



# **A New Cooperative Strategy for Deafness Prevention in Directional Ad Hoc Networks**

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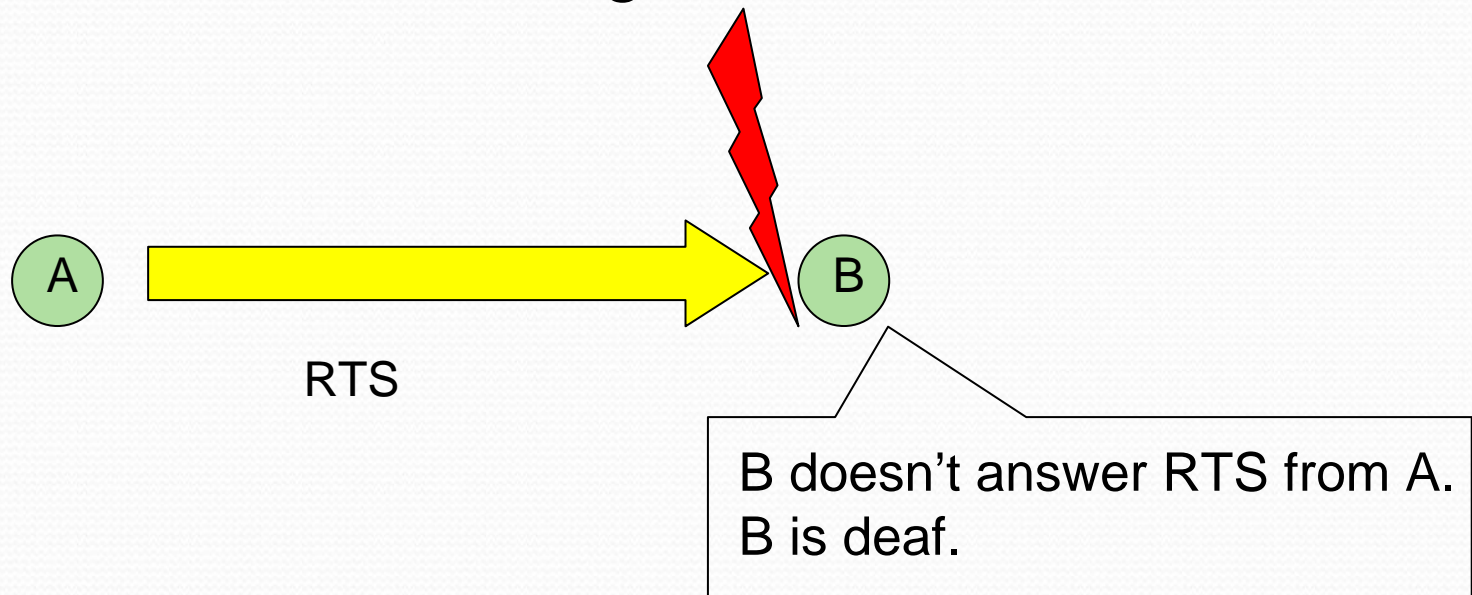
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# Outline

- Introduction
- Related works
- Cooperative-MAC(CMAC)
- Simulation
- Conclusions

# Introduction

- What is deafness :
  - A terminal is said to be deaf if it doesn't answer an RTS message addressed to it.

