

A Cross-Layer (Layer 2+3) Handoff Management Protocol for Next-Generation Wireless Systems

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Outline

- Introduction
- Mobility management in the NGWS
- Effect of layer 2 and layer 3 parameters on the performance of handoff management protocols
- Cross-Layer Handoff Management Protocol(CHMP)
- Performance evaluation of CHMP
- Conclusion

Introduction

- Next-generation wireless systems(NGWS) integrate different wireless networks to provide ubiquitous communication.
- It is an important and challenging issue to support seamless handoff management in NGWS.
- The existing handoff management protocols are not sufficient to guarantee handoff support.

Introduction

- In this work, a cross-layer (Layer 2+3) handoff management protocol, **CHMP**, is developed to support seamless handoff management in NGWS.

Mobility management in the NGWS

- Mobility management
 - Location management
 - Handoff management
 - Horizontal Handoff
 - Link-Layer Handoff
 - Intrasystem Handoff
 - Vertical Handoff(Intersystem Handoff)

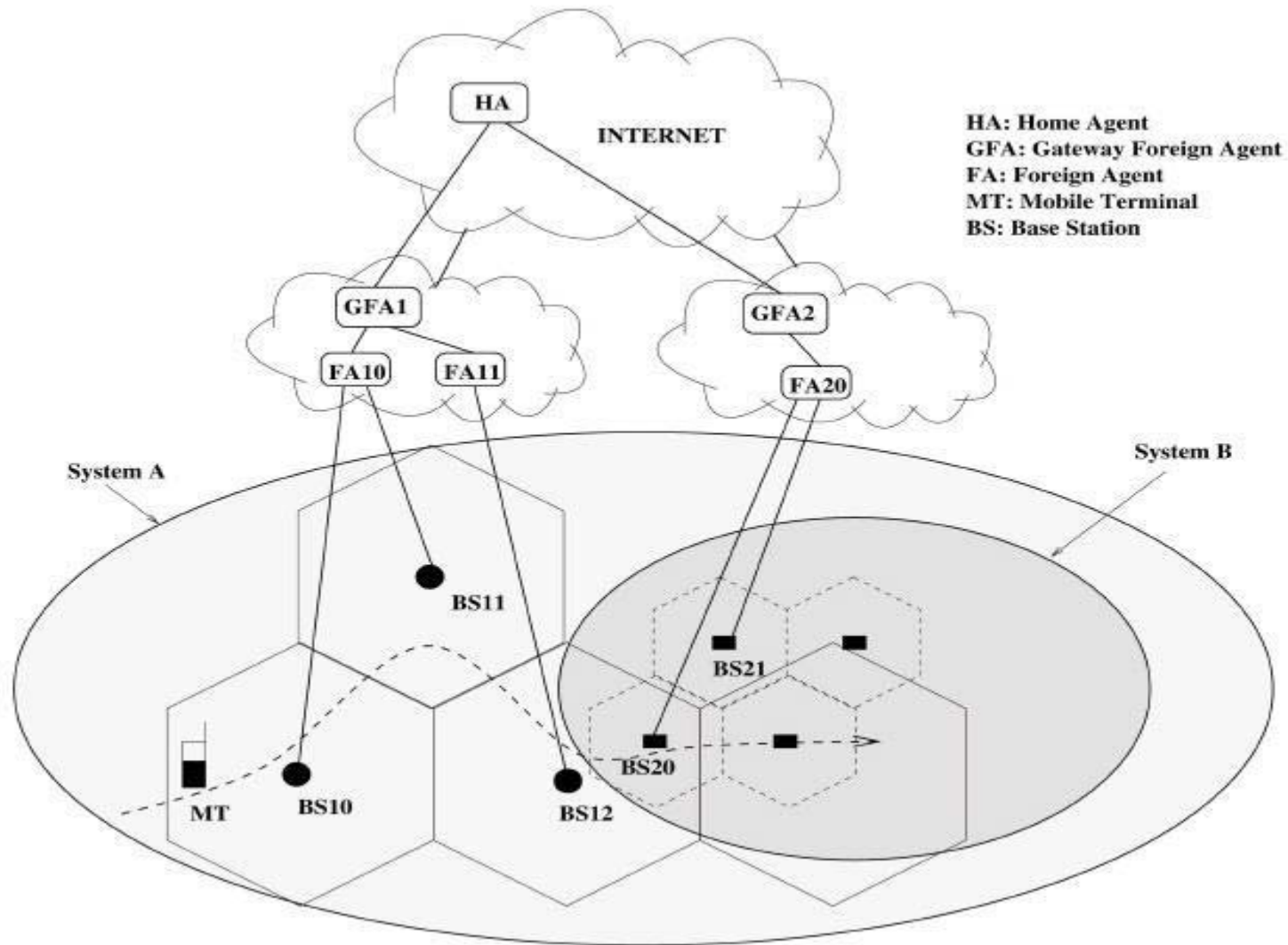


Fig.1 Handoff in the integrated NGWS architecture

Mobility management in the NGWS

- The efficient intra and intersystem handoff protocols should have the following characteristics to support seamless handoff in NGWS :
 - Minimum handoff latency.
 - Low packet loss.
 - Limited handoff failure

Mobility management in the NGWS

- Handoff management protocols operate from different layers of the TCP/IP protocol stack.
 - Mobile IP
 - TCP-Migrate
 - Session Initiation Protocol

Mobility management in the NGWS

- Mobile IP is simple to implement, but has several shortcomings :
 - Triangular routing
 - High global signaling load
 - High handoff latency
- Mobile IP route optimization eliminates the triangular routing problem.
- Hierarchical Mobile IP is to localize the signaling message to one domain, but fail to address the **problem of handoff requirement detection delay.**

