

# Designing Multihop Wireless Backhaul Networks with Delay Guarantees

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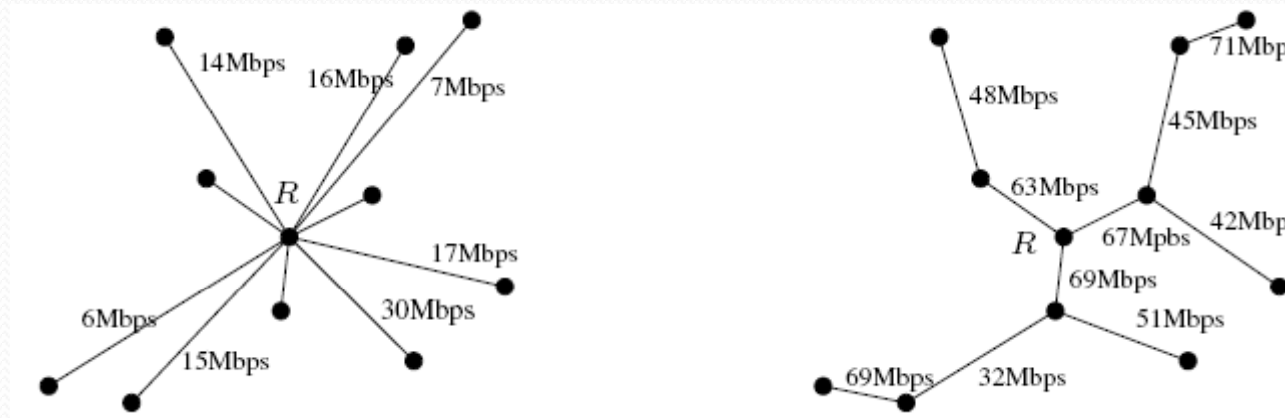
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# Outline

- Introduction
- Network Model
- A Generalized Link Activation Framework
- Routing
- Simulation Results
- Conclusions

# Introduction

- With the technical improvements and standardization of long-haul, non-line-of-sight (NLOS) wireless technologies such as WiMAX, wireless backhaul is fast becoming a cost effective alternative to wired technologies.
- However, several challenges remain in allowing multihop wireless backhaul networks to match the throughput and delay guarantees of wired backhuls.





# Network Model

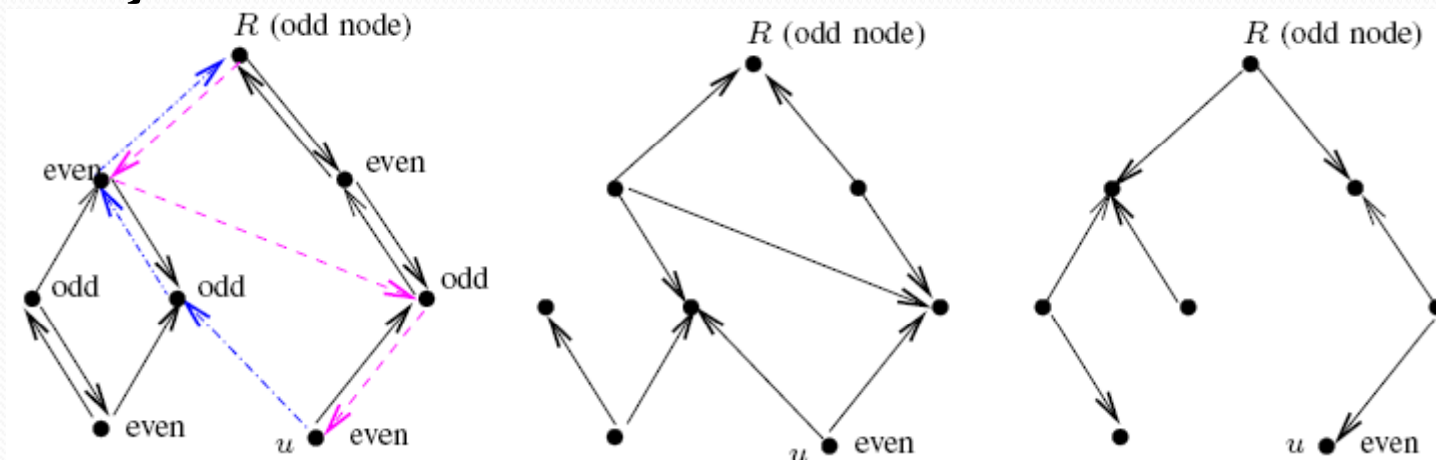
- *Physical layer*
  - WiMAX standard
- *Interference Model*
  - separate links in the backhaul may interfere with each other
- *The Backhaul Design Problem*
  - self-interference
  - cross-link interference