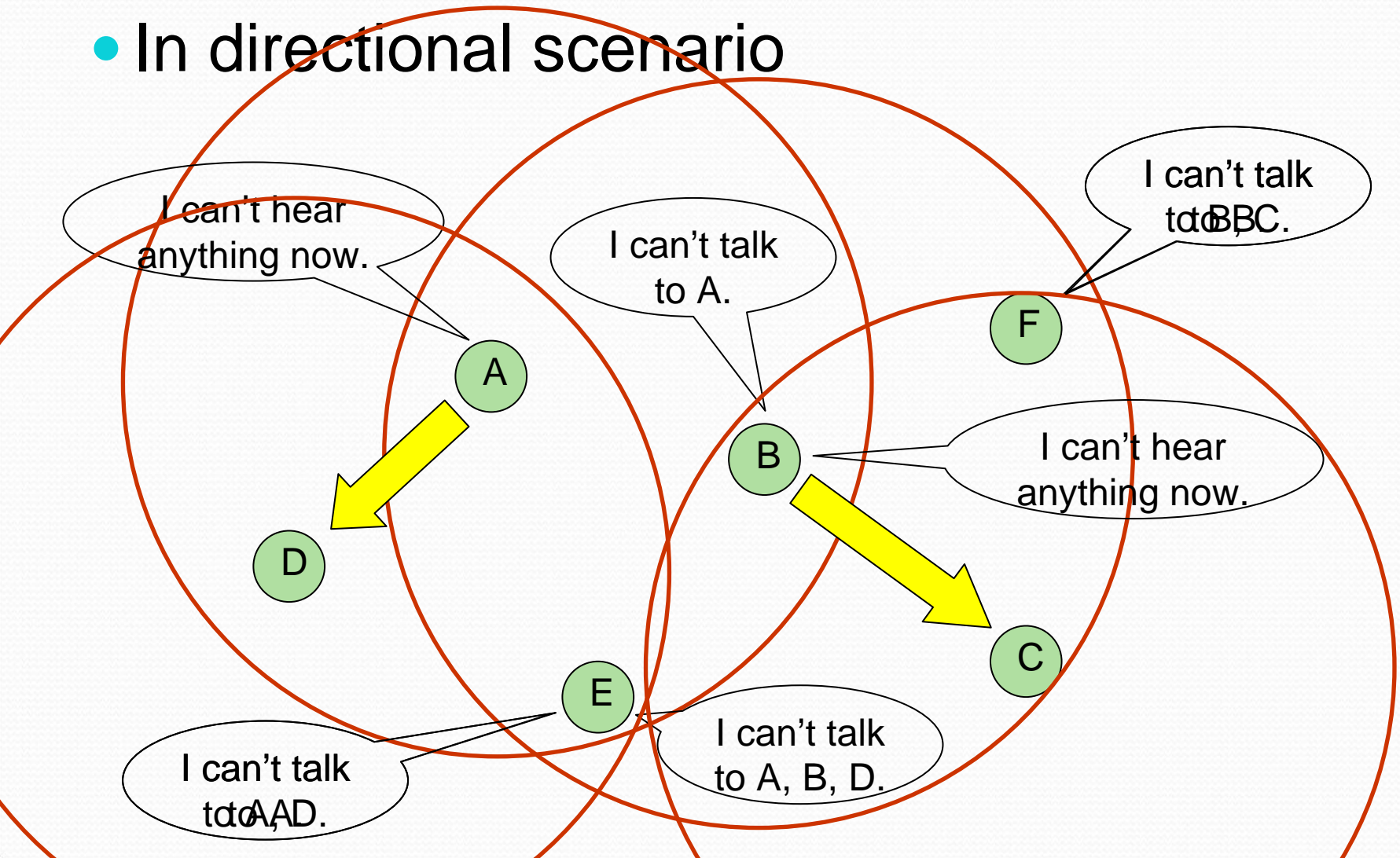


# Introduction

- The problem of deafness in the directional scenario is more significant than in the omni-directional scenario.
- This paper proposes a protocol to solve this problem and improve the performance.

