

# STDACS: A Spatio-Temporal Data-Centric Storage Scheme For Real-Time Sensornet Applications

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# Outline

- Introduction
- Related Work
- Spatio-Temporal Data-Centric Storage Scheme (STDCS)
- Experimental Evaluation
- Conclusion



# Introduction

- Sensor networks in the future will consist of globally deployed sensors providing real-time geo-centric information to users.
- Users issue ad-hoc queries asking for real-time data generated by sensors falling in a particular area.

# Introduction

- There may exist some **hotspots** , where most of the mobile users issue queries to a small number of sensors.
- Traffic skewness and hotspots can result in the early death of battery-operated sensors.
- The major design goal for STDCS is **load-balancing**.



# Related Work

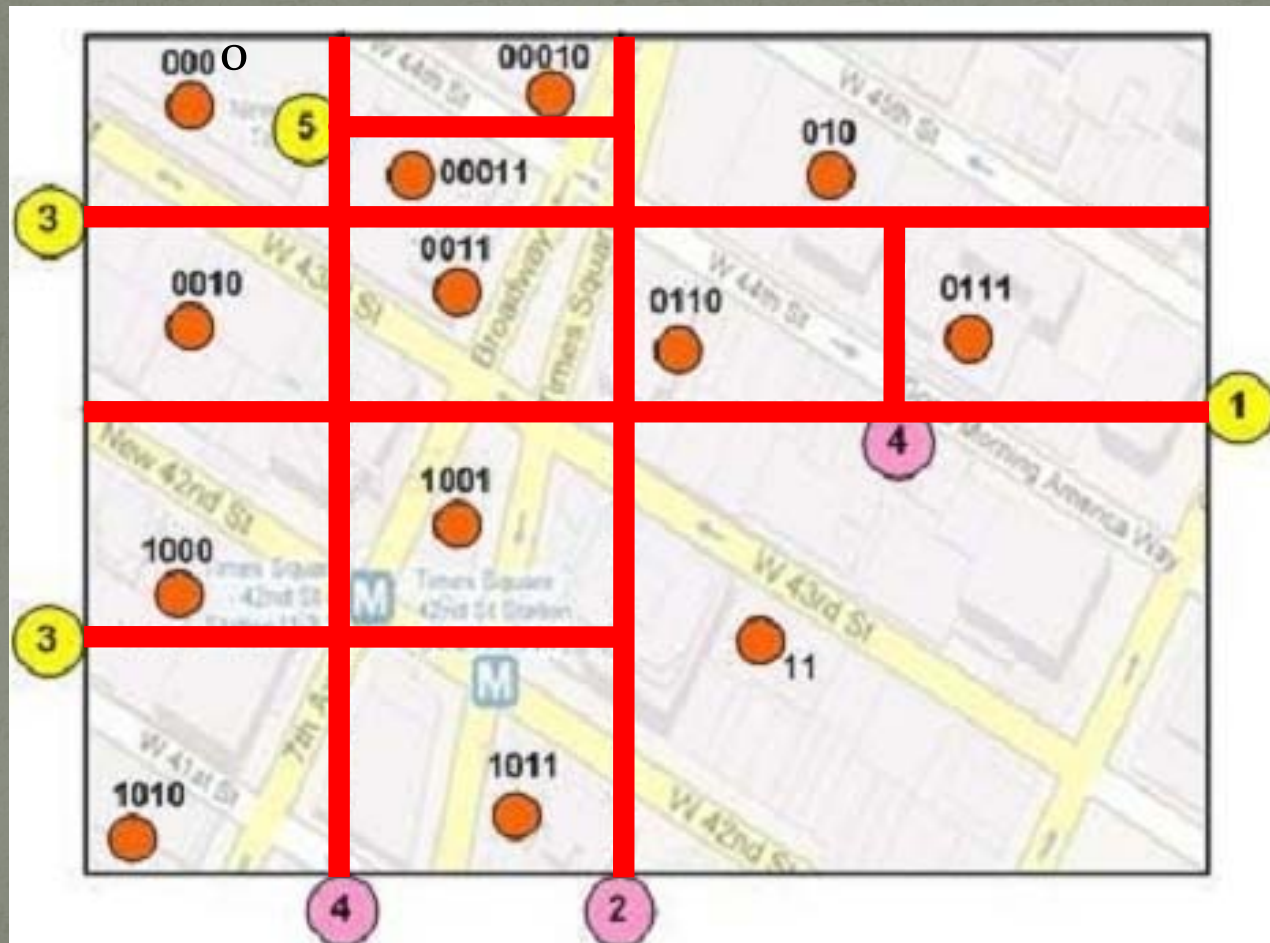
- Date storage:
  - Use a base station to store all the data.
  - Local storage.
  - In-network Date-Centric Storage.
    - Hash table
    - K-d tree
- Load balancing:
  - Decomposing storage hotspot.
  - Avoiding hotspot.

