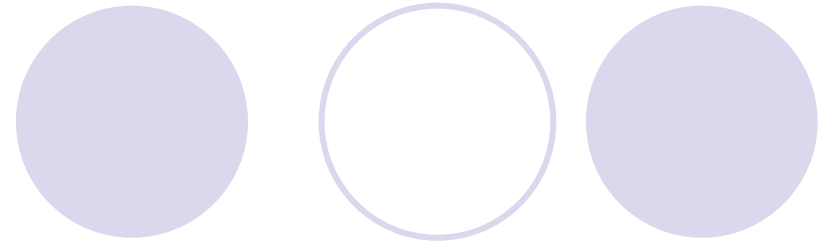


Overhead for 4 sources



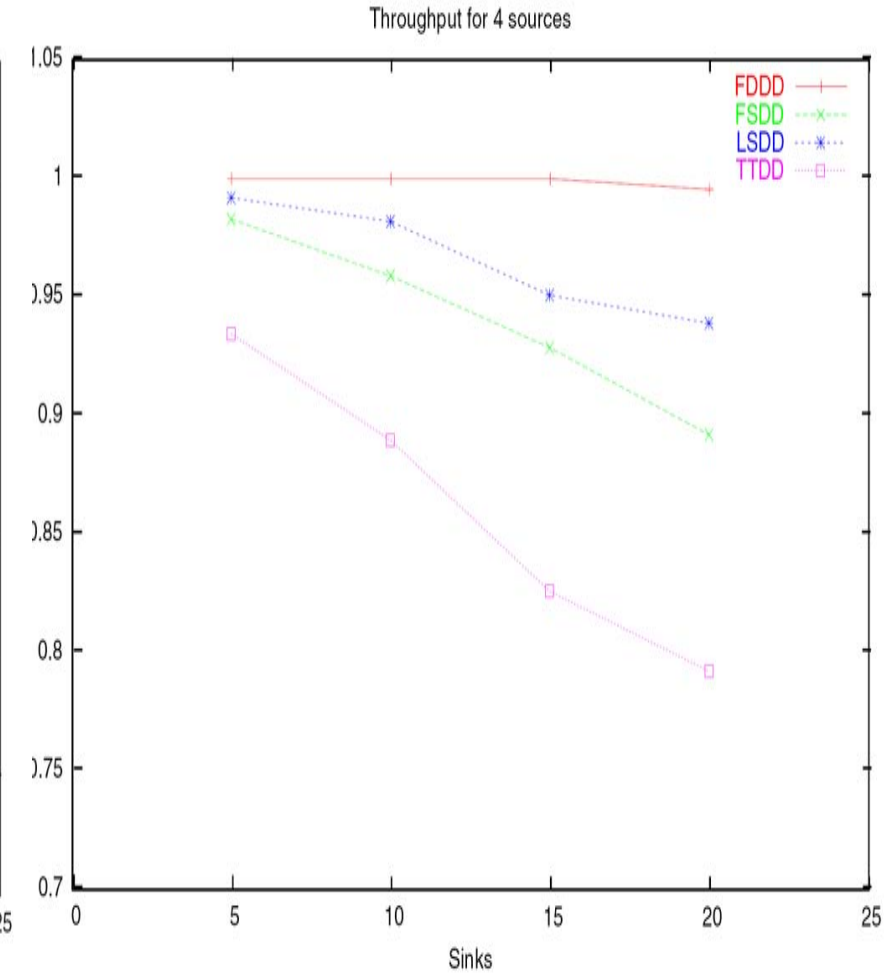
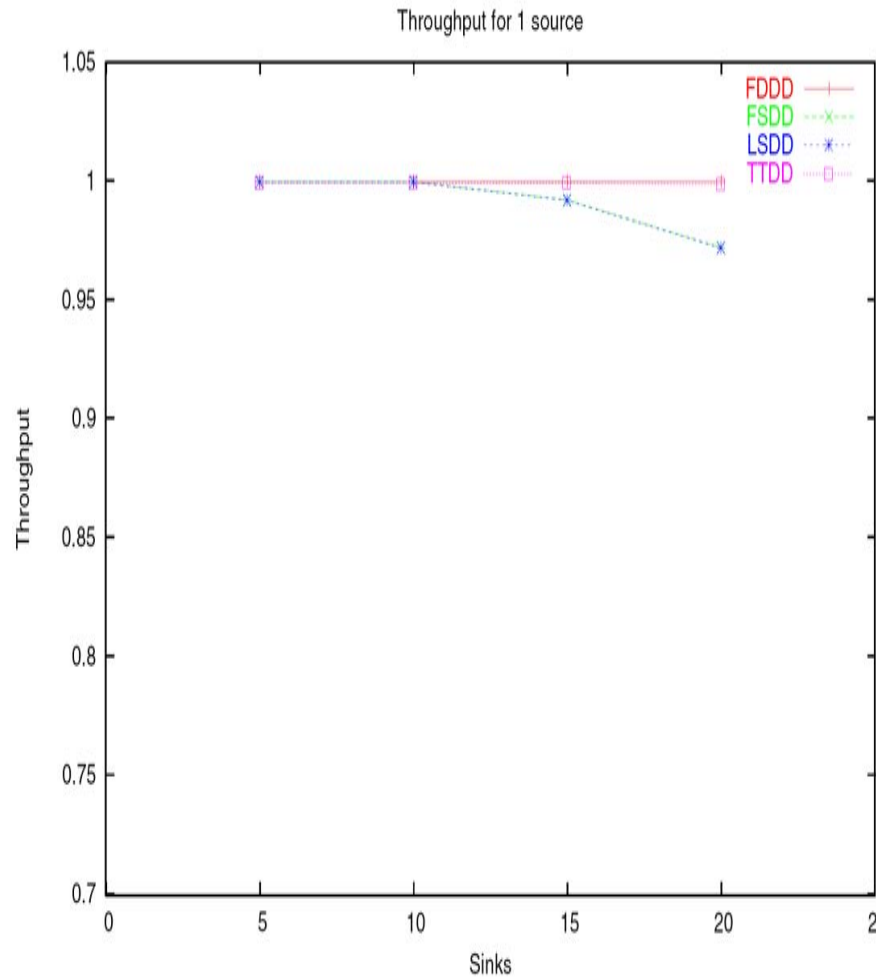
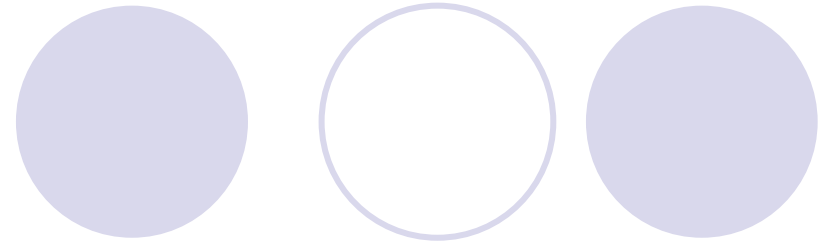
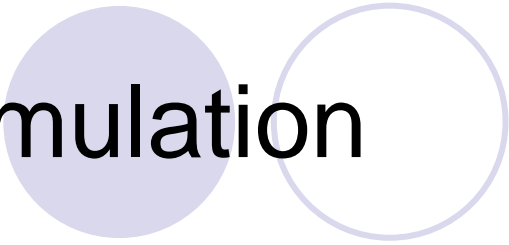
**Overhead variation by changing number of sources and sinks**