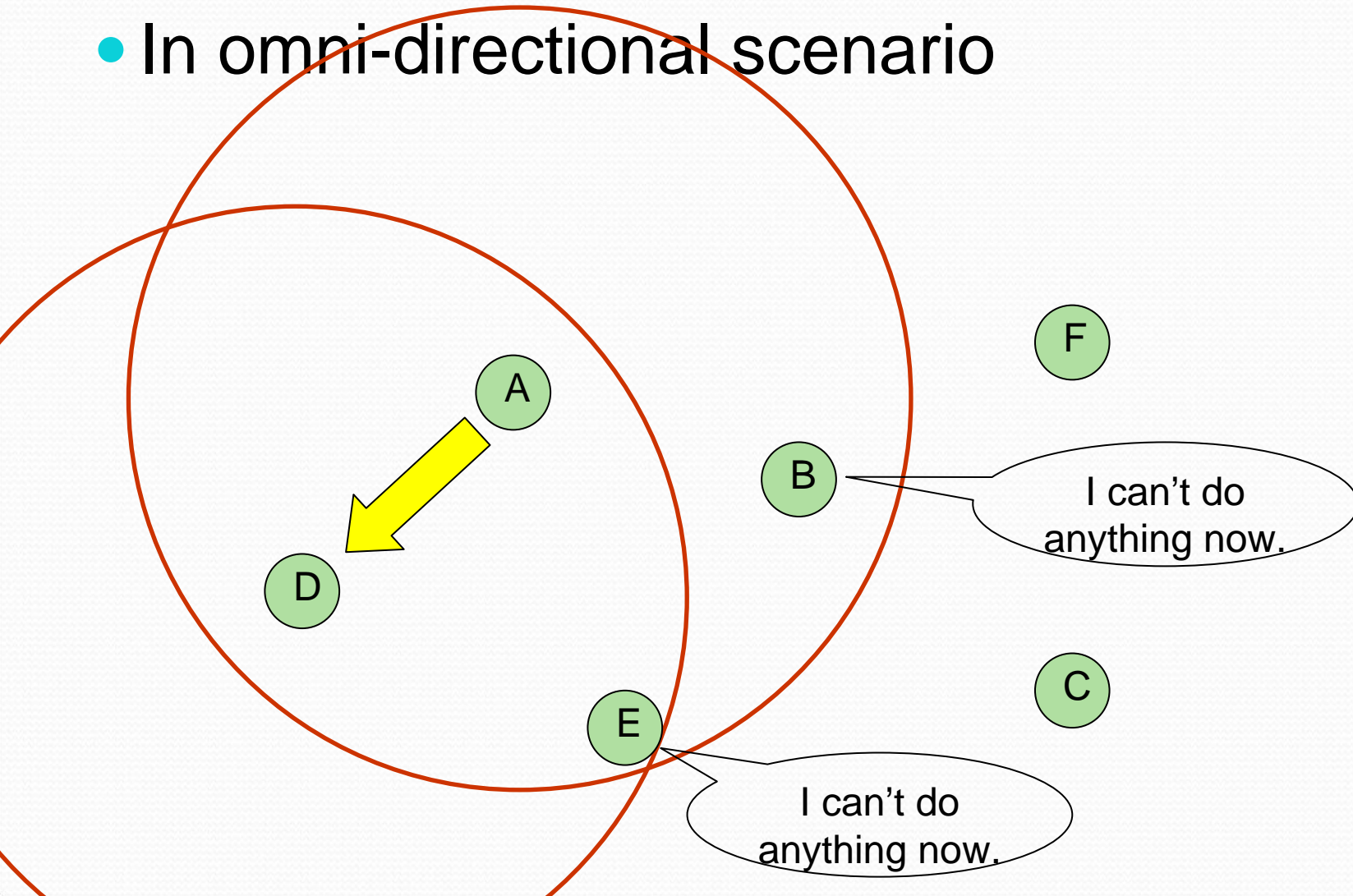
# Introduction

- In directional scenario



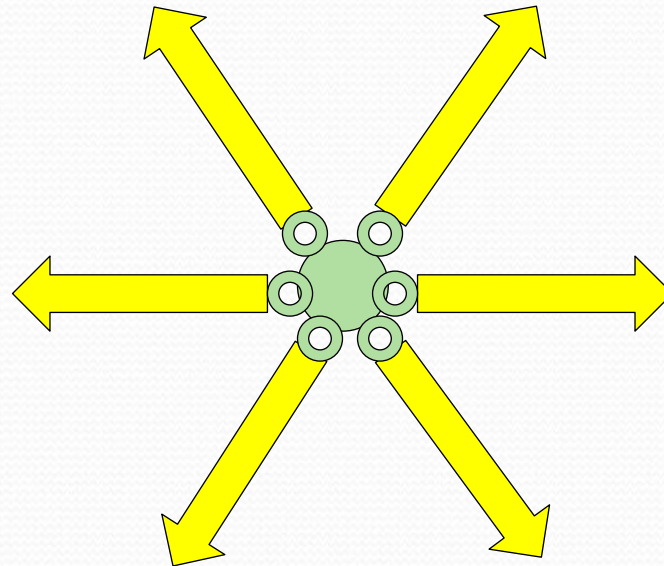
# Introduction

- In omni-directional scenario



# Related works

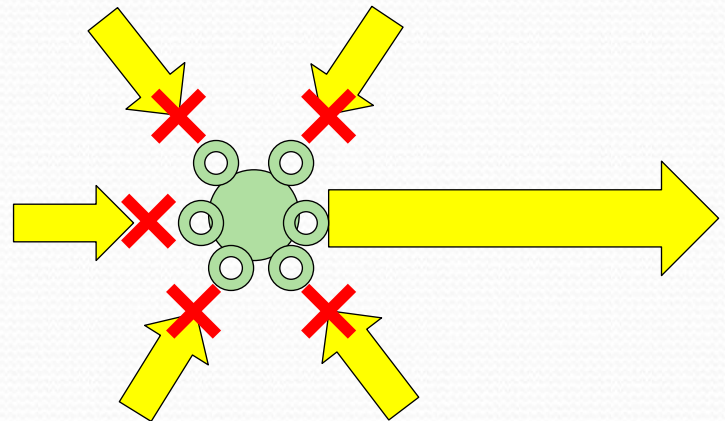
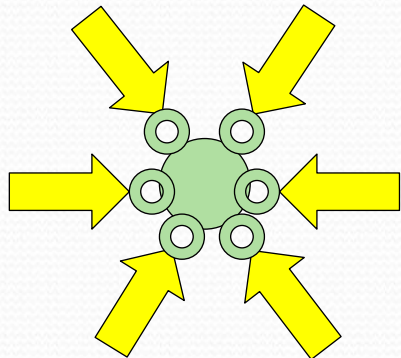
- Circular RTS/CTS Mechanism (CRCM)
  - RTS and CTS packets are broadcast omnidirectionally by means of a sequence of directional transmissions.



# Cooperative-MAC(CMAC)

- Assumptions

- Each node can decode more than one packets simultaneously, provided that they come from different directions.
- Each node can't receive anything during the transmission.