# A Generalized Link Activation Framework

- The goal of link activation framework is to enable local scheduling of packets such that interference is avoided.
  - *Even-Odd Link Activation*
- Then describe conditions for admissible traffic that ensure that the backhaul network is not overloaded.
  - *Admissible Traffic and Subchannel Assignment*

# Even-Odd Link Activation

- Each node has been labeled as either an *even* or an *odd* node.
  - This labeling is performed by the routing phase.
- The Even-Odd scheduling framework uses a simple link activation scheme: each directed link is active every alternate timeslot.



# Admissible Traffic and Subchannel Assignment

- node constraint

$$\begin{cases} \sum_{e \in E_{in}(v)} w(e) \leq 1 \\ \sum_{e \in E_{out}(v)} w(e) \leq 1. \end{cases} \quad \forall v \in V$$

- Link constraint

$$F(e) \leq C(e) \cdot w(e)/2 \quad \forall e \in E$$

- the connections are *admissible in the Even-Odd* scheduling framework if

$$\begin{cases} \sum_{e \in E_{in}(v)} \frac{F(e)}{C(e)} \leq 1/2 \\ \sum_{e \in E_{out}(v)} \frac{F(e)}{C(e)} \leq 1/2. \end{cases} \quad \forall v \in V.$$

# Routing

- ILP Formulation
  - PathsOpt ILP
- Heuristics
  - Modified Dijkstra's algorithm
  - MinMax+SP
  - MinMax



# PathOpt ILP

Maximize  $\alpha$ ;

Subject to:

(i) For  $w \in V, i \in \Omega$ ,

$$\sum_{v \in V} (F_i(v, w) - F_i(w, v)) = \begin{cases} -\alpha f_i & \text{if } w = s(i) \\ \alpha f_i & \text{if } w = t(i) \\ 0 & \text{if } w \neq s(i), t(i) \end{cases}$$

(ii) For  $e \in E, i \in \Omega, x_i(e) \leq x(e)$

(iii) For  $e \in E, i \in \Omega, F_i(e) \leq x_i(e) \cdot C(e)/2$

(iv) For  $v, w \in V, x(v, w) + \pi(v) + \pi(w) \leq 2$

(v) For  $v, w \in V, \pi(v) + \pi(w) \geq x(v, w)$

(vi) For  $v \in V, i \in \Omega, \sum_{w \in V} x_i(v, w) \leq 1$

(vii) For  $((u_1, v_1), (u_2, v_2)) \in \mathcal{I}$ ,

$$\pi(u_1) + \pi(u_2) \geq x(u_1, v_1) + x(u_2, v_2) - 1$$

(viii) For  $((u_1, v_1), (u_2, v_2)) \in \mathcal{I}$ ,

$$\pi(u_1) + \pi(u_2) < 3 - x(u_1, v_1) - x(u_2, v_2)$$

(ix) For  $v \in V$ ,

$$\sum_{e \in E_{in}(v), i \in \Omega} \frac{F_i(e)}{C(e)} \leq \frac{1}{2}$$

(x) For  $v \in V$ ,

$$\sum_{e \in E_{out}(v), i \in \Omega} \frac{F_i(e)}{C(e)} \leq \frac{1}{2}$$

the standard conservation of flow constraints for each connection

guarantees that  $x(e) = 1$  if link  $e$  is selected for at least one connection

guarantees that the bit rate of connection  $i$  on links that are not selected for  $i$  is 0

guarantee that selected links are between nodes with different parities

guarantees that each connection remains on a single path

ensure that any pair of interfering links that are both selected must be assigned different parities

ensure that the admissibility conditions are satisfied

# Modified Dijkstra's algorithm

- Dijkstra's algorithm iteratively constructs a shortest path tree from the root  $R$ .
- At any stage of the algorithm there is a partial tree  $T'$  and we find the shortest edge from  $T'$  to some node not in  $T'$ .
  - directed versions of the edge will not interfere with any directed version of any edge already in  $T'$
  - use  $1/C(e)$  as the distance along link  $e$

