PDA: Privacy-preserving Data Aggregation in Wireless Sensor Networks

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# Outline

#### Introduction

- Model and Background
- Private Data Aggregation Protocols
- Evaluation
- Conclusion

# Introduction (1/2)

- Providing efficient data aggregation while preserving data privacy is a challenging problem in wireless sensor networks research.
- The goal of our work is to bridge the gap between collaborative data collection by wireless sensor networks and data privacy.

# Introduction (2/2)

- To the best of our knowledge, this paper is among the first on privacy-preserving data aggregation in wireless sensor networks.
- In this paper, we focus on additive aggregation functions, that is,  $f(t) = \sum_{i=1}^{N} d_i(t)$

d<sub>i</sub>(t) is the individual sensor reading at time t for node i

# Model and Background

Desirable characteristics of a private data aggregation scheme

Privacy

Each node's data should be only known to itself

- Efficiency
  - A good private data aggregation scheme should keep the overhead which is introduced to protect privacy as small as possible

□ Accuracy

#### Private Data Aggregation Protocols

- Cluster-based Private Data Aggregation (CPDA)
  Advantage: less communication overhead
- Slice-Mix-AggRegaTe (SMART)
  Advantage: less computation overhead
- When there is no packet loss, in both CPDA and SMART, the sensor network can obtain a precise aggregation result while guaranteeing that no private sensor reading is released to other sensors.

# CPDA

it guarantees that no individual node knows the data values of other nodes.

#### CPDA consists of three phases

Cluster formation

- A sensor elects itself as a cluster leader with a probability  $p_{\rm c}$
- Calculation within clusters
- □ Cluster data aggregation

#### **Cluster formation**





(a) Query Server Q triggers a query by *HELLO* message. A recipient of *HELLO* message elects itself as a cluster leader randomly.

(b) A and X become cluster leader, so they broadcast the *HELLO* message to their neighbors.



(c) Node E receives multiple *HELLO* messages, then E randomly selects one to join.

(d) Several clusters have been constructed and the aggregation tree of cluster leaders is formed

#### Calculation within clusters

Node A: $v^A = a + r^A r + r^A r^2$	$NodeB: v_A^B$	=	$b + r_1^B x + r_2^B x^2,$
Node A. $v_A = a + v_1 x + v_2 x$ ,	$v_B^B$	=	$b + r_1^B y + r_2^B y^2,$
$v_B^{\prime a} = a + r_1^{\prime a} y + r_2^{\prime a} y^2,$	$v_C^B$	=	$b + r_1^B z + r_2^B z^2$ .
$v_C^A = a + r_1^A z + r_2^A z^2,$	0		1 2
$E = a^A + a^B + a^C = (a + b + a) + a^2 + a^2$	$NodeC: v_A^C$	=	$c + r_1^C x + r_2^C x^2,$
$F_A = v_A + v_A + v_A = (a + b + c) + r_1 x + r_2 x ,$	$v_B^C$	=	$c+r_1^Cy+r_2^Cy^2,$
$F_B = v_B^A + v_B^B + v_B^C = (a+b+c) + r_1y + r_2y^2,$	$v_C^C$	=	$c + r_1^C z + r_2^C z^2$ .
$F_C = v_C^A + v_C^B + v_C^C = (a+b+c) + r_1 z + r_2 z^2.$	_		_



#### Cluster data aggregation

Each cluster leader routes the derived sum within the cluster back towards the query server through a TAG routing tree rooted at the server

# SMART (1/2)

- each node hides its private data by slicing it into pieces and sending encrypted data slices to different aggregators.
- Then the aggregators collect and forward data to a query server (sink).
- When the server receives the aggregated data, it calculates the final aggregation result.

# SMART (2/2)

- Three Steps: slicing, mixing, aggregation
- Slicing
  - □ Each node randomly selects a set of nodes (J=|Si|) within *h* hops
  - One of the J pieces is kept at node *i* itself. The remaining J–1 pieces are encrypted and sent to nodes in the randomly selected set S<sub>i</sub>

# **SMART - Slicing**



(a) Slicing  $(J = 3, h = 1): d_{ij} (i \neq j)$  is encrypted and transmitted from node *i* to *j*, where  $j \notin S_i$ .  $d_{ii}$  is the data piece kept at node *i*.

#### **SMART** - Mixing



(b) Mixing: Each node *i* decrypts all data pieces received and sums them up including the one kept at itself  $(d_{ii})$  as  $r_i$ .

#### SMART – Aggregation



(c) Aggregation (No encryption is needed)

#### Evaluation

Compare with a commonly used data aggregation scheme – TAG (Tiny AGgregation), where no data privacy protection is provided

#### **Privacy-preservation Efficacy**



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# Communication Overhead (1/3)

- Epoch duration is the amount of time for the data aggregation procedure to finish
- In TAG, each node needs to send 2 messages for data aggregation: one Hello message to form an aggregation tree, and one message for data aggregation.
- 3+p<sub>c</sub> is the average number of messages sent by a node in CPDA. Thus, the overhead in CPDA is less than twice as that in TAG.
- SMART, with J = 3, needs to exchange 2 messages during the slicing step and 2 messages for data aggregation. Therefore, the overhead of SMART is double that of TAG.

#### Communication Overhead (2/3)



(a) Comparison of TAG, CPDA ( $p_c = 0.3$ ) and SMART (J=3).

#### Communication Overhead (3/3)





(b) Communication overhead of CPDA with respect to  $p_c$ .

(c) Communication overhead of SMART with respect to J.

# Accuracy (1/2)



(a) Accuracy comparison of TAG, CPDA ( $p_c = 0.3$ ) and SMART (J=3).

# Accuracy (2/2)



## Conclusion

- CPDA and SMART use data-hiding techniques and encrypted communication to protect data privacy
- We propose two private-preserving data aggregation schemes – CPDA, and SMART – focusing on additive data aggregation functions.

	CPDA	SMART
Privacy preservation effi-	Excellent	Excellent $(J \ge 3)$
cacy		
Communication overhead	Fair	Large
Aggregation accuracy	Good (but sensi-	Good (not sensi-
	tive to $p_c$ )	tive to $J$ )
Computational overhead	Fair	Small

#### PERFORMANCE COMPARISON OF CPDA AND SMART