

Collision Detection based on Transmission Time Information in IEEE 802.11 Wireless LAN

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Presented by T. C. Lin
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Outline

- ◆ Introduction
- ◆ CD-TT Scheme
- ◆ Simulation
- ◆ Conclusion

Introduction

- ◆ In 802.11 WLAN, transmission failures occur by two causes:
 - collision
 - channel noise (error)
- ◆ A station can not identify the cause of a transmission failure
 - know only whether the transmitted frame has been received successfully by ACK

Introduction

- ◆ Many operations of 802.11 WLAN and proposed adaptive schemes assume that all transmission failures occur by one reason: collision or channel error
 - Backoff mechanism of 802.11 MAC
 - ◆ Assumes that transmission failures result from **collisions**
 - Automatic Rate Fallback (ARF)
 - ◆ A station lowers its transmission rate when the transmission failures occurs consecutively assuming that transmission failures are by **channel errors**

Introduction

- ◆ The author proposed a scheme which can **differentiate** the causes of transmission failures to improve the performance of 802.11 MAC and the proposed adaptive schemes
- ◆ This scheme can detect collision accurately with low bandwidth overhead without modifying the physical layer of existing WLAN devices

Collision Detection Based on Transmission Time (CD-TT)

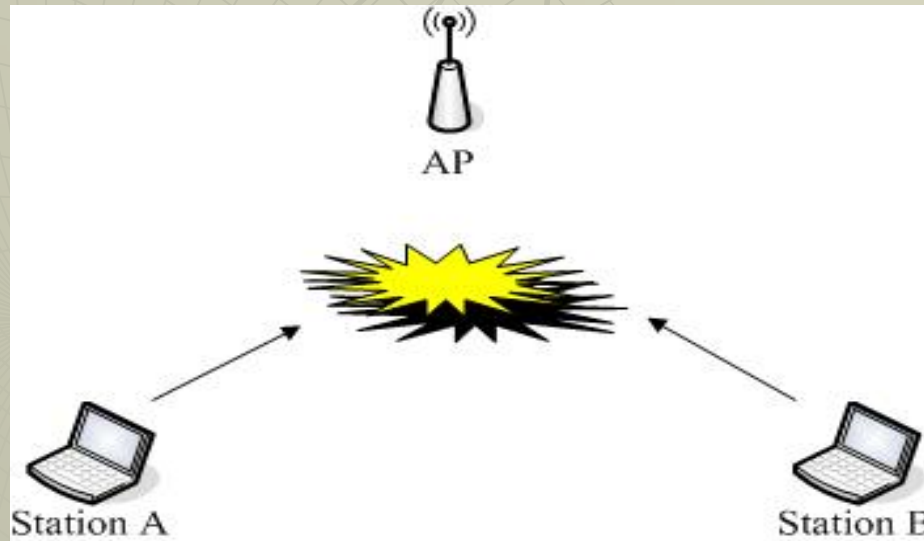
- ◆ In CD-TT, each station stores the **transmission time information (TT)** of its transmission attempts in a queue
- ◆ TT is the two tuple timestamp of a transmission based on the station's local clock
 - **start time (ST)**
 - **duration time (DT)**

Collision Detection Based on Transmission Time (CD-TT)

- ◆ When a failed transmission occurs, the station **exchange the TT** of this failed transmission with other stations
- ◆ When other stations receive the TT, it checks the information against its previous transmission schedules

Collision Detection Based on Transmission Time (CD-TT)

- ◆ Consider the case when a collision occurs between two stations A and B in an infrastructure BSS



First Detection Phase

- ◆ When the station A does not receive an ACK frame for the transmitted frame
 - Piggybacks the **failure notification (FN)** to inform the other stations of its transmission failure
 - The **FN** contains the TT of the failed transmission

First Detection Phase

- ◆ Then, the AP piggybacks that FN on the ACK frame since the other collided stations can be hidden from the FN-sending station
- ◆ The ST of the FN is recalculated to ST' based on

$$ST' = t_1 - ST + T[\text{Data} + \text{FN}] + \text{SIFS} + T[\text{ACK} + \text{FN}]$$