# Simulation



**Delay variation by changing number of sources and sinks**

# Simulation



**Throughput variation by changing number of sources and sinks**



# Conclusion

- Propose energy efficient schemes for data dissemination in sensor networks
- The non-uniform grid can be constructed to disseminate data based on sink density





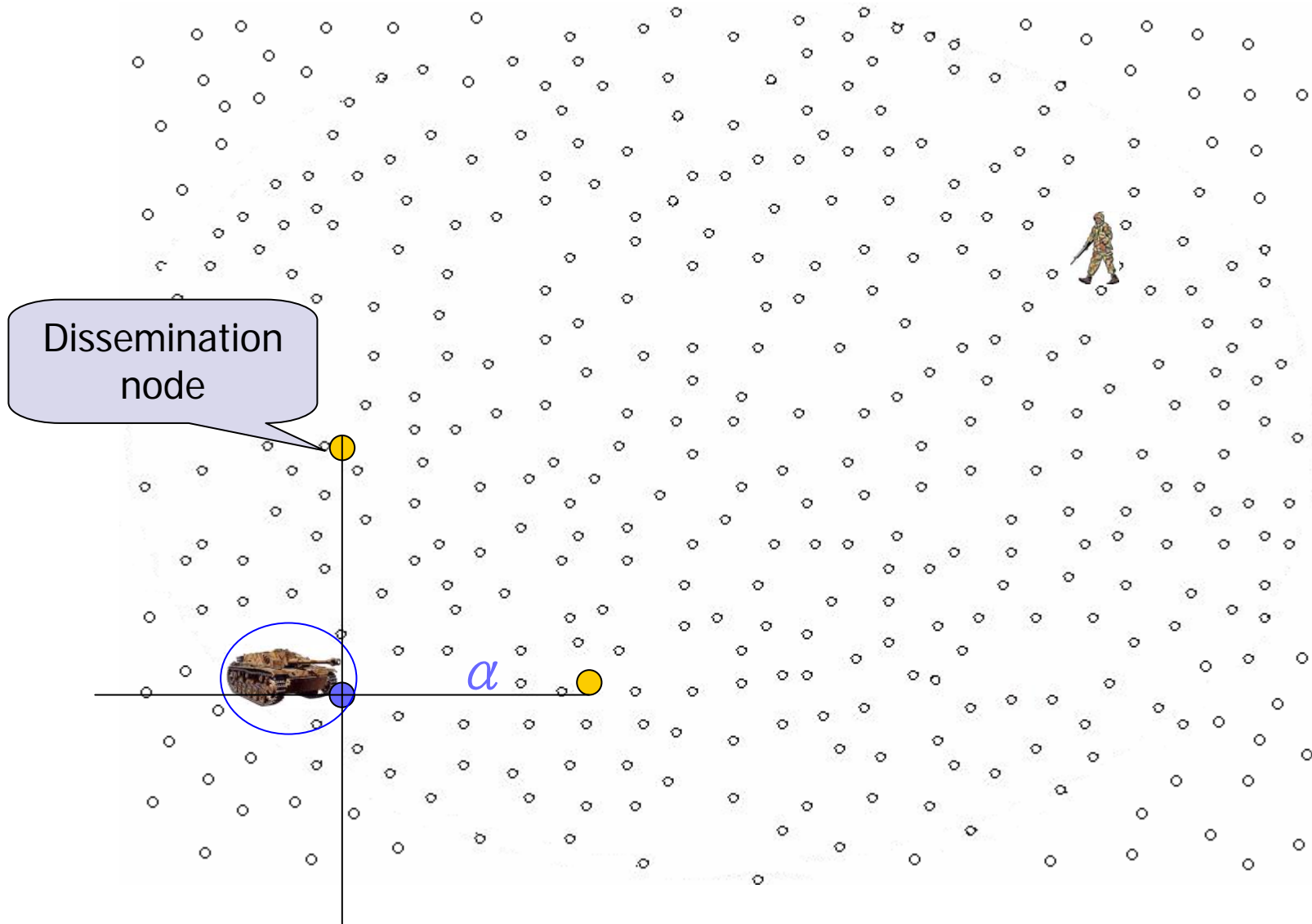
THANK YOU

# TTDD

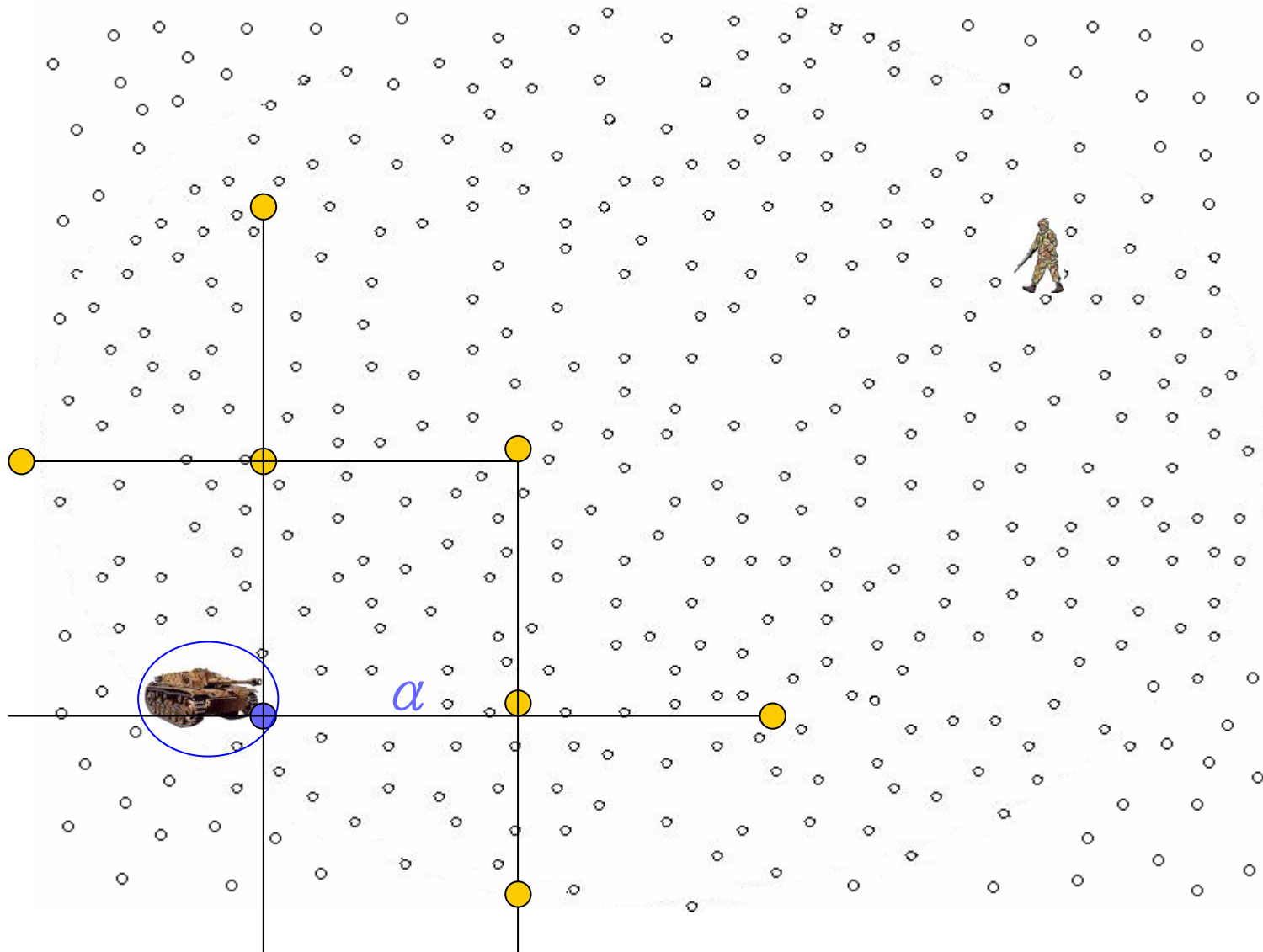
## A Two-tier Data Dissemination Model

- F. Ye, H. Luo, J. Cheng, S. Lu, and L. Zhang.  
(UCLA) “A two-tier data dissemination model  
for large-scale wireless sensor networks”  
*Mobicom 2002*