Mobility management in the NGWS

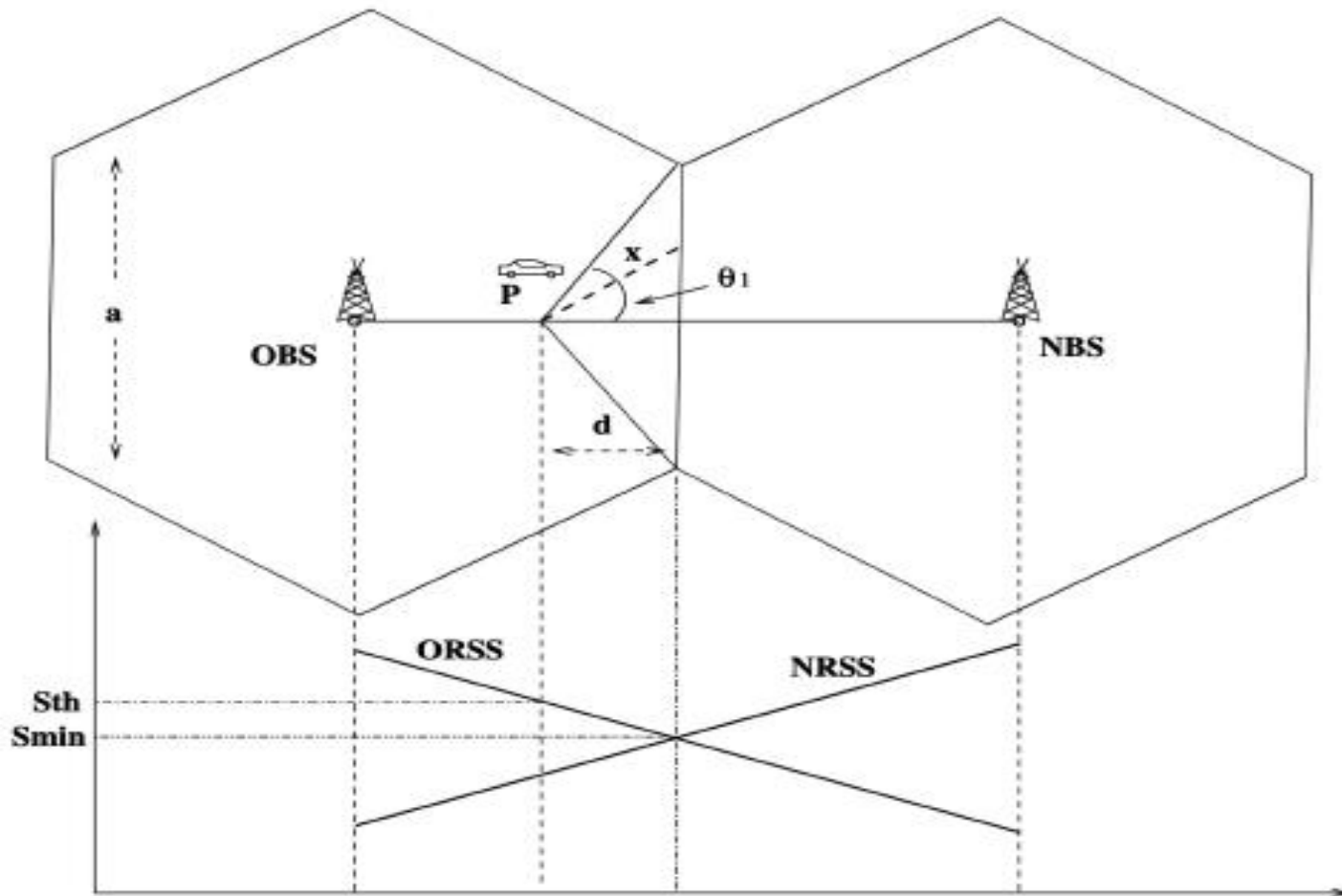
- Using link layer information is able to reduce **the handoff requirement detection delay**.
- The idea is to use link layer information to anticipate the possibility of an intra or intersystem handoff in advance so that the handoff procedures can be carried out successfully.
- Different link-layer-assisted handoff algorithms that use **received signal strength(RSS)** information to reduce handoff latency and handoff failure probability.

Mobility management in the NGWS

- Most existing link-layer-assisted handoff protocols assume that the handoff latency of the intra and intersystem handoffs are **constant**.
- Based on this assumption, these protocols initiate a handoff when the RSS of the serving BS drops below a predefined fixed threshold value.
- Assuming **a fixed signaling delay**.
- Not considering the influence of **user's speed**.

Effect of layer 2 and layer 3 parameters on the performance of handoff management protocols

- Analyzing the performance of the existing network layer handoff management protocol, **Hierarchical Mobile IP(HMIP)**, with respect to its sensitivity to the link layer(Layer 2),e.g., user's speed, and network layer(Layer 3),e.g.,handoff signaling delay parameters.



S_{th} : The threshold value of the RSS to initiate the HMIP handoff process.

S_{min} : The minimum value of RSS required for successful communication between an MT and OBS.

Effect of layer 2 and layer 3 parameters

- We consider that the Mobile Terminal(MT) is moving with a speed ν .
- ν is uniformly distributed in $[v_{min}, v_{max}]$
- The probability density function(pdf) of ν :

$$f_{\nu}(v) = \frac{1}{v_{max} - v_{min}} \quad v_{min} < v < v_{max}.$$

Effect of layer 2 and layer 3 parameters

- The pdf of MT's direction of motion θ is

$$f_{\theta}(\theta) = \frac{1}{2\pi} \quad -\pi < \theta < \pi.$$

- The probability of false handoff initiation is

$$\begin{aligned} p_a &= 1 - \int_{-\theta_1}^{\theta_1} f_{\theta}(\theta) d\theta \\ &= 1 - \frac{2\theta_1}{2\pi} = 1 - \frac{1}{\pi} \arctan\left(\frac{a}{2d}\right). \end{aligned}$$

Effect of layer 2 and layer 3 parameters

- The time it takes to move out of the coverage area of OBS is given by

$$t = \frac{d \sec \beta}{v}, \text{ where } \beta \in [(-\theta_1, \theta_1)]$$

- The pdf of t is given by

$$f_t(t) = \begin{cases} \frac{d}{\theta_1 t \sqrt{v^2 t^2 - d^2}}, & \frac{d}{v} < t < \frac{\sqrt{\frac{a^2}{4} + d^2}}{v} \\ 0 & \text{otherwise.} \end{cases}$$

