
An Online Heuristic for Maximum Lifetime Routing in Wireless Sensor Networks

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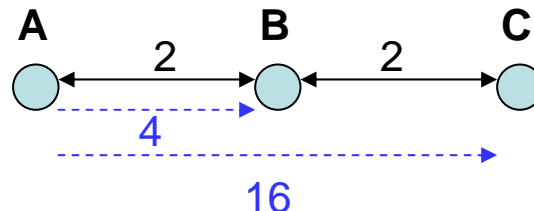
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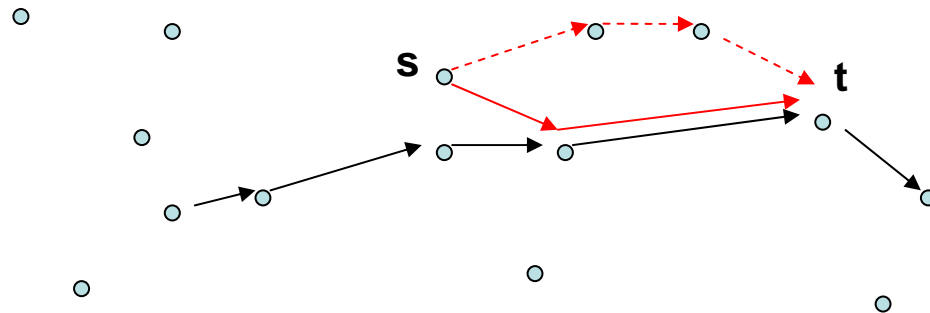
Introduction(1)

- We consider message routing in wireless sensor networks in which each sensor is **battery operated**.
- The energy required by a sensor to transmit, under ideal conditions, a unit length message a distance r is proportional to r^d for some d in the range.
- The **lifetime** of a sensor network is defined as the number of messages successfully routed before the first failed message route.



Introduction(2)

- An **online** routing algorithm routes r_i without knowledge of any $r_j, j > i$.
- An **offline** routing algorithm determines the routes for each r_i with full knowledge of all succeeding routing requests.

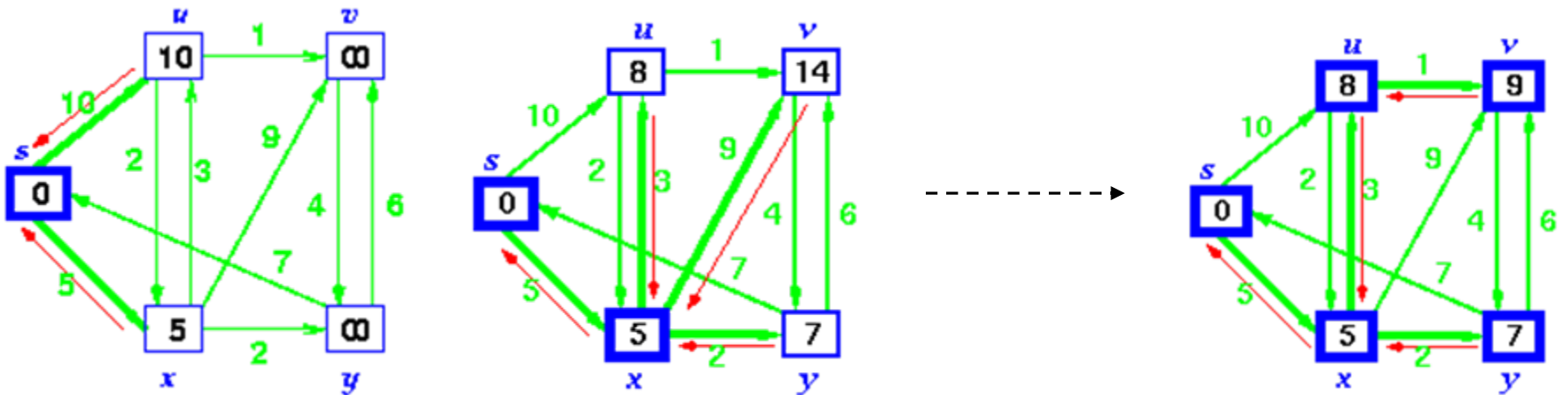


Terminology

- $G = (V, E)$
- $(u, v) \in E$
 - From sensor u to sensor v iff a single-hop transmission from u to v is possible.
- $ie(i) > 0$
 - initial energy
- $ce(i) \geq 0$
 - current energy
- $w(u, v) > 0$
 - The energy required to do a single-hop transmission from sensor u to sensor v .
- $re(u) = ce(u) - w(u, v)$
- $r_i = (s_i, t_i)$