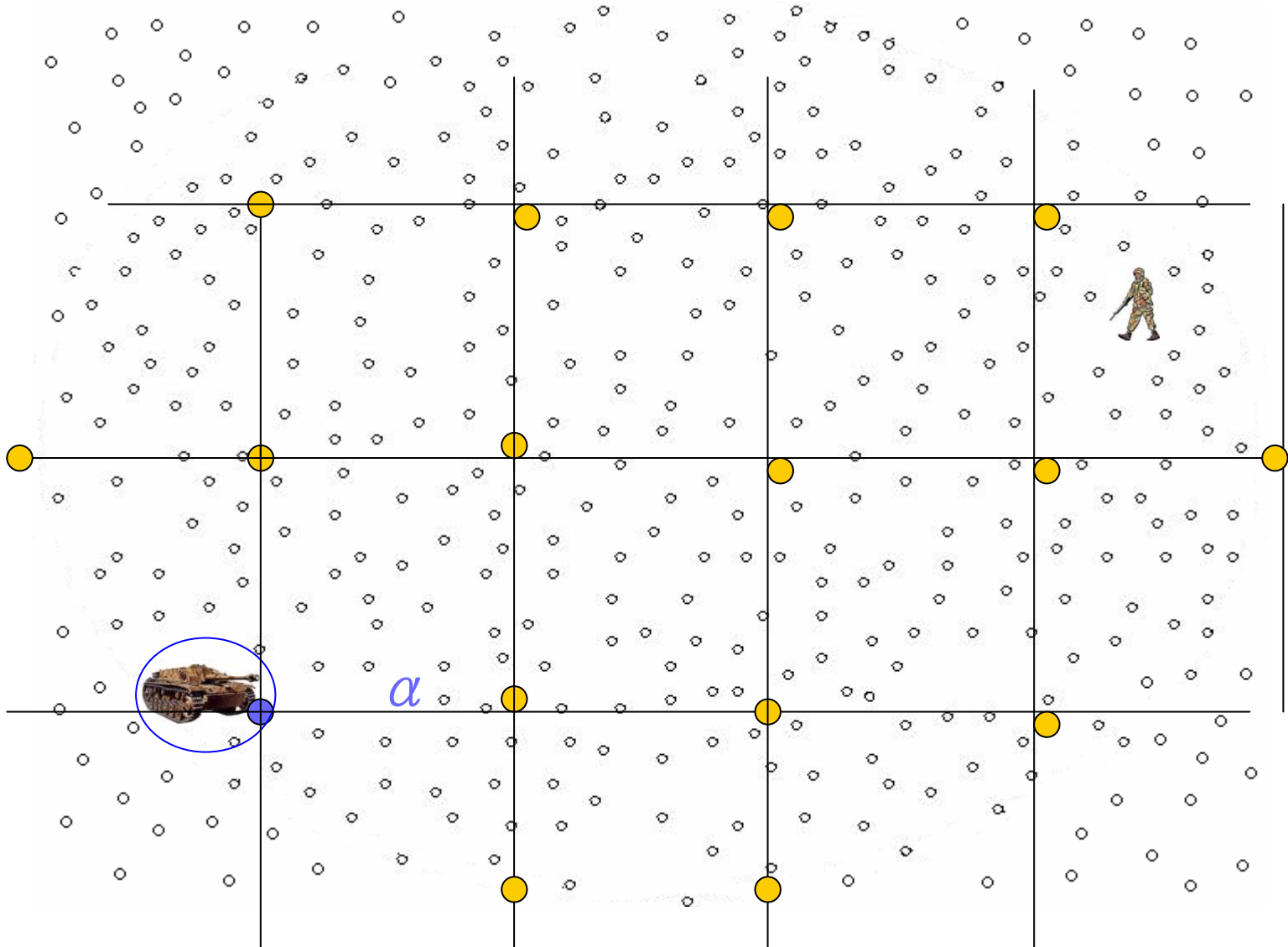
# TTDD - Grid construction



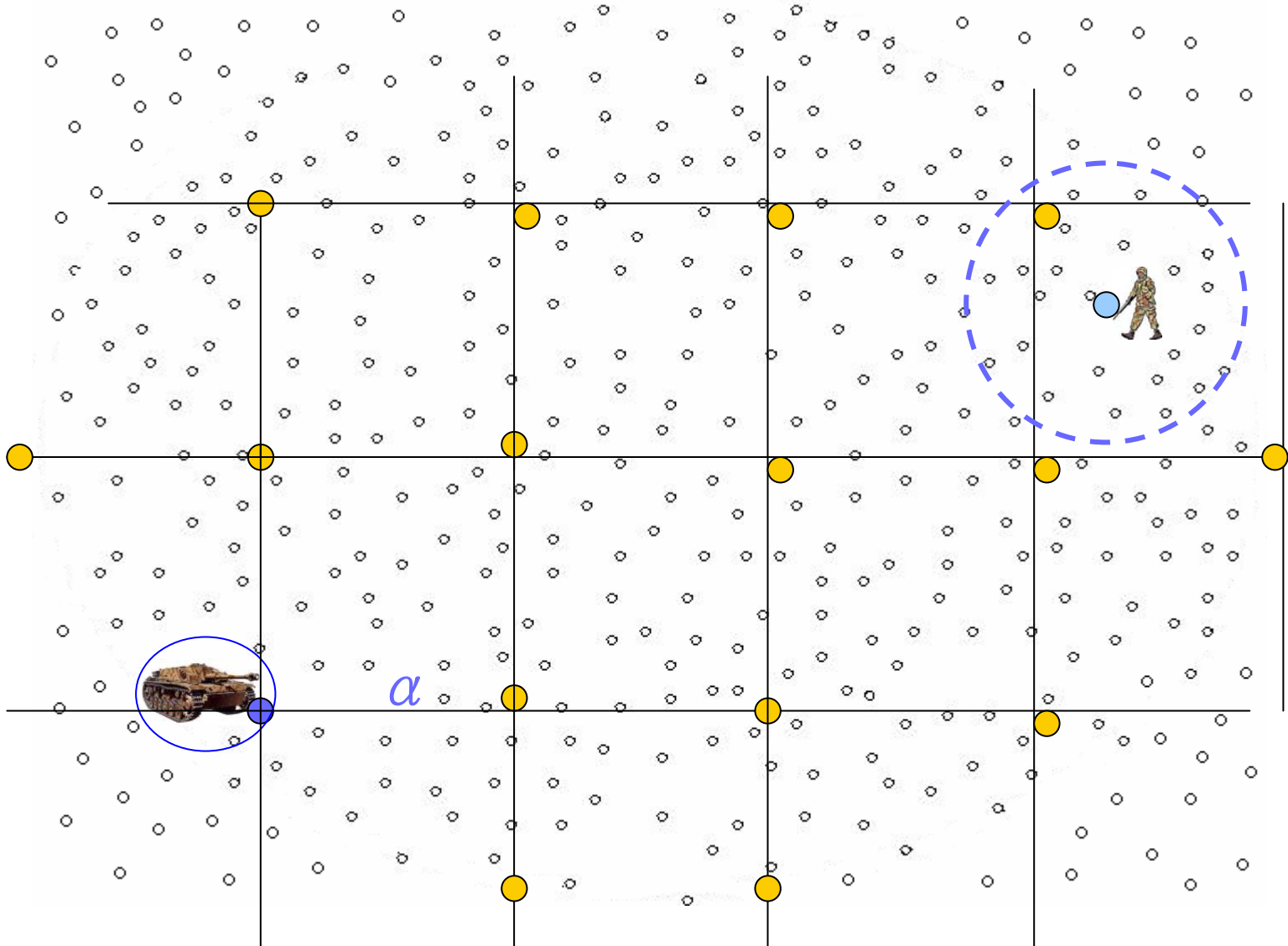