Effect of layer 2 and layer 3 parameters

- The probability of handoff failure is given by

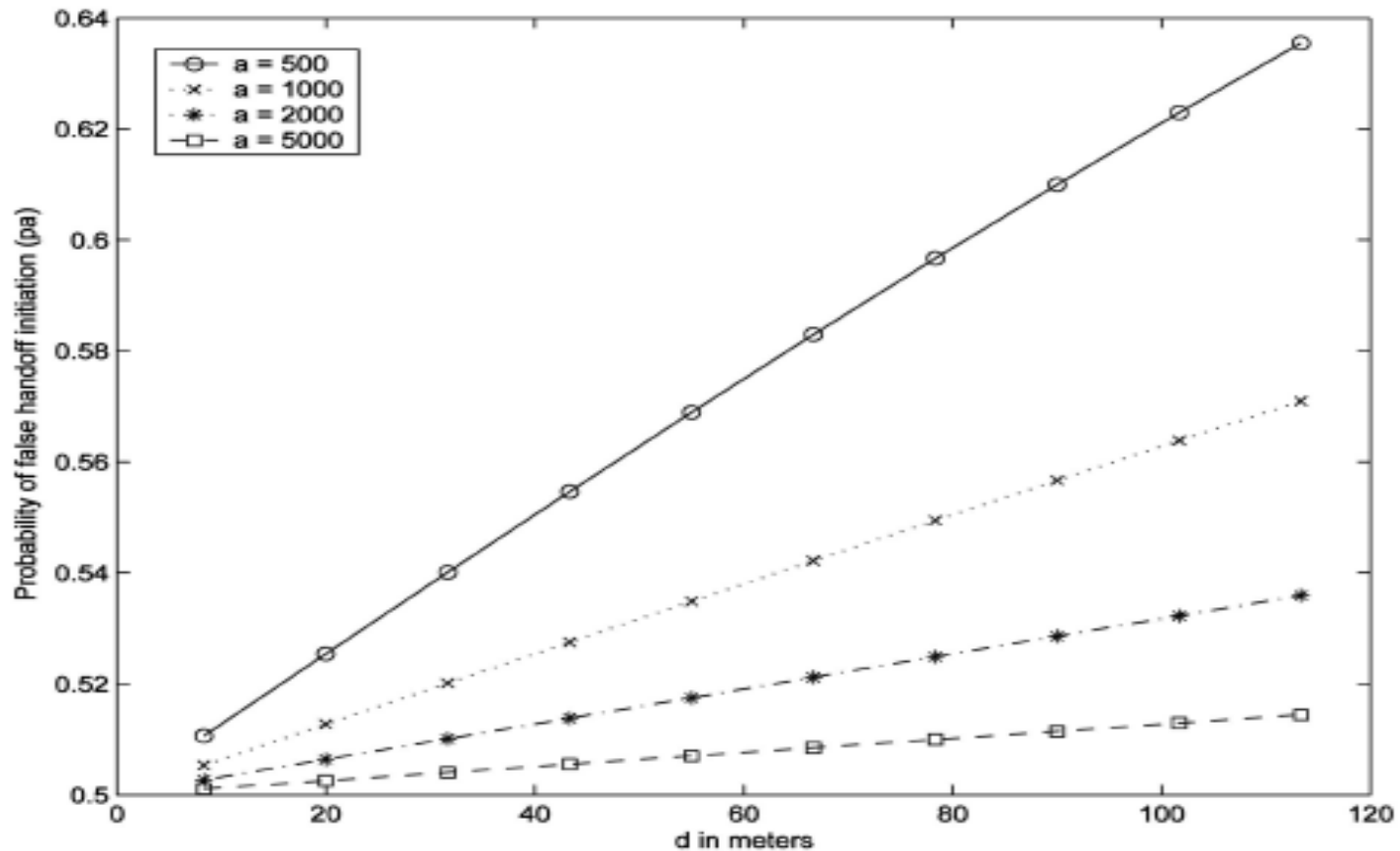
$$p_f = \begin{cases} 1 & \tau > \frac{\sqrt{\frac{a^2}{4} + d^2}}{v} \\ p(t < \tau) & \frac{d}{v} < \tau < \frac{\sqrt{\frac{a^2}{4} + d^2}}{v} \\ 0 & \tau \leq \frac{d}{v}, \end{cases} \text{, where } \tau \text{ is the handoff signaling delay}$$

$$\begin{aligned} p(t < \tau) &= \int_0^\tau f_t(t) dt \\ &= \int_{\frac{d}{v}}^\tau \frac{d}{\pi t \sqrt{v^2 t^2 - d^2}} dt \\ &\approx \frac{1}{\theta_1} \arccos\left(\frac{d}{v\tau}\right). \end{aligned}$$

Effect of layer 2 and layer 3 parameters

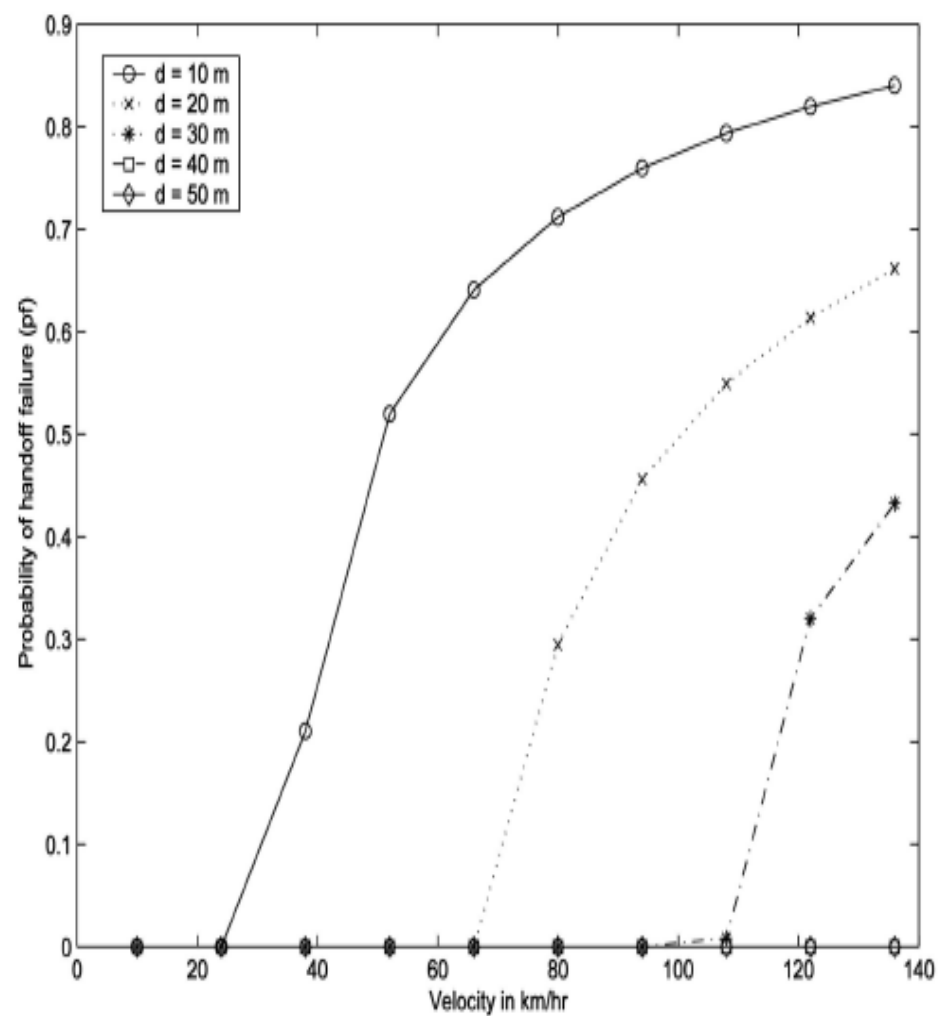
- So, the probability of handoff failure is