Related Work

- Dijkstra's shortest path algorithm
 - This metric tends to minimize the total (or average) energy consumed over a sequence of routes, it doesn't focus on the primary objective of maximizing lifetime.
- MRPC
- CMAX



Related Work --MRPC

- MRPC : maximum residual packet capacity

Eliminate from G every edge (u, v) for which $ce(u) < w(u, v)$.
For every remaining edge (u, v) let $c(u, v) = ce(u)/w(u, v)$.
Let L be the list of distinct $c(u, v)$ values.

- $c(u, v)$ is the number of unit-length messages that may be transmitted along (u, v) before node u runs out of energy.
- We perform a depth- or breadth-first search beginning at the source to destination.

Related Work-- CMAX

- CMAX : capacity maximization

Eliminate from G every edge (u, v) for which $ce(u) < w(u, v)$.

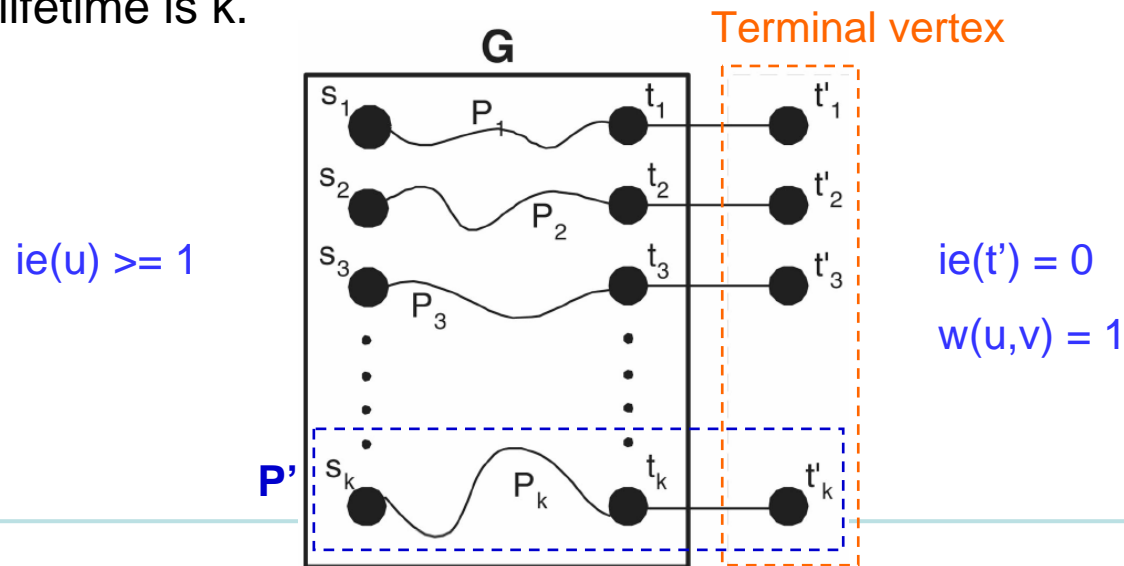
Change the weight of every remaining edge (u, v) to $w(u, v) * (\lambda^{\alpha(u)} - 1)$.

- Let $\alpha(u) = 1 - ce(u)/ie(u)$ be the fraction of u 's initial energy that has been used so far.
- Let λ and σ be two constants.
- The weight of every edge (u, v) is changed from $w(u, v)$ to $w(u, v) * (\lambda^{\alpha(u)} - 1)$.
- The shortest source-to-destination path P in the resulting graph is determined.