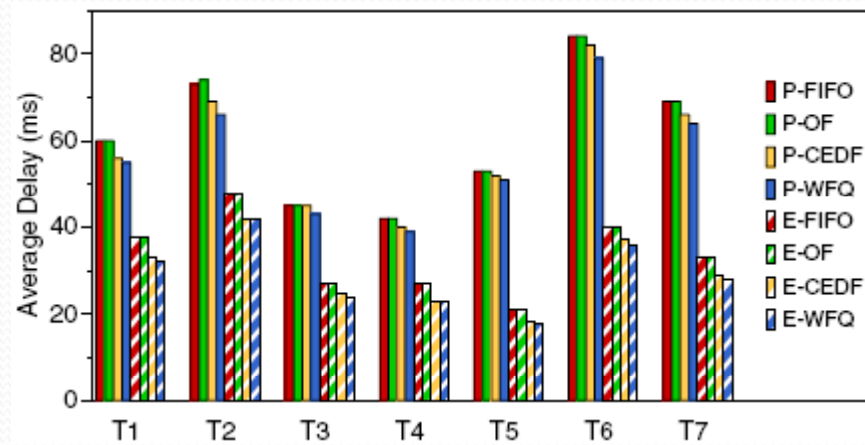
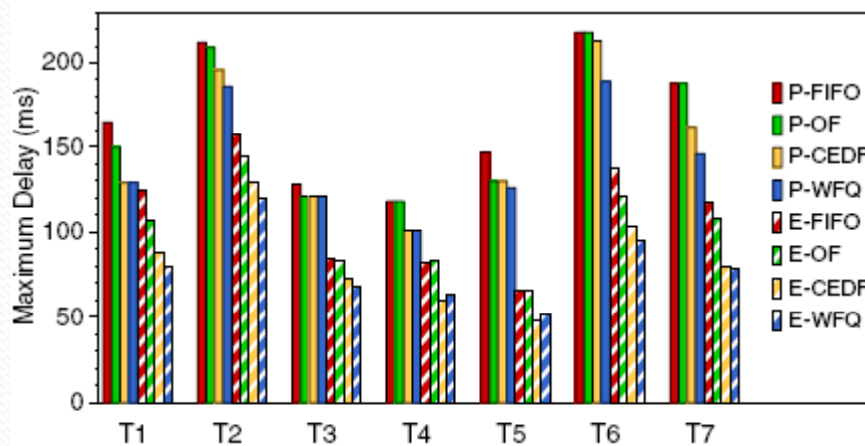
# MinMax+SP

- Order the nodes by increasing length of their shortest path to  $R$ .
- Then for each node  $v$  *in order do the following*.
  - Route the connection from  $v$  to  $R$  *along the path* whose resulting maximum node load is minimum among all possible paths.
  - Update the node loads accordingly.

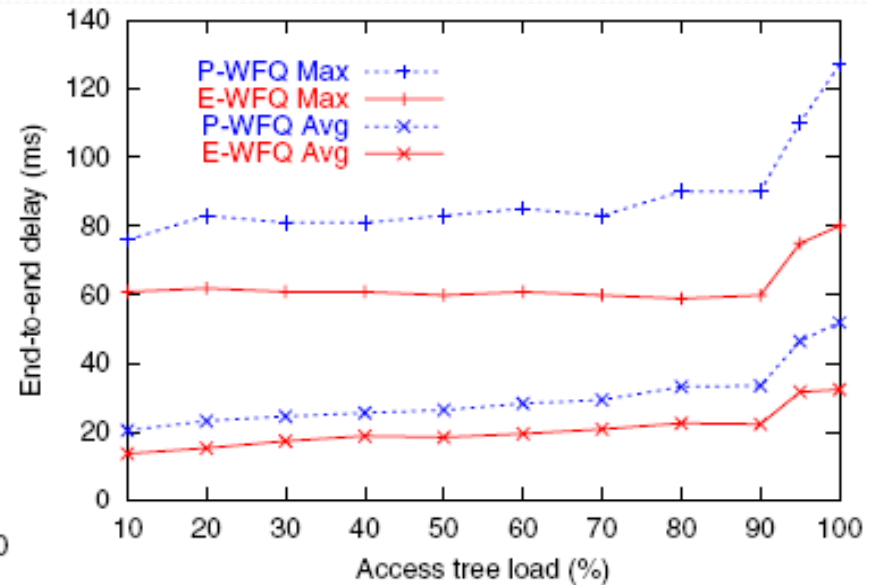
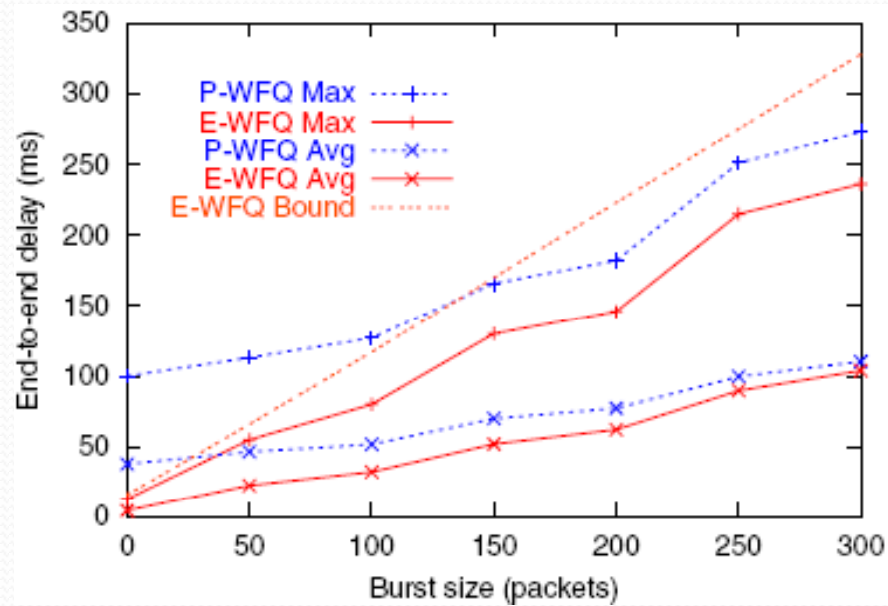
# MinMax