$$p_f = \begin{cases} 1 & \tau > \frac{\sqrt{\frac{a^2}{4} + d^2}}{v} \\ \frac{1}{\theta_1} \arccos\left(\frac{d}{v\tau}\right) & \frac{d}{v} < \tau < \frac{\sqrt{\frac{a^2}{4} + d^2}}{v} \\ 0 & \frac{d}{v} \geq \tau. \end{cases}$$

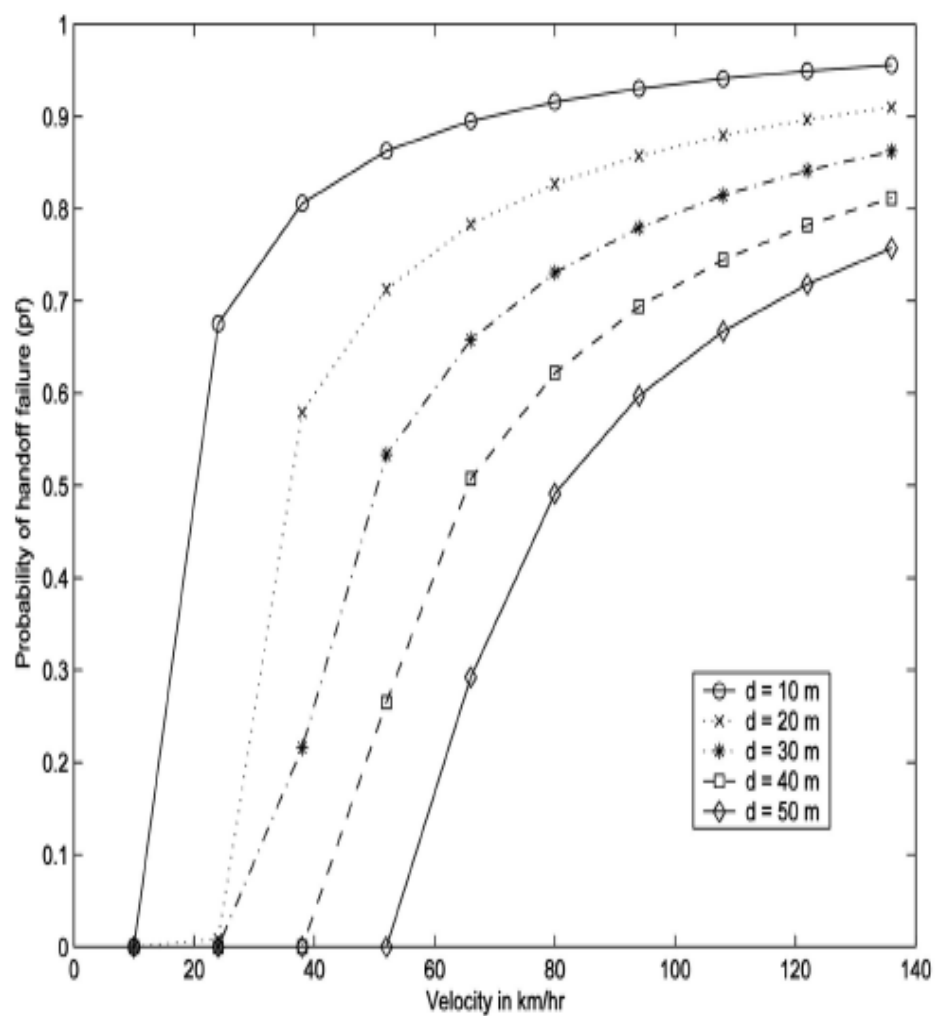


This picture shows that, if a fixed value of S_{th} (hence, a fixed value of corresponding d) is used, the handoff failure probability depends on the speed of MT.

It is important to select the proper value of d to reduce the false handoff initiation probability.