NP-Hardness of Maximum Lifetime Problem

Problem

- We show that the Maximum Lifetime Problem (ML) is NP-hard.
- The disjoint connecting paths (DCP) problem is known to be NP-complete.
- An instance of ML whose lifetime is k iff the answer to the given DCP instance is “yes.”
 - The answer to the given DCP instance is “yes.”
 - Network lifetime is k .



The Online Maximum Lifetime Heuristic(1)

- In the first step
 - $G' = (V, E')$ where $E' = E - \{ (u, v) \mid ce(u) < w(u, v) \}$
 - P_i' is the shortest path from s_i to t_i in G' using Dijkstra's algorithm.
 - If there is no such P_i' , the route request fails, stop.
 - $\text{minRE} = \min\{ re(u) \mid u \in P_i' \text{ and } u \neq t_i \}$
 - $G'' = (V, E'')$ where $E'' = E' - \{ (u, v) \mid ce(u) - w(u, v) < \text{minRE} \}$
- This pruning is an attempt to prevent the depletion of energy from sensors that are low on energy.

The Online Maximum Lifetime Heuristic(2)

- In the second step
 - $eMin = \min\{ w(u,v) | (u,v) \in E'' \}$
 - $\rho(u,v) = 0$, if $ce(u) - w(u,v) > eMin(u)$
c , otherwise
c is a nonnegative constant
 - $\alpha(u) = minRE / ce(u)$
 - $w''(u,v) = (w(u,v) + \rho(u,v)) (\lambda^{\alpha(u)} - 1)$
 λ is a nonnegative constant
- The weight assignment is done so as to balance the desire to minimize total energy consumption as well as the desire to prevent the depletion of a sensor's energy.

The Online Maximum Lifetime Heuristic(3)

- ρ , assigns a **high weight** to edges whose use on a routing path cause a sensor's **residual energy to become low**.
- All edges emanating from a sensor whose current energy is small **relative to minRE** are assigned a **high weight** because of the λ term.
- Complexity
 - OML : $O(n \log n + e)$
 - two shortest-path computation
 - CMAX : $O(n \log n + e)$
 - only one shortest-path computation
 - MPRC : $O(n \log n + e \log n)$
 - $O(\log n)$ shortest-path computation * $O(n+e)$ time

Distributed OML

- We may develop a hierarchical **zone-based** version, and each zone has **a host sensor** that does local routing.
- We use the **limited flooding approach**.
- Each node computes the shortest path to the destination and forwards the message to the next hop on this shortest path.
- With some periodicity, each sensor broadcasts its current energy level to sensors within some distant r from it.
- The distributed algorithm is augmented with **loop avoidance defenses**.

Evaluation(1)