First Detection Phase

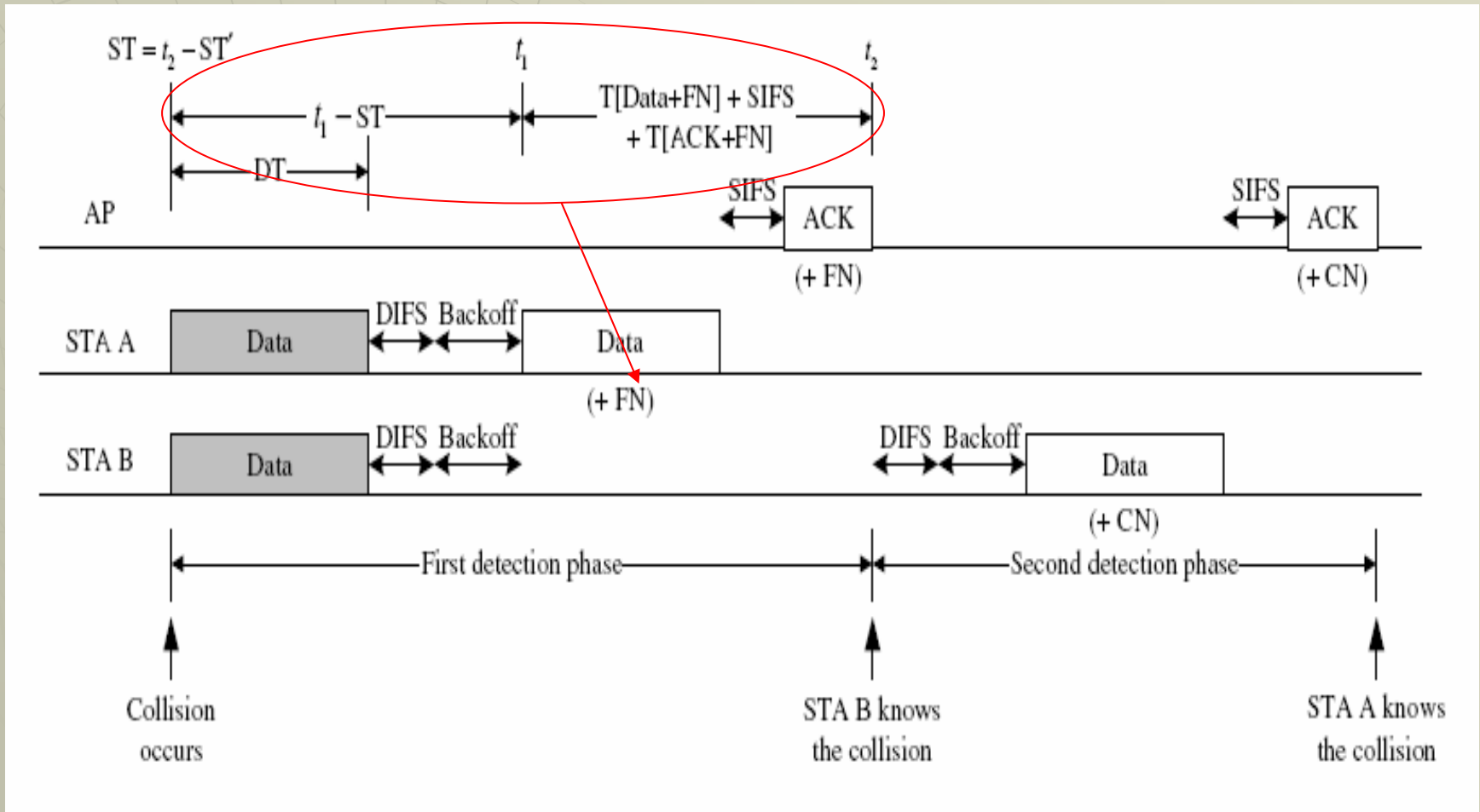
- ◆ Then, the other stations can **infer the start time of the failed transmission** by subtracting the received ST' from their local clock time t_2 when the transmission of the ACK+FN frame finishes.
- ◆ The station B knows the collision because there was also its own transmission attempt which **overlaps** the transmission by the station A