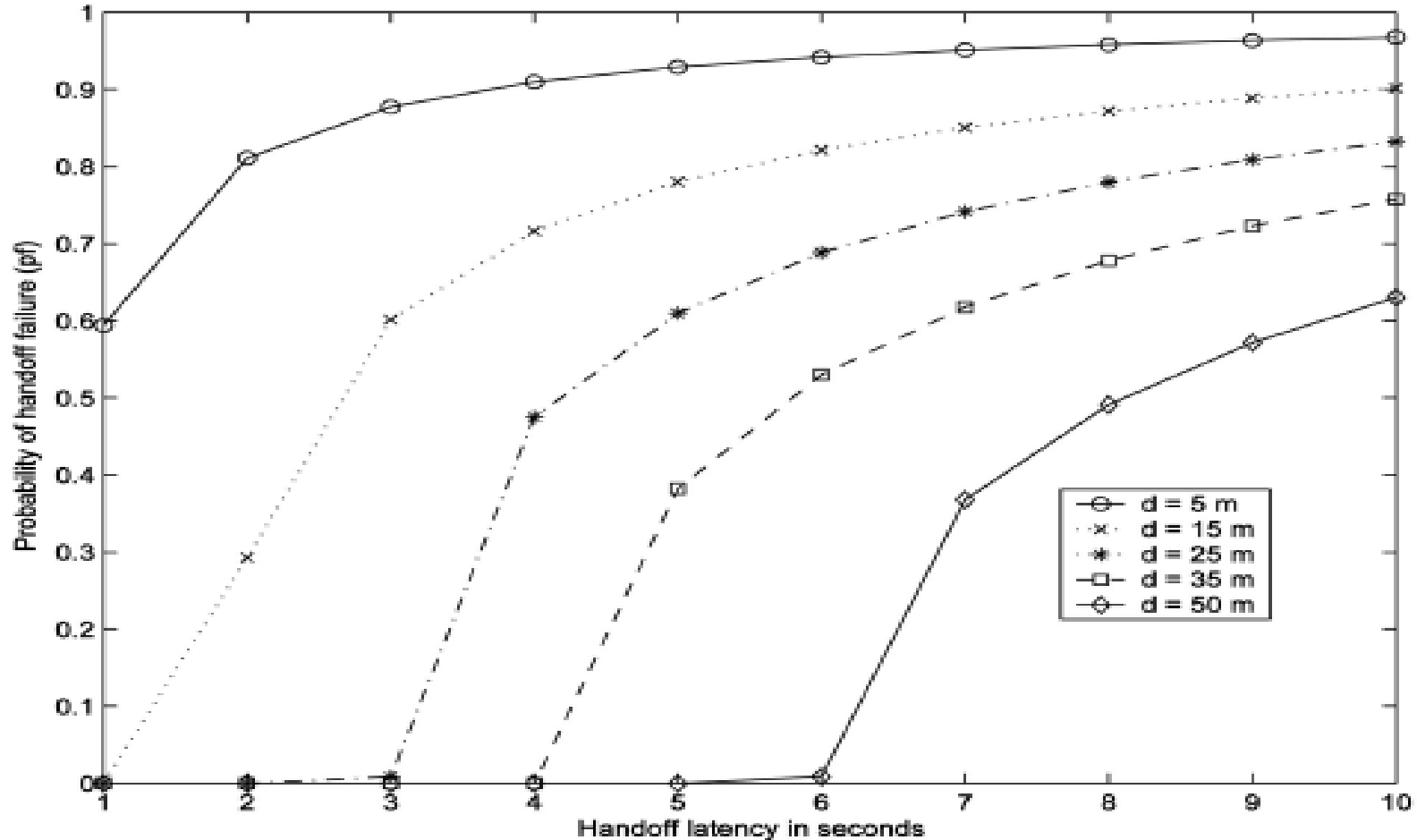


(a)



(b)

(a) for intrasystem handoff with $\tau = 1$ sec (b) for intersystem handoff with $\tau = 3$ sec



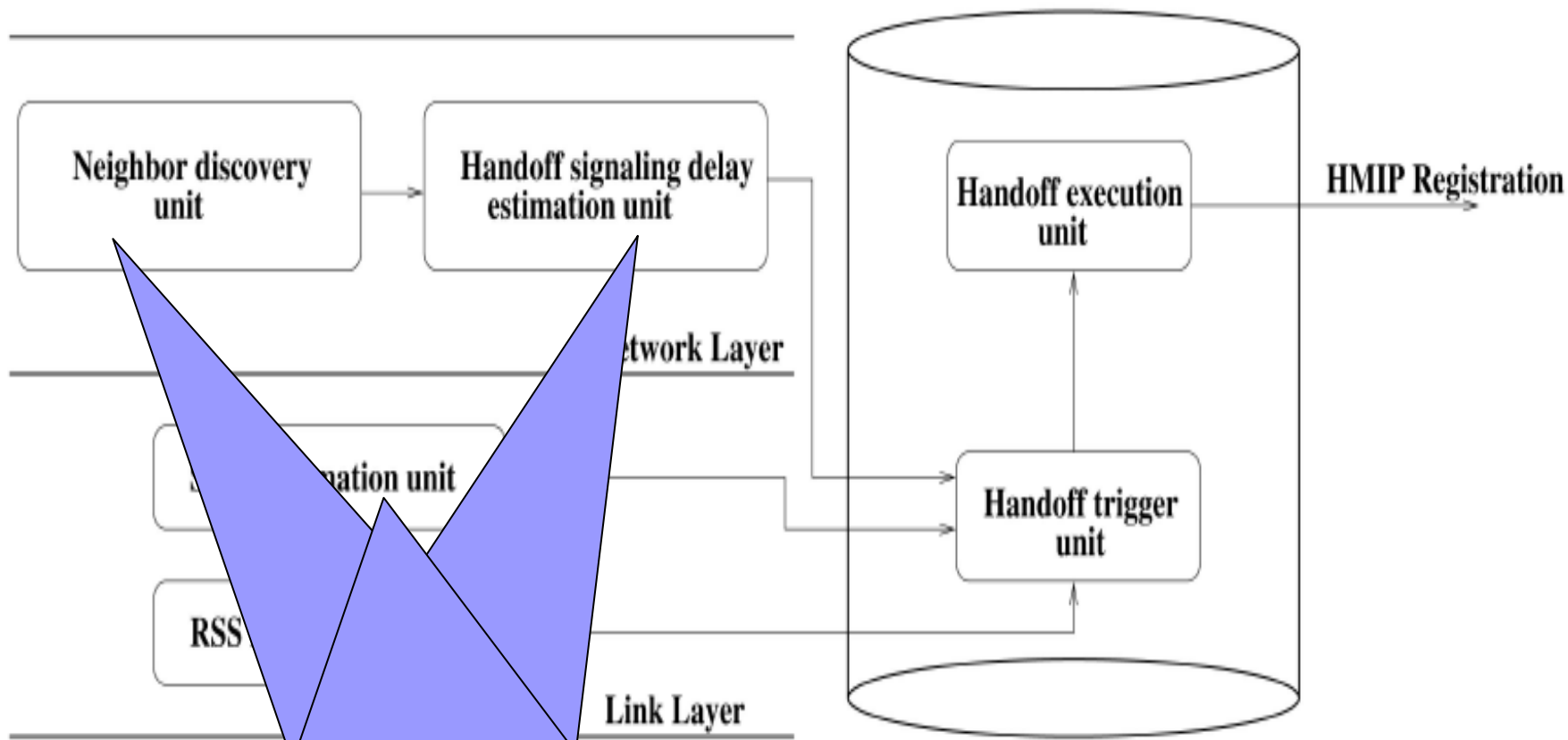
It is essential to predict handoff signaling delay in advance and accordingly use an adaptive value for S_{th} .

Effect of layer 2 and layer 3 parameters

- The analysis above shows that an unnecessarily large value of S_{th} should not be used as it increases the probability of false handoff initiation, and affects the performance of the system negatively.
- Using **adaptive** S_{th} that depends on MT's speed and handoff signaling delay at particular time.

Cross-Layer Handoff Management Protocol(CHMP)

- The proposed handoff management protocol using information derived from different layers of TCP/IP protocol stack(e.g.,speed information from link layer and handoff signaling delay information from network layer) is called **CHMP**.