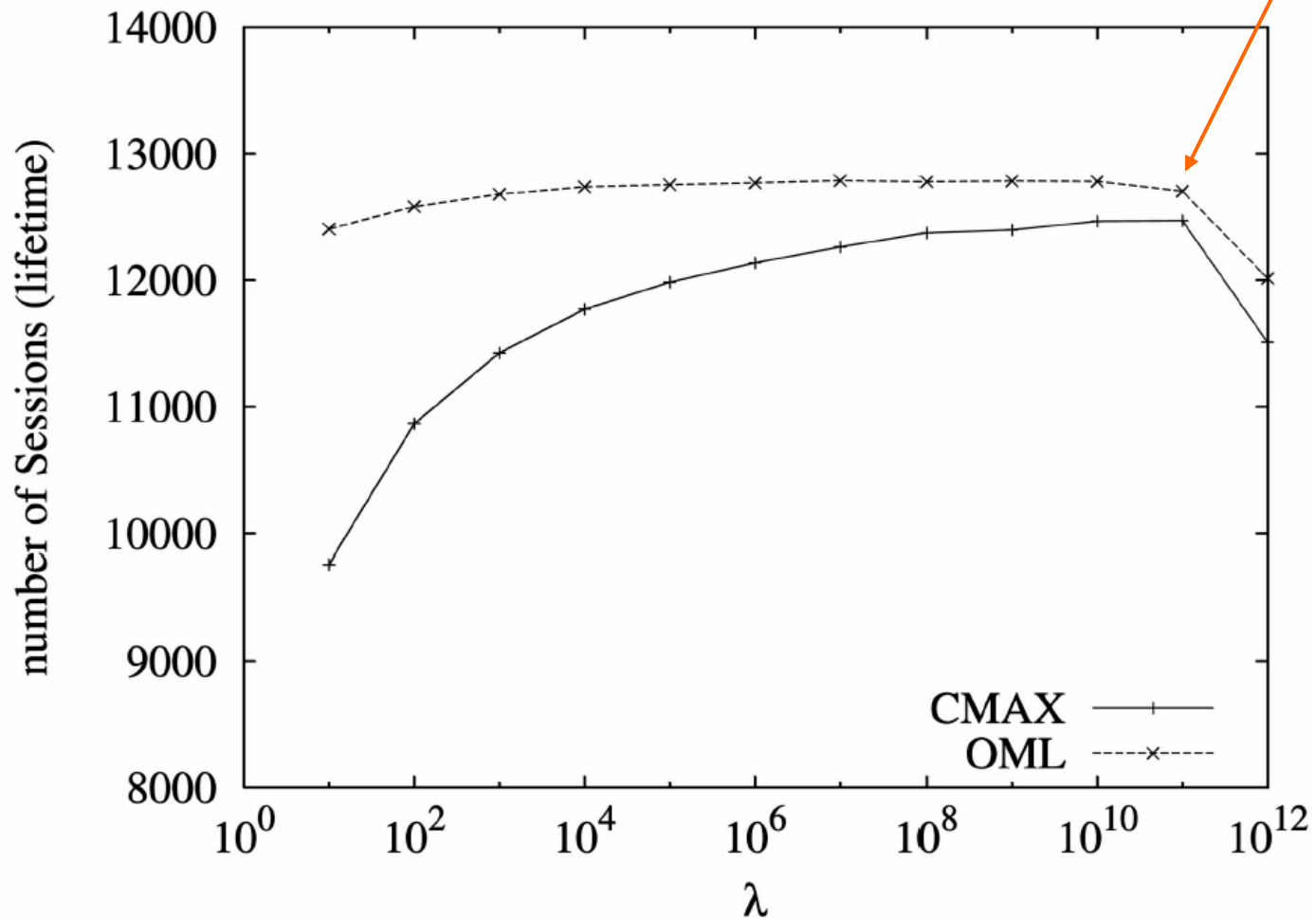
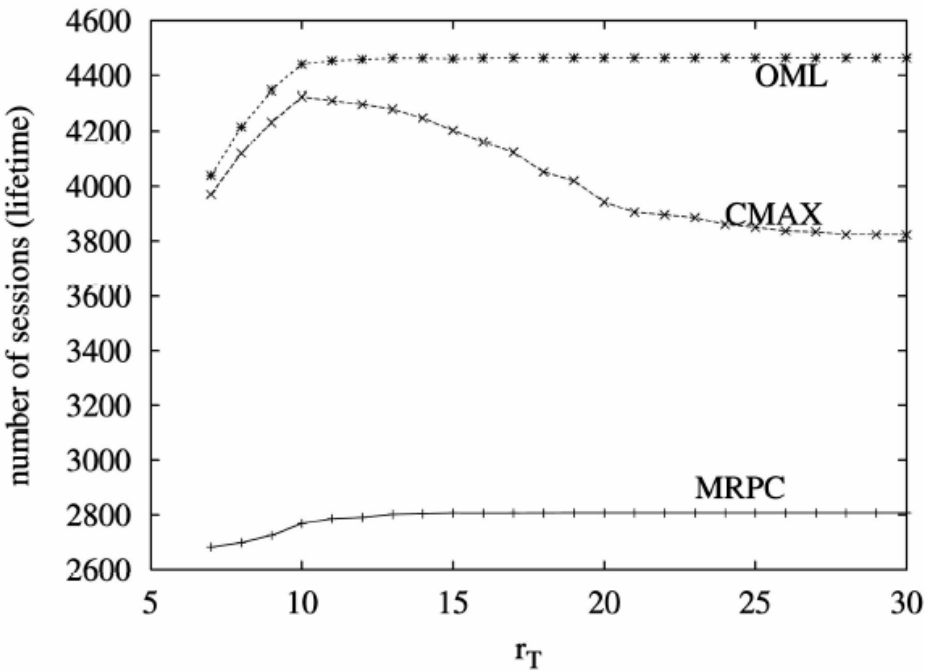