# TTDD - Grid construction



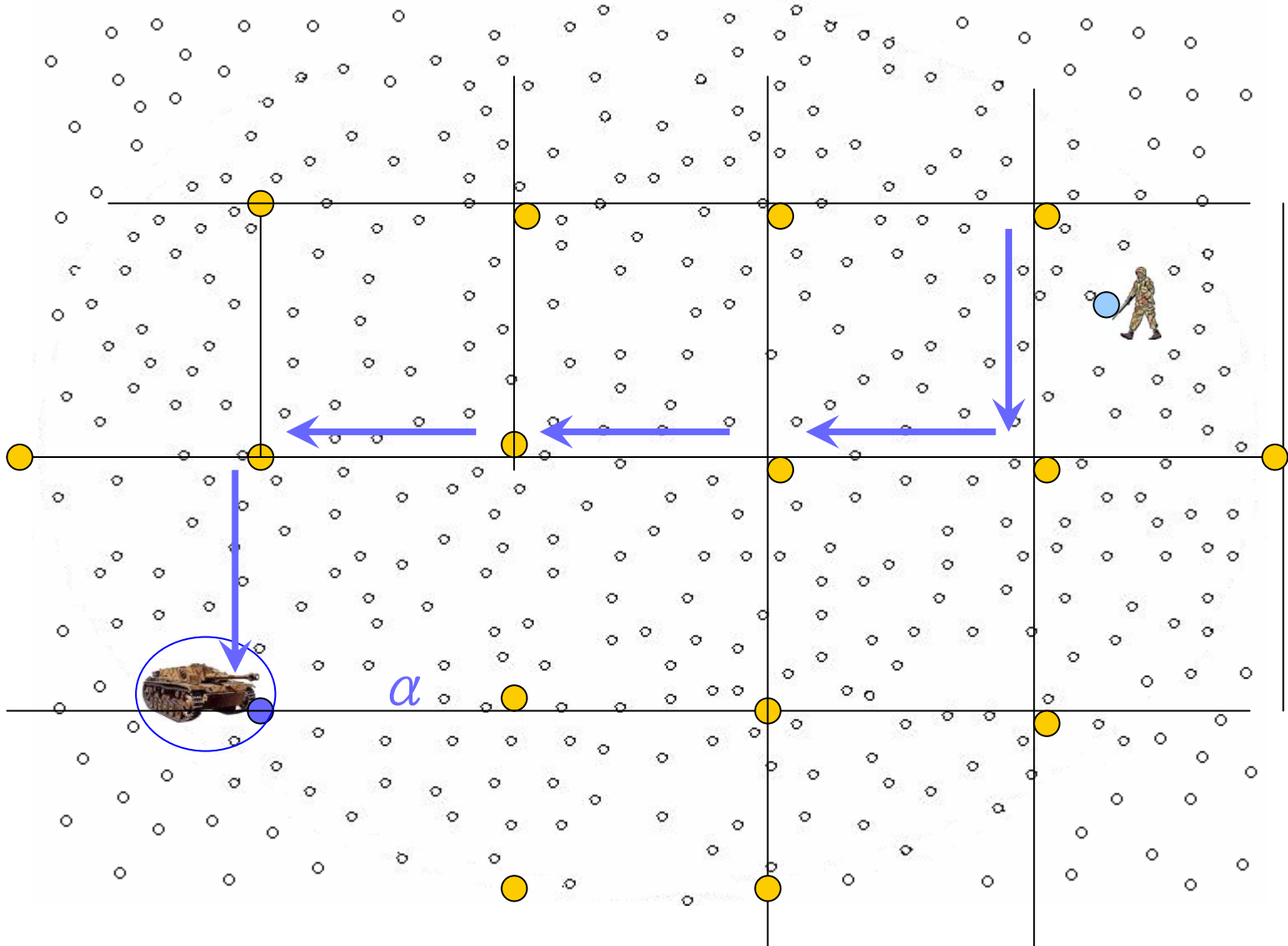
# TTDD - Grid