# Cooperative-MAC(CMAC)

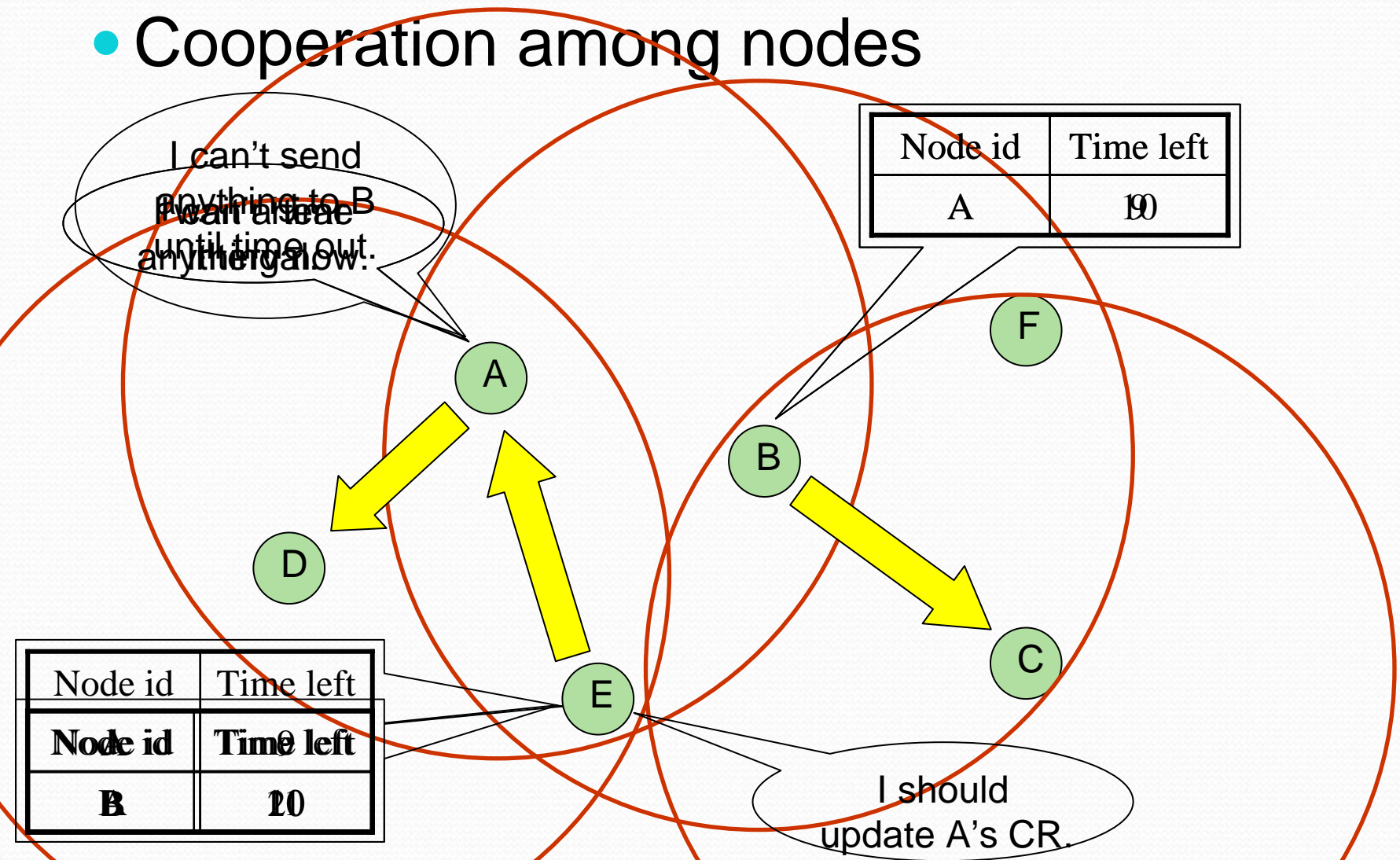
- CMAC employs three solutions to let the nodes have a fair image of their neighbors' state:
  - Circular delivery of RTS and CTS.
  - Multiple Receptions.
  - Cooperation among nodes.

# Cooperative-MAC(CMAC)

- Cooperation among nodes
  - The main cause of deafness is a mistaken idea of the network activity.
  - This mechanism helps the nodes to know the new links built during the transmission.
  - Each node maintains an internal table, called Communication Register(CR), where all the known ongoing communications are reported.

# Cooperative-MAC(CMAC)

- Cooperation among nodes



# Simulation

- Simulation environment :
  - Every node is equipped with 8 antennas.
  - The network was made up by 10 or 15 nodes.
  - Located inside a 1500m × 1000m rectangle.