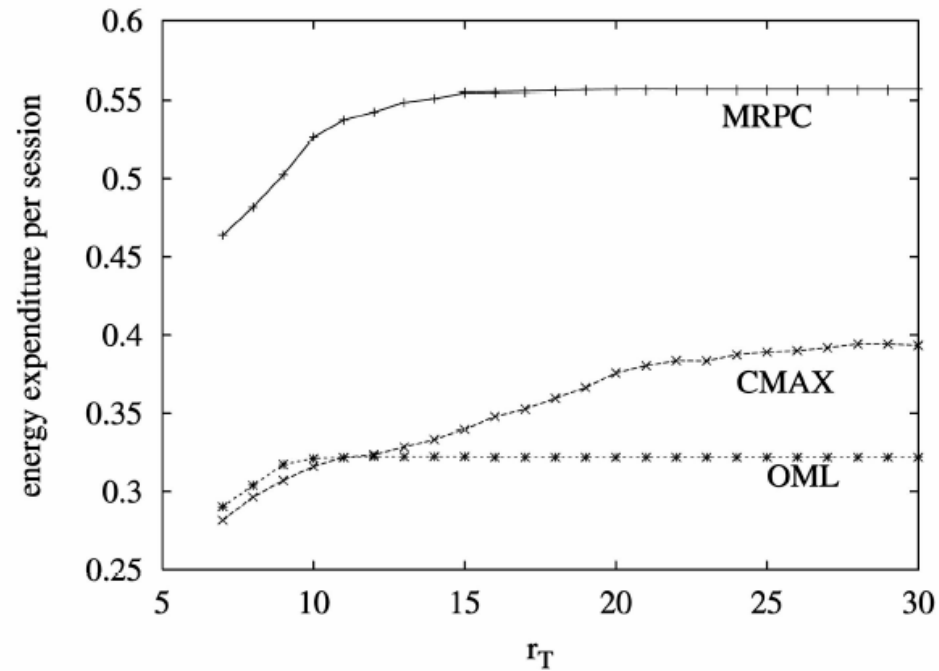