The module estimates mobile's speed using the velocity estimation using the power spectral density of the received signal envelope(called VEPSD).

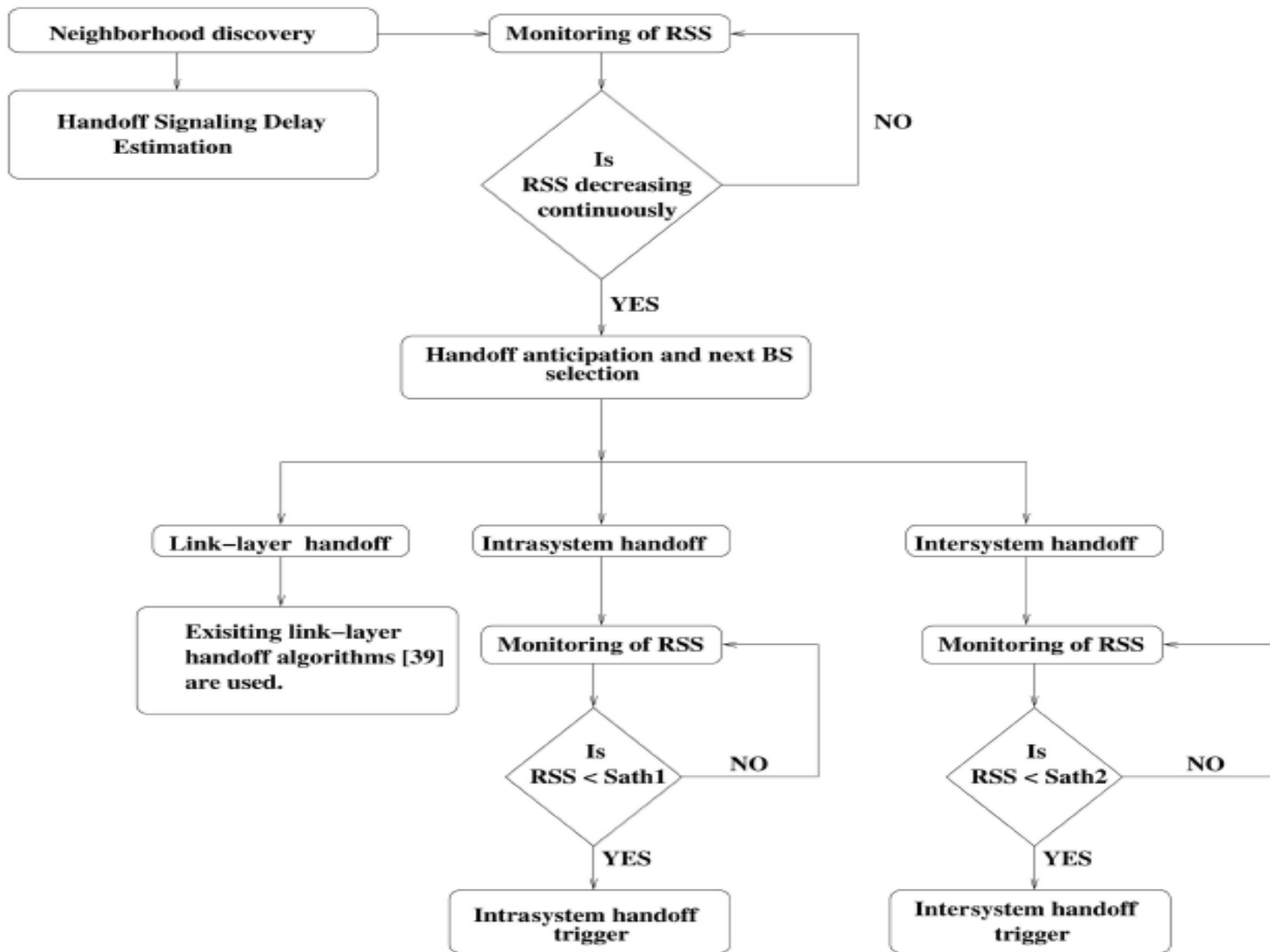
Cross-Layer Handoff Management Protocol(CHMP)

- Once d is calculated, the corresponding S_{ath} is calculated using the path model and the cell size of the serving BS.

$$P_r(x) = P_r(d_0) \left(\frac{d_0}{x} \right)^\alpha + \epsilon \quad , \text{where } \alpha \text{ is path-loss coefficient}$$

- The RSS value when the MT is at a d distance from the cell boundary is given by

$$S_{ath} = 10 \log_{10}[P_r(a - d)]$$



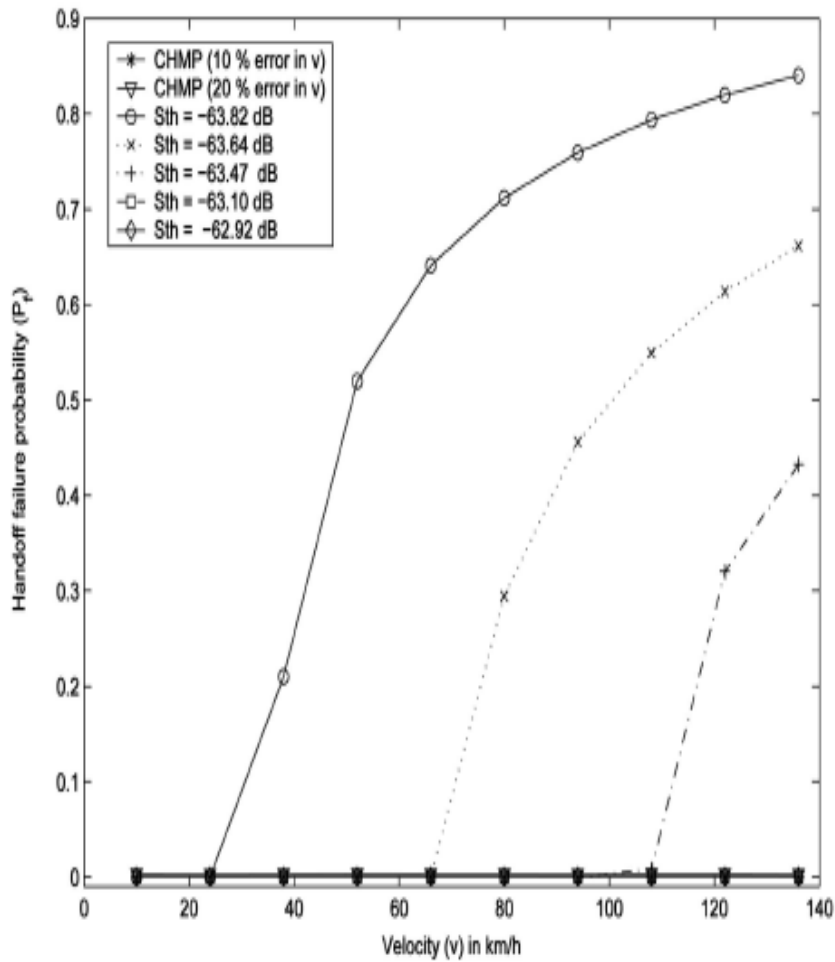
Performance evaluation of CHMP

■ Microcellular system :