# Simulation

	CRCM	MUD	L-CMAC	B-CMAC
Circular delivery of RTS/CTS	○	○	○	○
Multiple receptions	—	○	○	○
Cooperation among nodes	—	—	○	○
The overhead of collaboration frames	—	—	○	○
Interference is generated by collaboration frames.	—	—	○	—
The size of collaboration frames	—	—	120 bits (fixed)	optimal

The lower bound of CMAC

The upper bound of CMAC

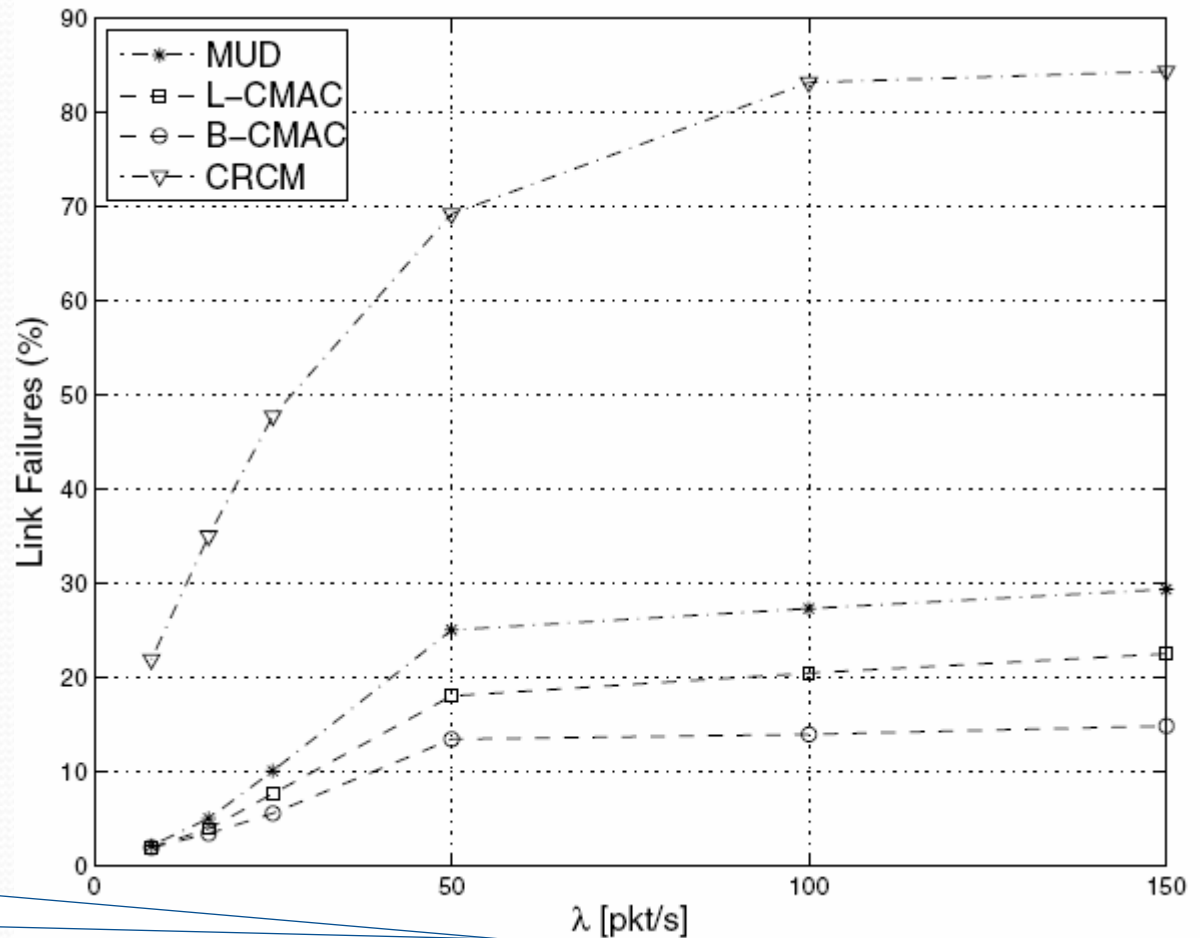
# Simulation

- Link failures vs. load (10 nodes)