construction



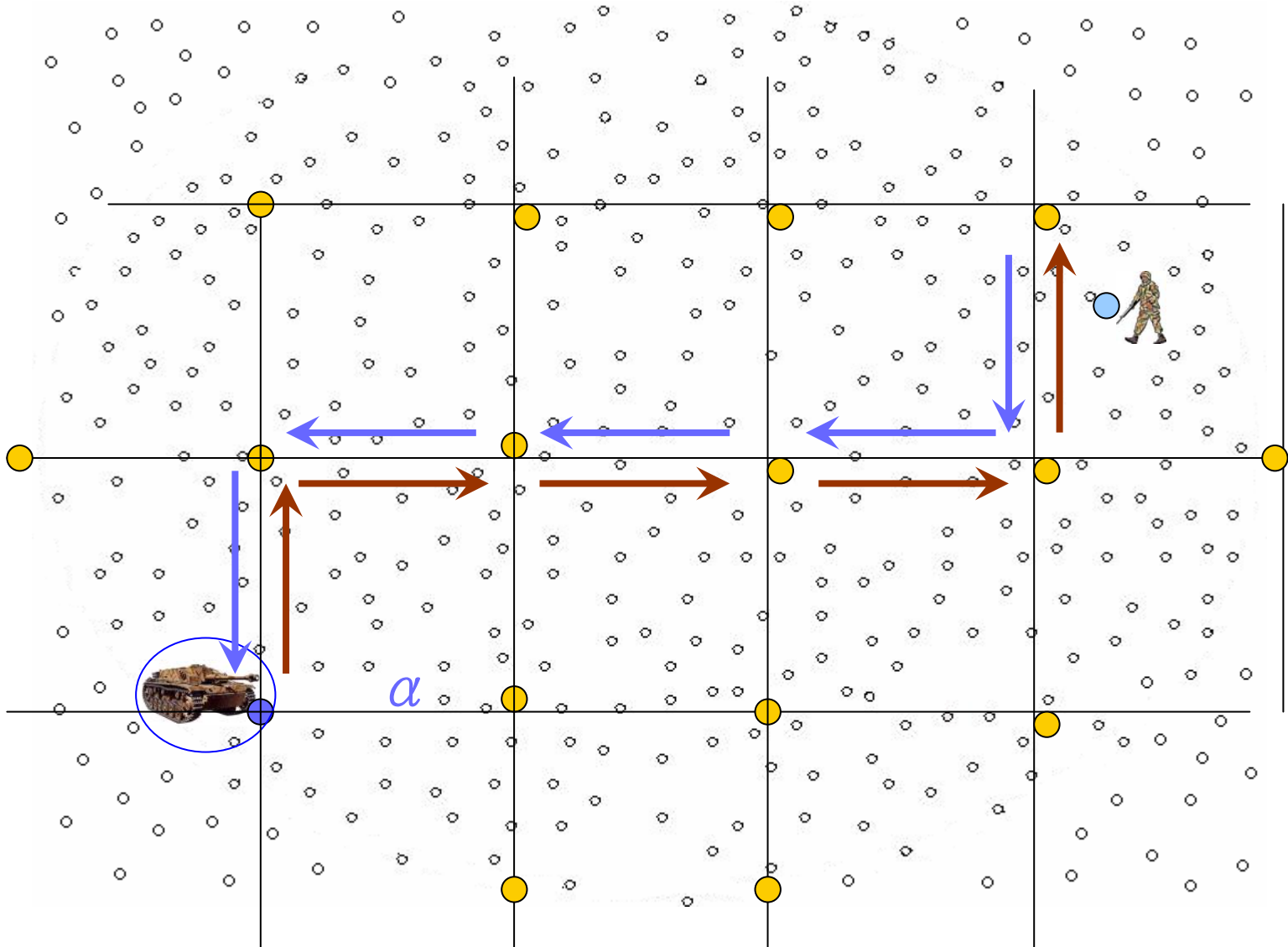
# TTDD - Two-Tier query and data forwarding