# Spatio-Temporal Data-Centric Storage Scheme (STDCS)

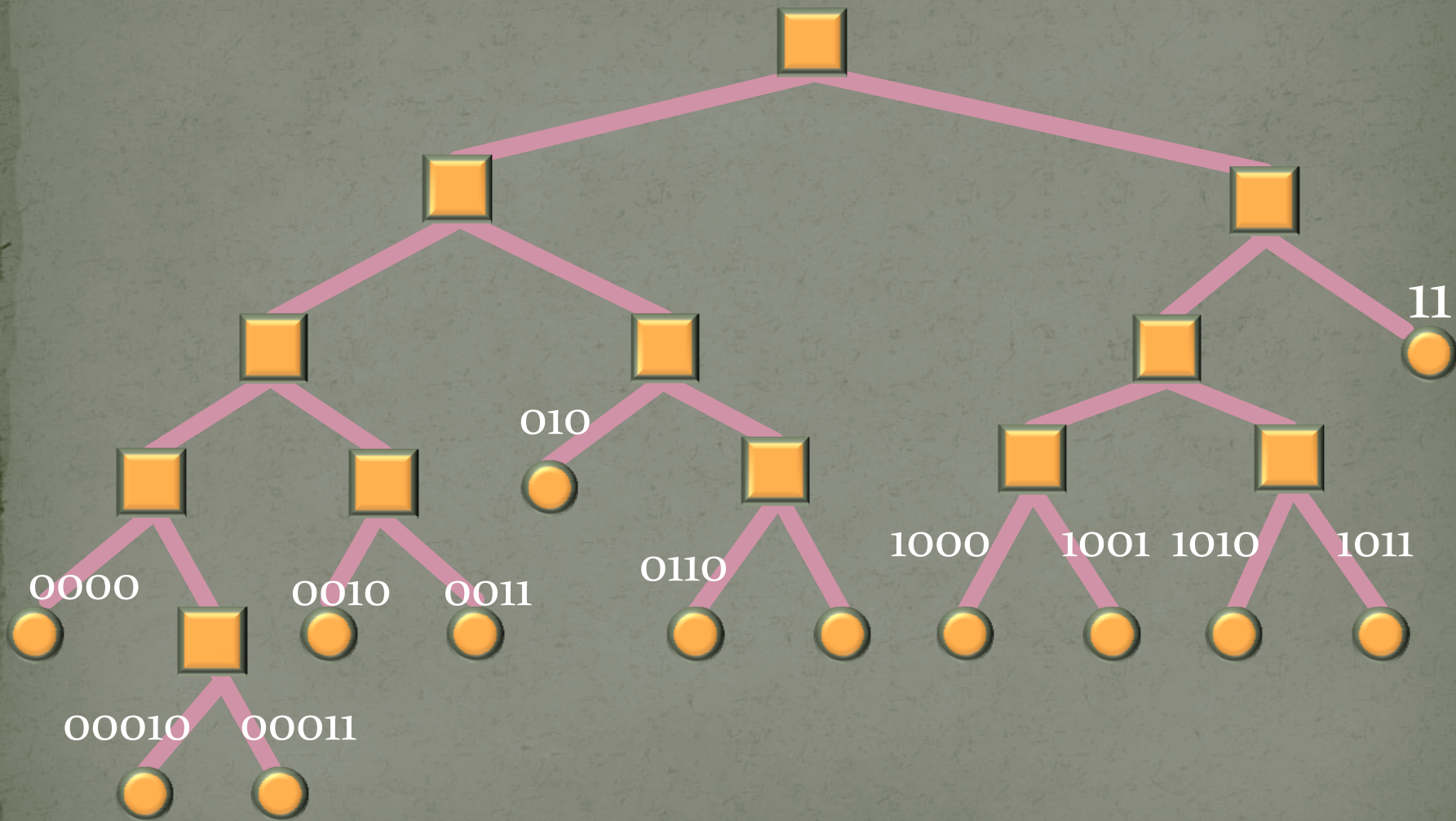
- Local Virtual Address Assignment.
- The spatio-temporal data indexing.
- The point-to-point Delivery of Readings.
- Query Processing.
- Adaptive Hotspot Decomposition.