- similar to the first except
- The order in which connections are routed is not fixed from the start.

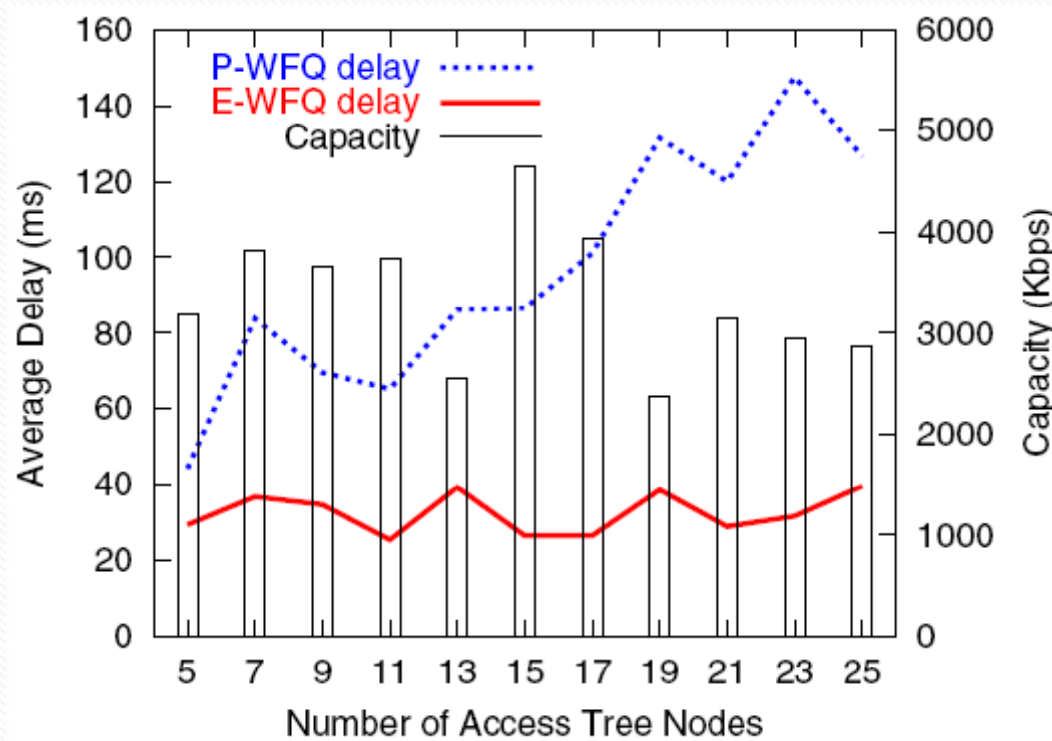
# Simulation Results



# Simulation Results



# Simulation Results





# Conclusions

- The authors provide a simple yet generalized link activation framework, which we call the Even-Odd framework, for scheduling packets over this wireless backhaul.
- And present an optimal formulation as well as heuristic approaches to constructing efficient backhaul routes.