Link failure=

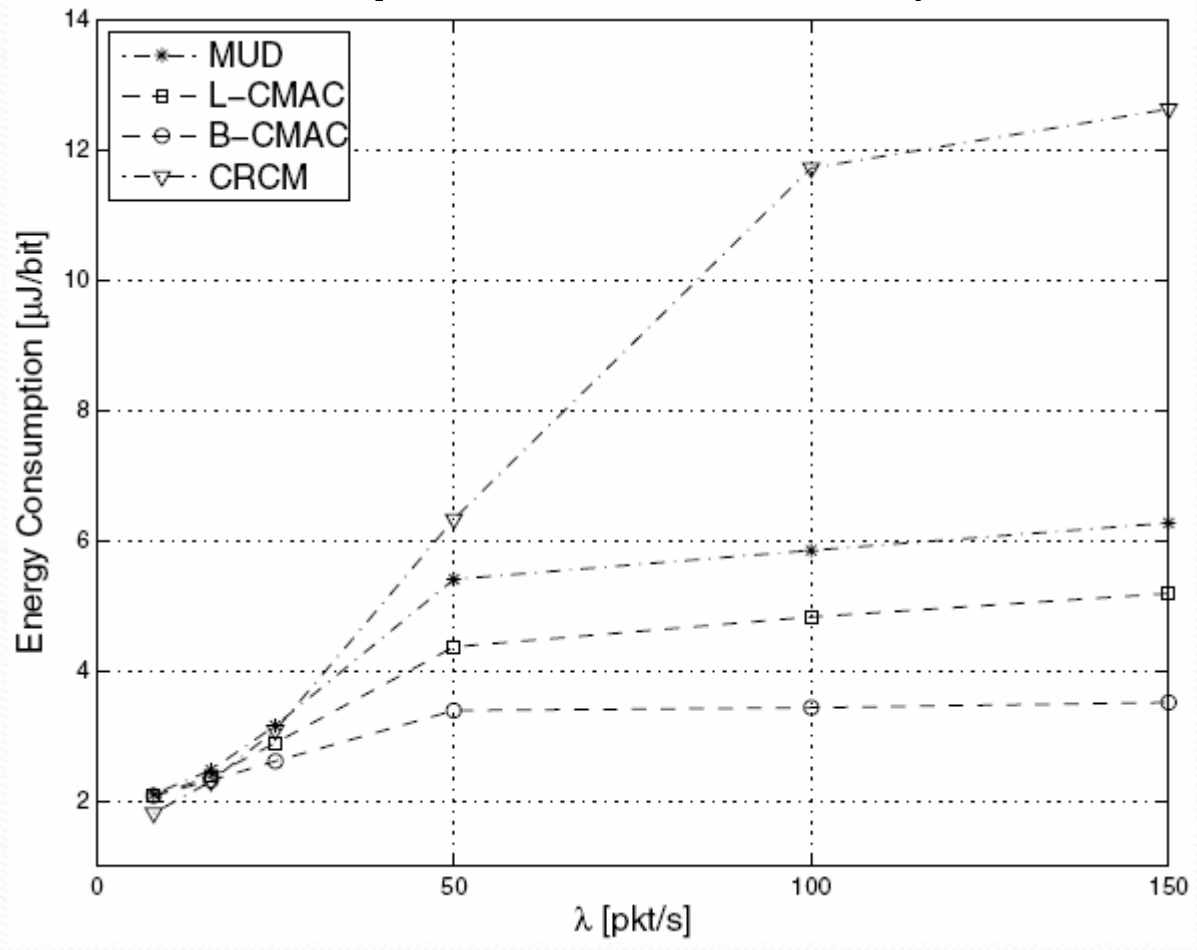
$$\frac{\text{The total fault RTS}}{\text{All of the RTS}}$$

The traffic rate of each node.