Fig. 6. Average lifetime for different λ values.

Evaluation(2)



(a)

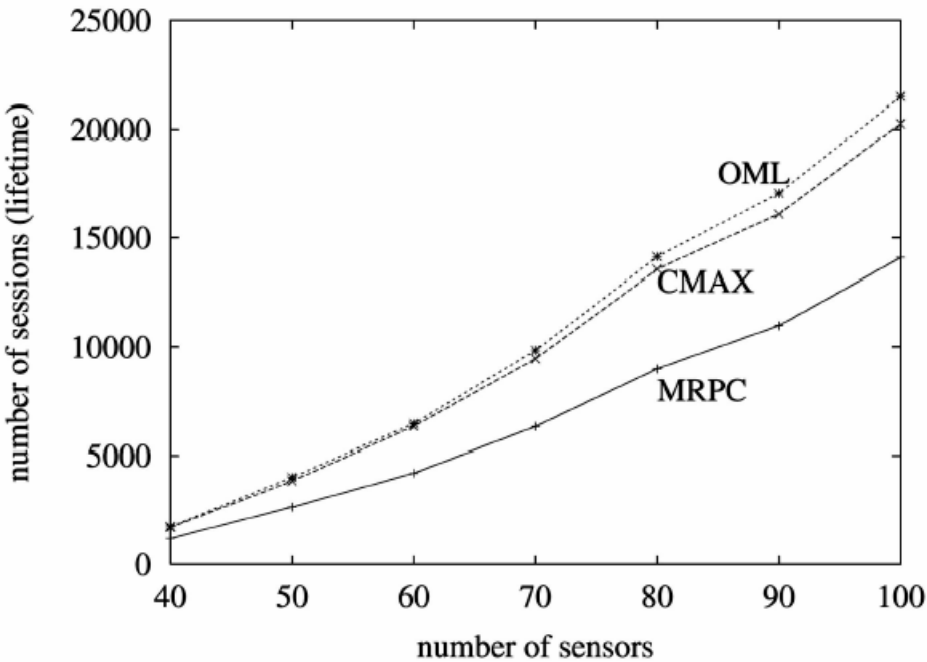


(b)

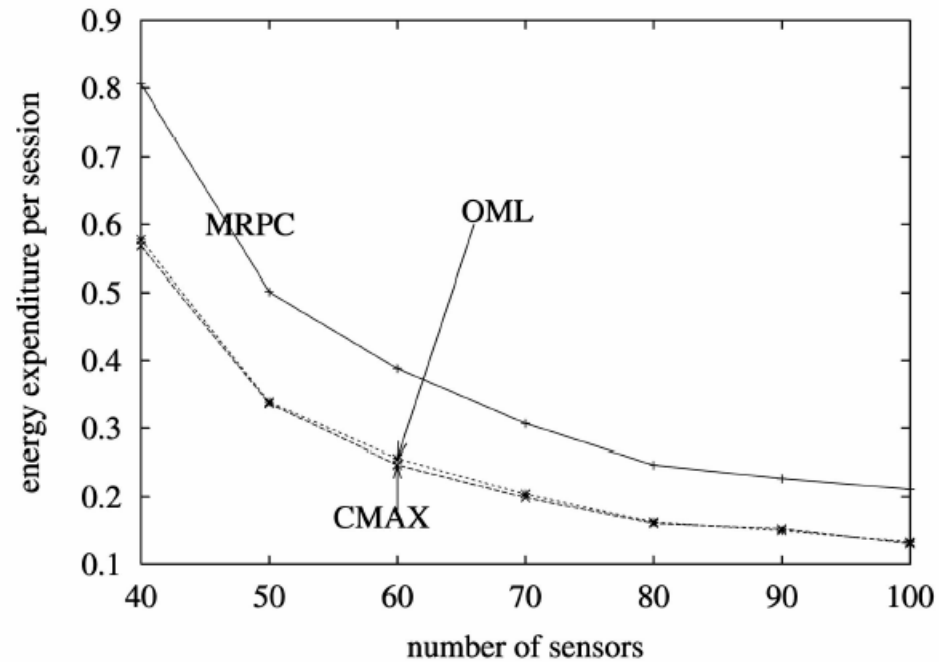
Average lifetime and energy consumption as a function of transmission radius.

(a) Average lifetime. (b) Average energy per session.

Evaluation(2)