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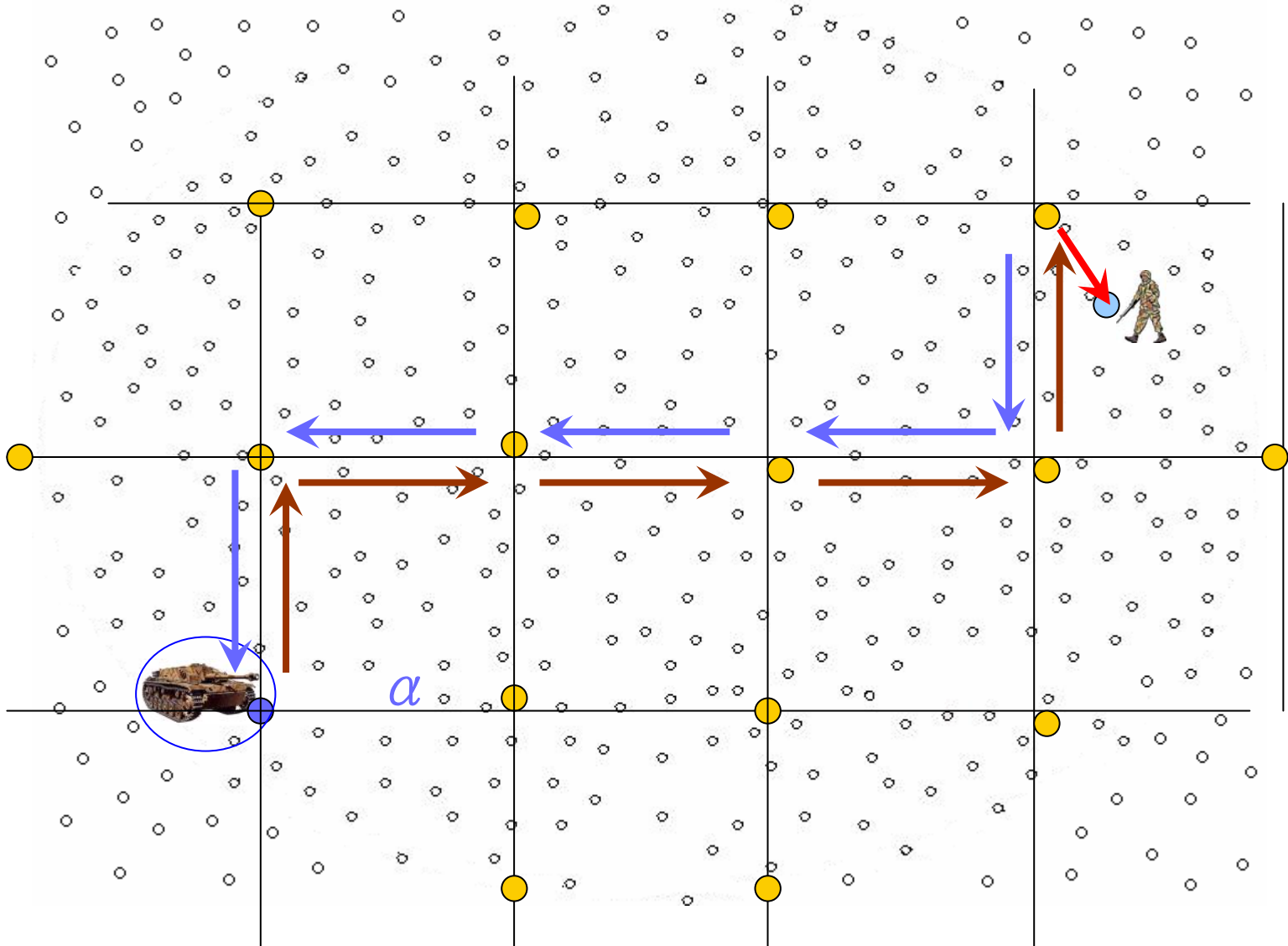


# TTDD - Two-Tier query and data forwarding





# TTDD - Two-Tier query and data forwarding



# TTDD - Conclusion



- Advantage

- Construct & maintain a grid structure with low overhead
- Can effectively deliver data from **multiple** sources to **multiple mobile** sinks

- Disadvantage

- The grid construction and maintenance per each source leads to a considerable overhead
- Routing overhead