# Simulation

- Power consumption vs. load (10 nodes)



# Simulation

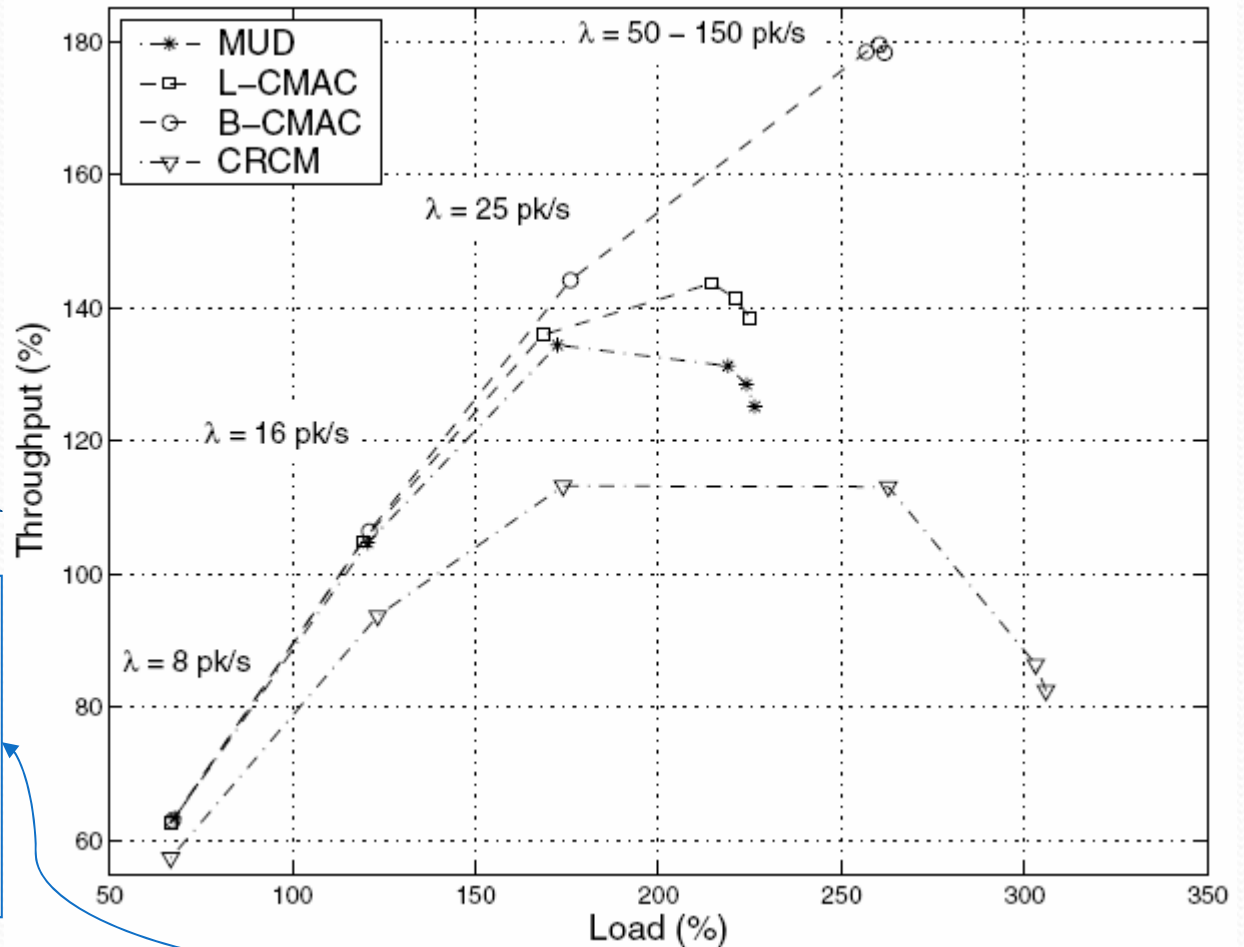
- Throughput vs. effective load (10 nodes)

Throughput=

$$\frac{\text{Successfully sent bits}}{\text{Simulation time}} \times \text{bit rate}$$

Load=

$$\frac{\text{Totally sent bits}}{\text{Simulation time}} \times \text{bit rate}$$





# Conclusions

- This paper proposes CMAC to solve the problem of deafness in the directional ad hoc networks.
- The cooperation in this paper is used for telling the nodes (which engages in data transmission) correct information.