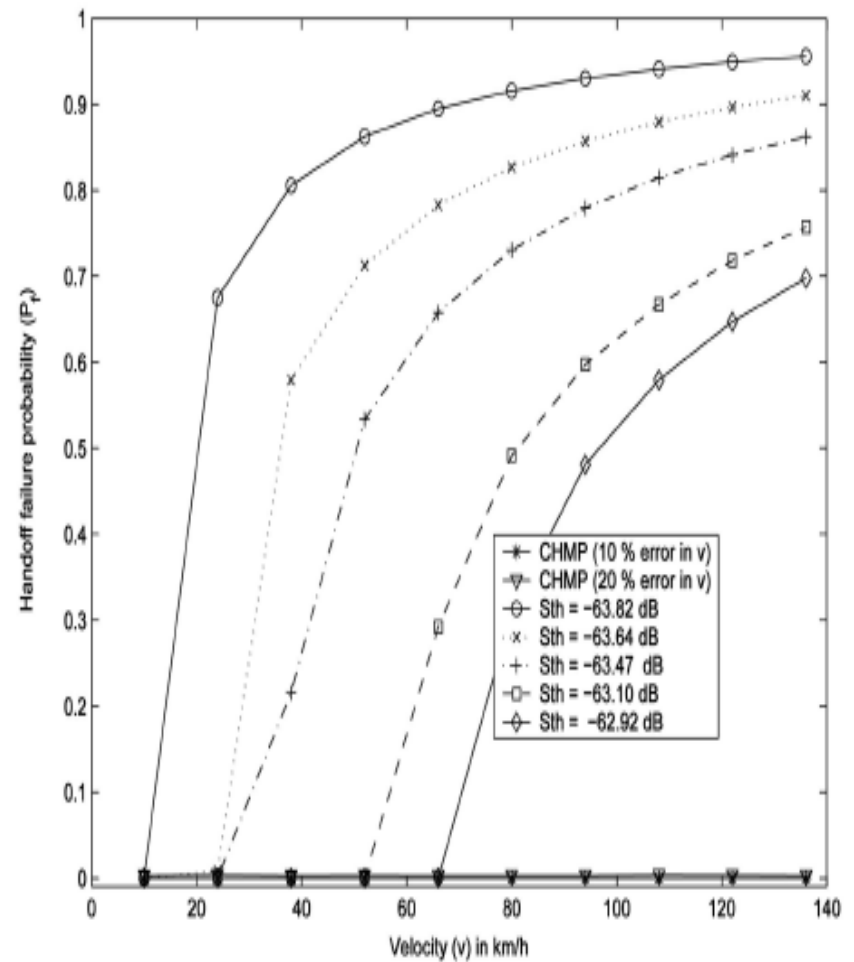
- Cell size=1 km
- $d_0 = 100\text{m}$
- $S_{\min} = -64 \text{ dBm}$
- $\alpha = 4$

■ Macrocellular system :

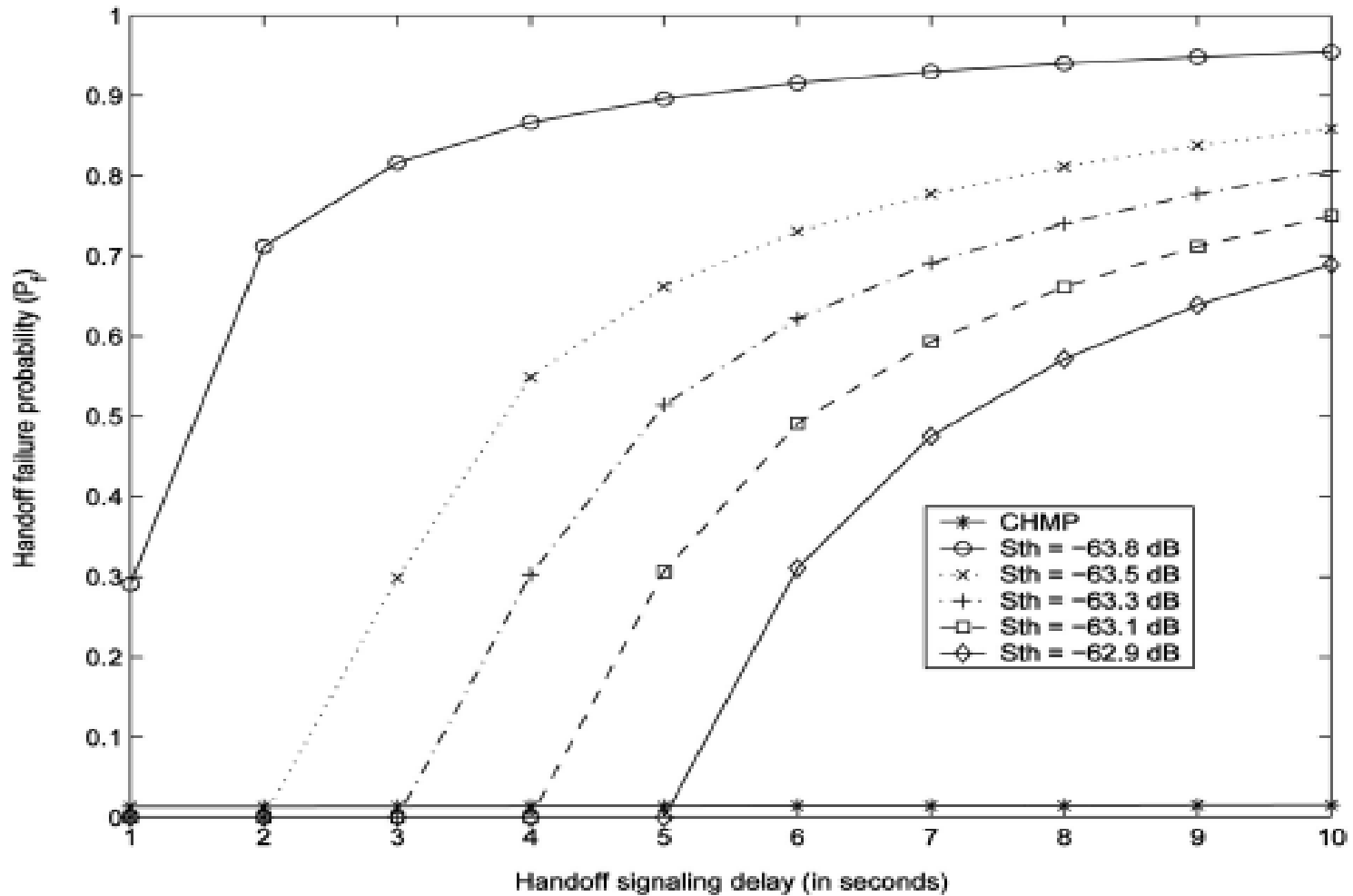
- Cell size=30 m
- $d_0 = 1\text{m}$
- $S_{\min} = -64 \text{ dBm}$
- $\alpha = 4$