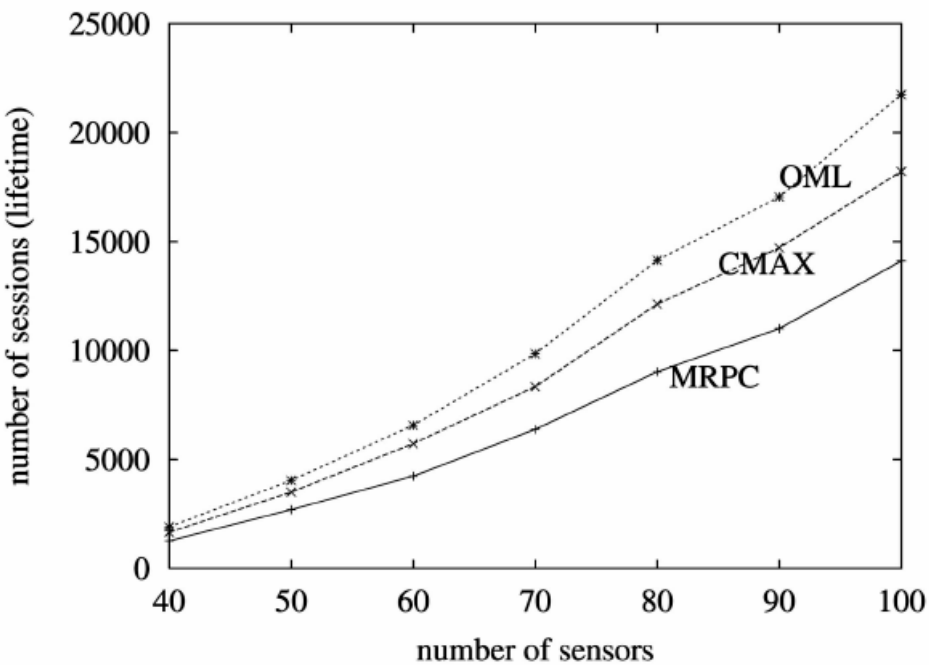
(a)



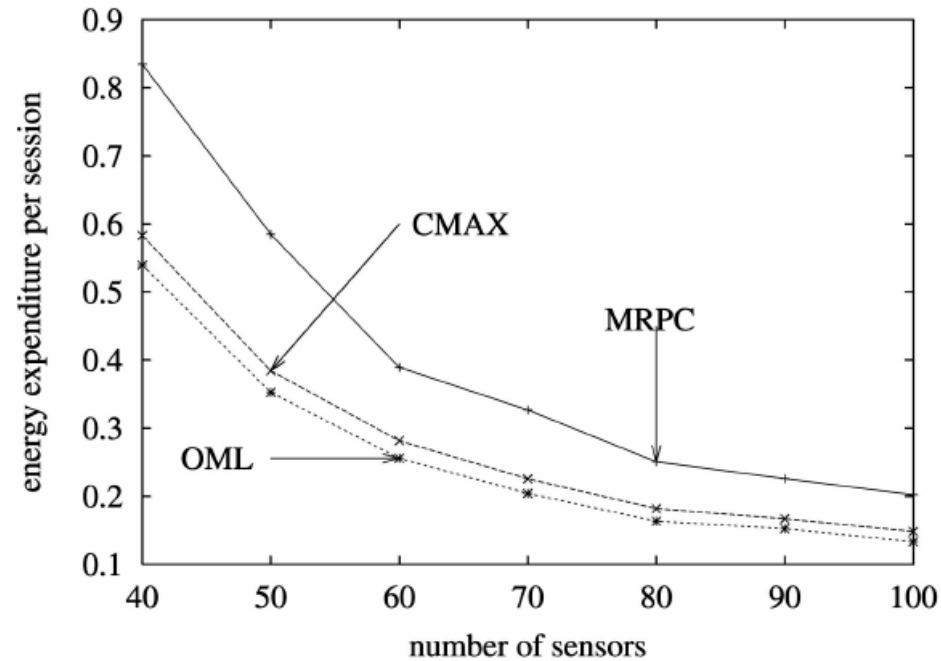
(b)

Lifetime and energy consumed as a function of n , $r_T = 10$. (a) Average lifetime. (b) Average energy per session.

Evaluation(3)