First Detection Phase

- ◆ $TT1 = (ST1, DT1)$ and $TT2 = (ST2, DT2)$ are defined to overlap with each other when they satisfy the below condition:

$$(ST_1 \leq ST_2 < ST_1 + DT_1) \text{ OR } (ST_2 \leq ST_1 < ST_2 + DT_2)$$

Collision Detection Based on Transmission Time (CD-TT)

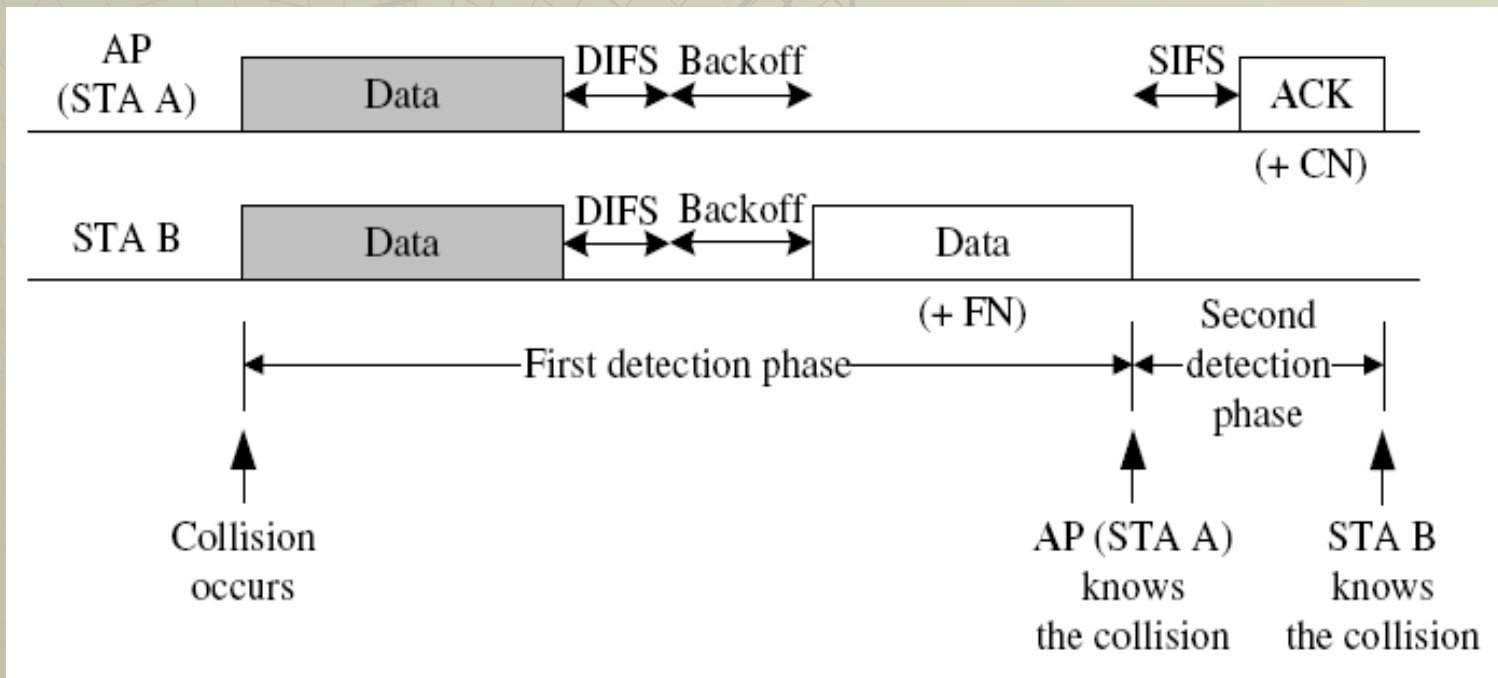


Second Detection Phase

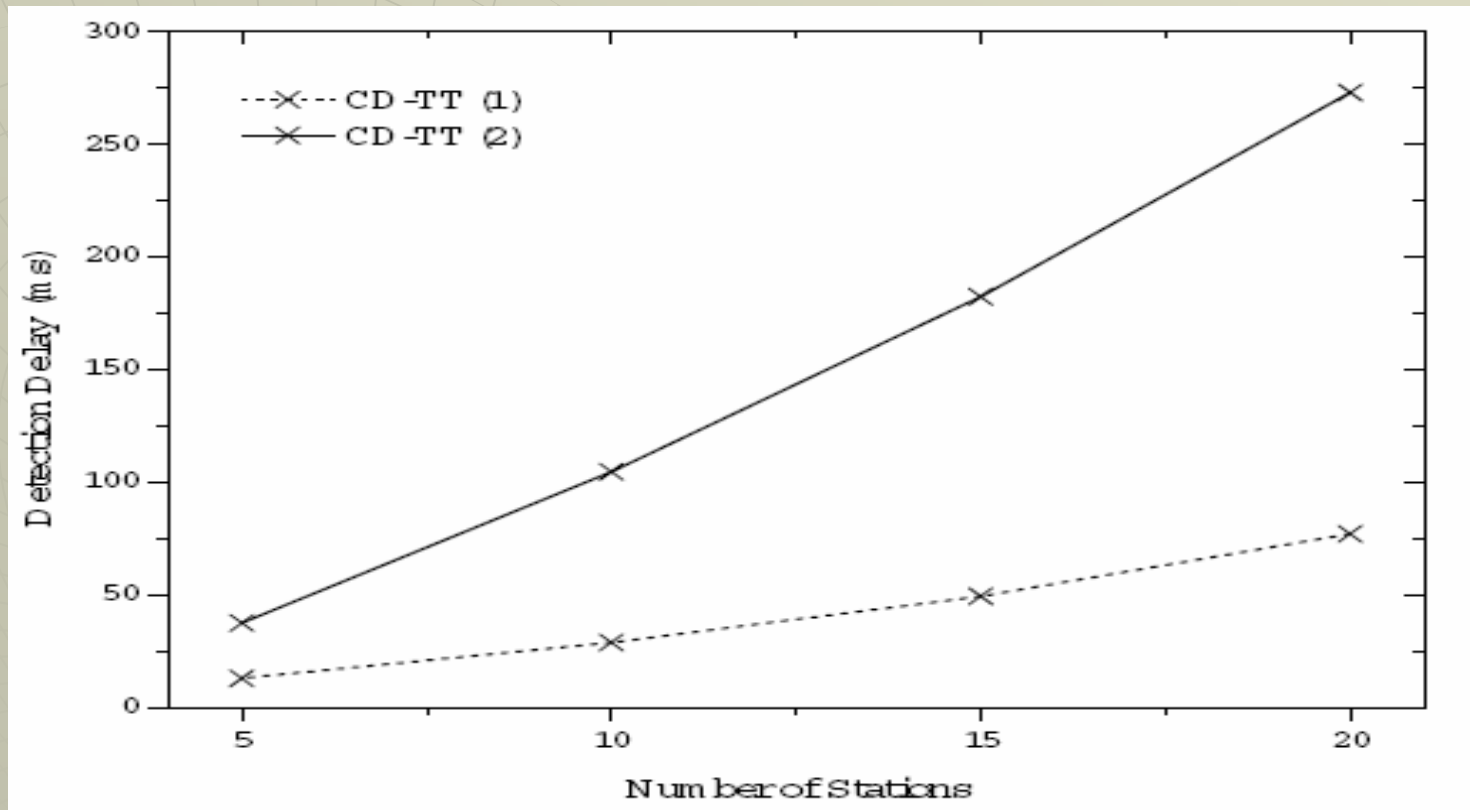
- ◆ To notify the station A of the collision, the station B piggybacks the collision notification (CN) on its next data frame, which contains the TT of the collided transmission
- ◆ Finally, the station A knows the collision by checking the CN against its queue

Collision Detection Based on Transmission Time (CD-TT)

- ◆ Consider a collision occurs between an AP and station(s)