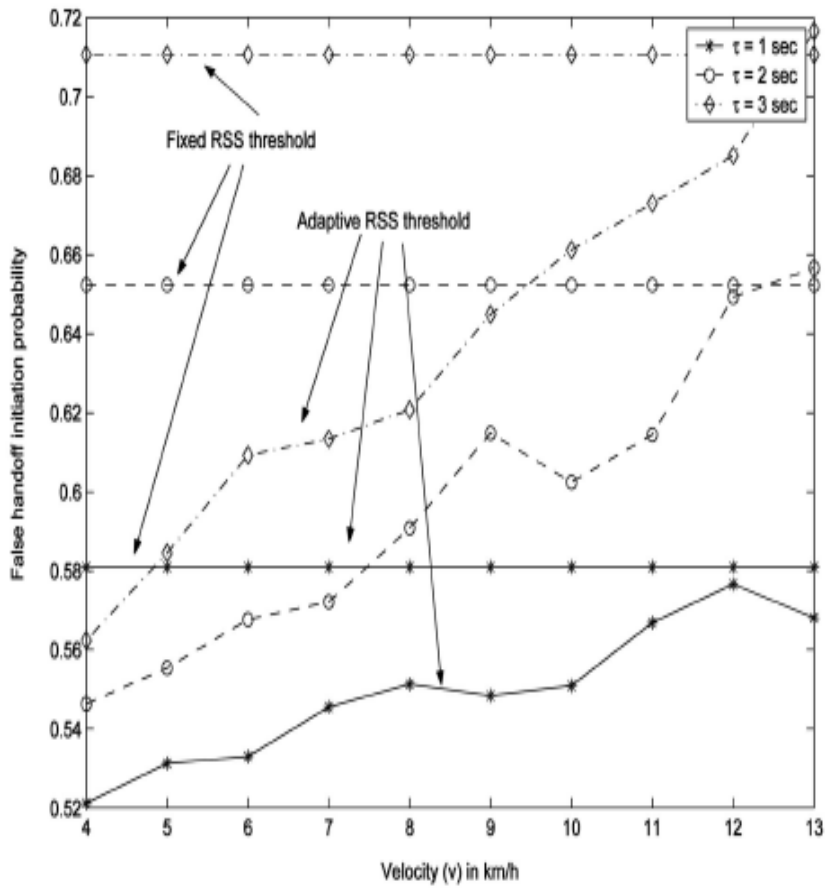


(a)

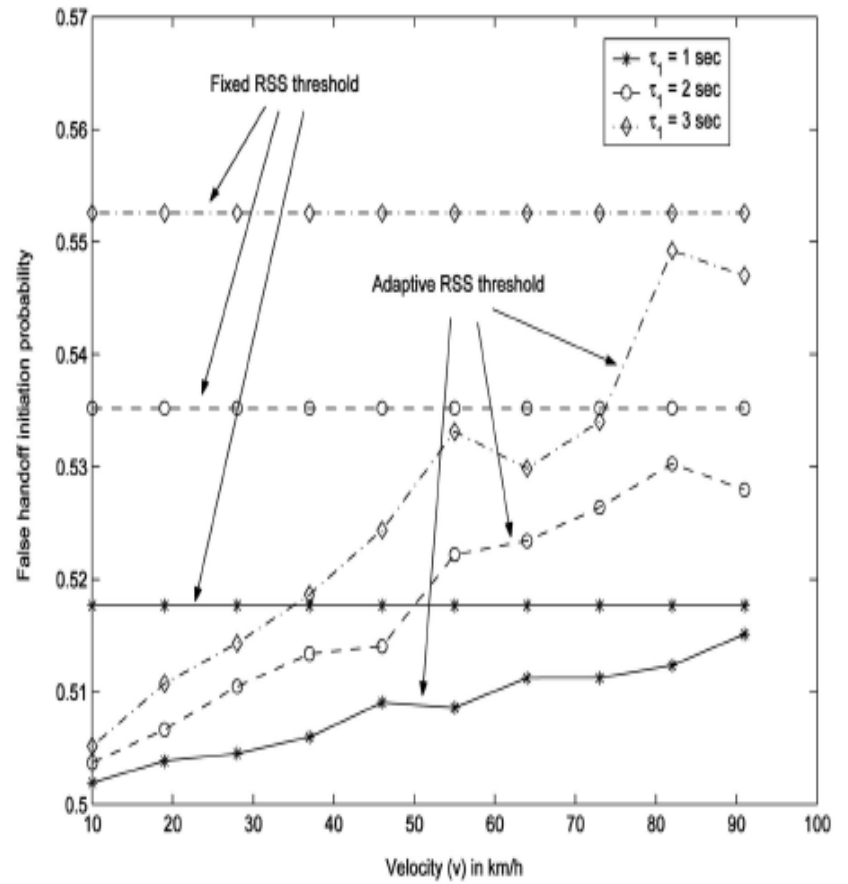


(b)





(a)



(b)

Conclusion

- CHMP significantly enhances the performance of both intra and intersystem handoffs and reduces the cost associated with false handoff initiation because it achieves lower false handoff initiation probability.