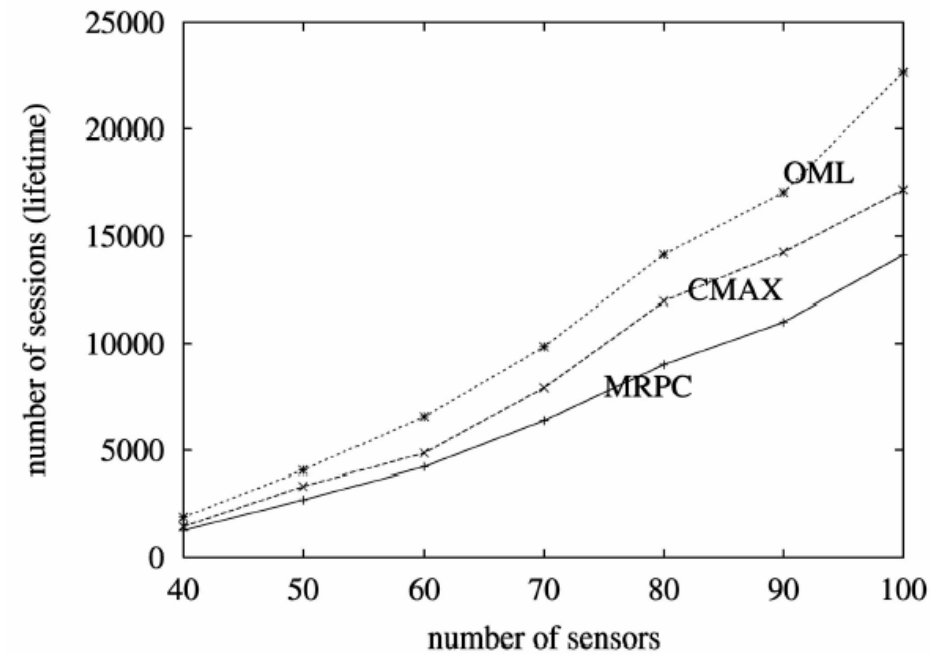
(a)



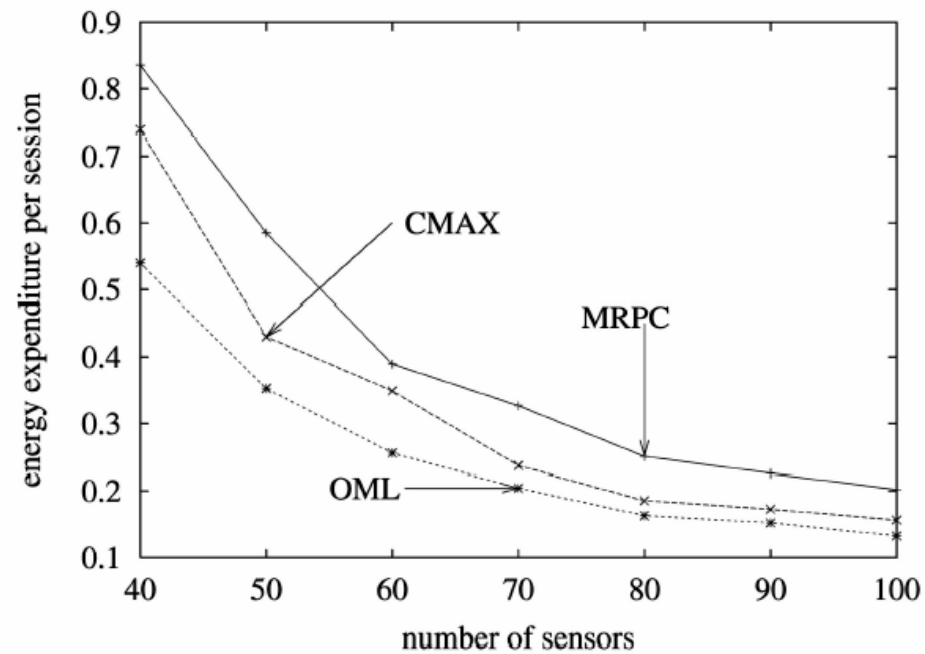
(b)

Lifetime and energy consumed as a function of n , $r_T = 20$. (a) Average lifetime. (b) Average energy per session.

Evaluation(4)



(a)



(b)

Lifetime and energy consumed as a function of n , $r_T = 30$. (a) Average lifetime. (b) Average energy consumed per session.

Conclusion

- We have shown that the lifetime maximization problem is **NP-hard**.
- We have also proposed a new online **heuristic-OML** for lifetime maximization.
- The superior performance of OML is due to its making a **conscious effort** to balance the desire to minimize total energy consumption as well as the desire to **prevent the depletion of a sensor's energy**.