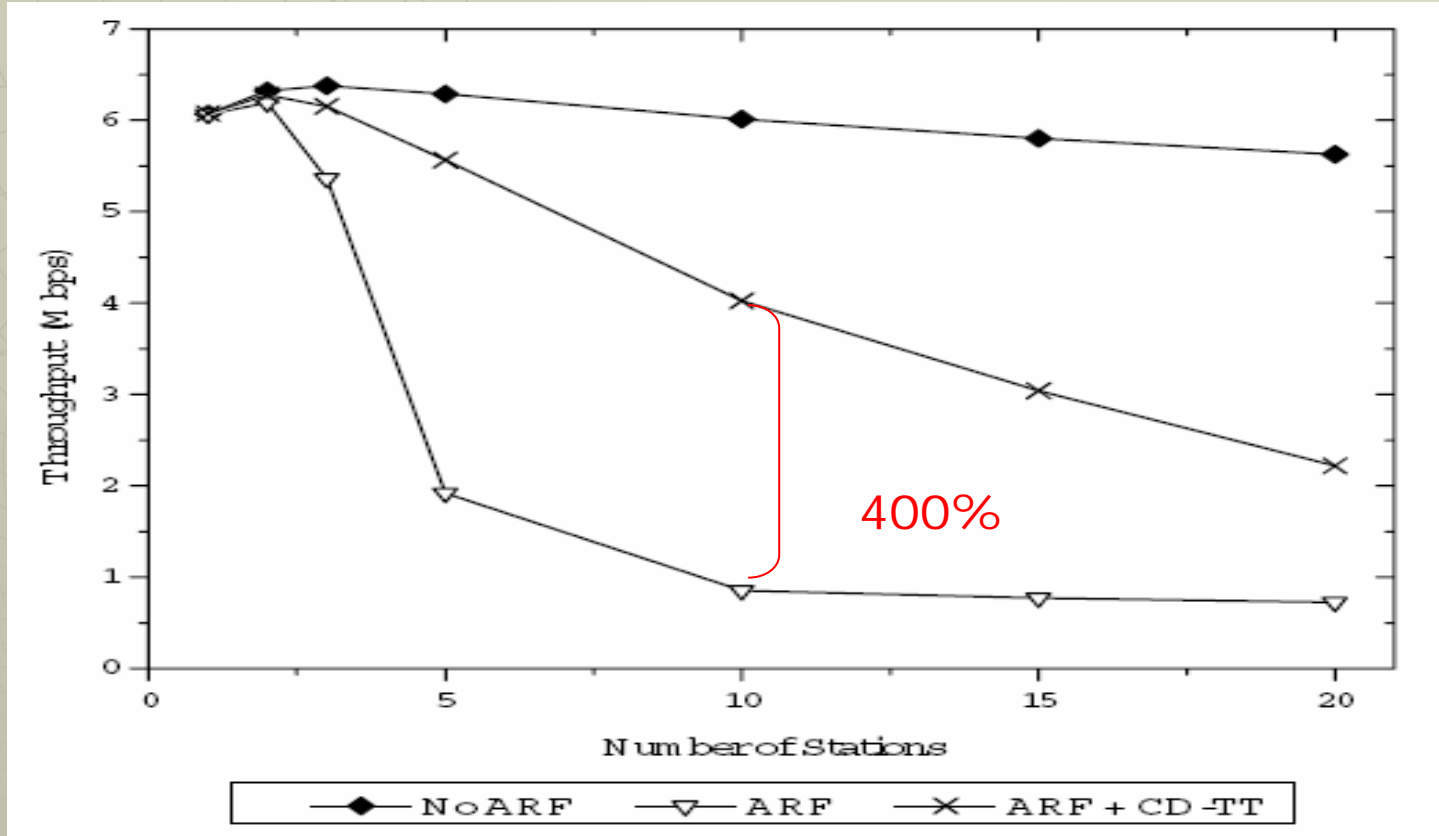


Simulation



Detection delay of each phase

Simulation



Throughput of ARF with and without CD

Conclusion

- ◆ In this paper, it proposed a novel **collision detection** scheme for IEEE 802.11 WLAN, which can detect collision accurately with small bandwidth overhead.
- ◆ This scheme can improve the performance of the wide range of adaptive schemes if transmission failures can be identified correctly.

Conclusion

- ◆ The limitation of the proposed scheme is that collisions are detected **in some delay**, can detect **only** the collision.
- ◆ One possible way to reduce the detection delay is to piggyback as many FNs and CNs as possible on a data frame.