# Local Virtual Address Assignment



# 2-D Tree





# Spatio-Temporal Data Indexing

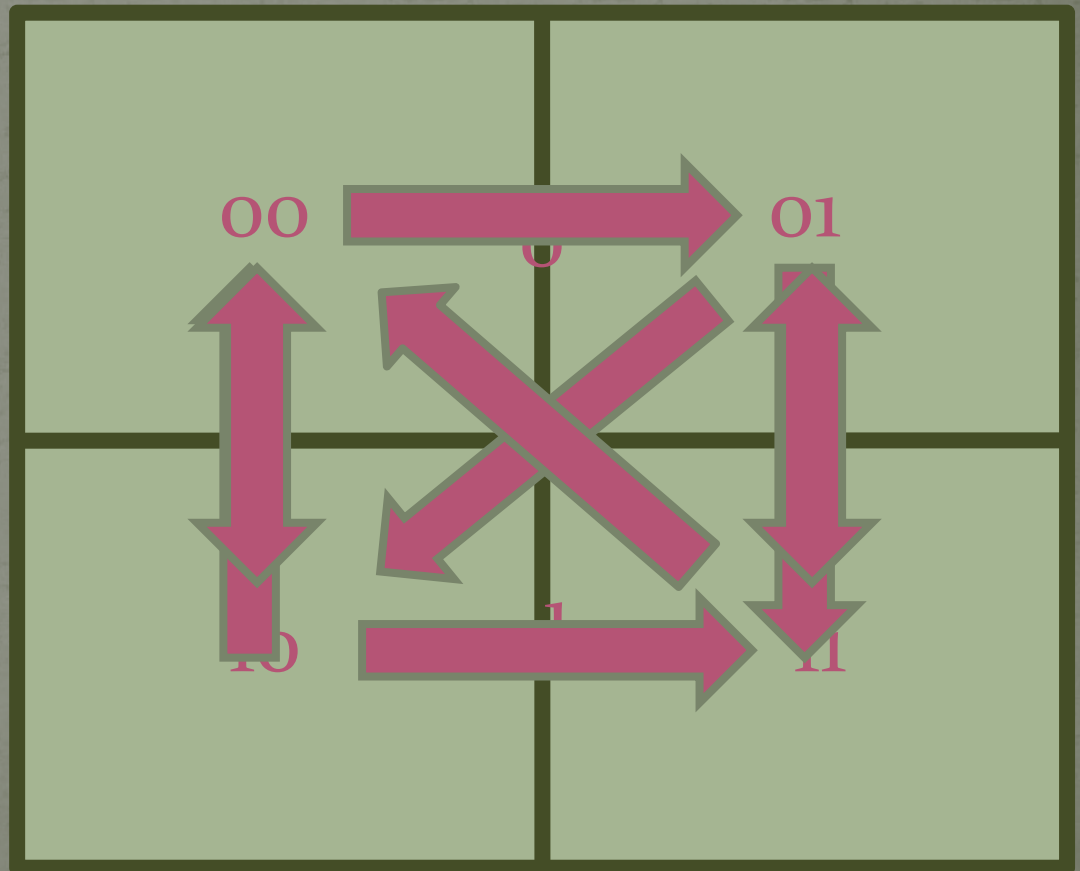
- Determines the storage-sensor of every sensor in the cluster using the virtual address .
- Two main parameters :
  - prefix : determine the size of subcluster
  - offset : used for change mapping function  
value :  $0 \sim 2^{\text{prefix}}$

# Spatial Data Indexing- Subcluster Mapping

prefix = 2

offset = 1

000 >> 1000  
0 00 0 > 10  
001 >> 1001  
1 01 1 > 11  
100 >> 110  
10 - > 00  
11 1 > 001  
11 - > 01





# Spatial Data Indexing- Sensor Mapping

- Case 1 : bit-length of original sensor = storage sensor
  - ex : 10 -> 01
  - 1010 -> 0110
- Case 2 : bit-length of original sensor > storage sensor
  - ex : 10 -> 01
  - 1000 -> 010 , 1001 -> 010
- Case 3 : bit-length of original sensor < storage sensor
  - ex : 10 -> 00
  - 1001 -> 00010 OR 00011

# Temporal Data Indexing

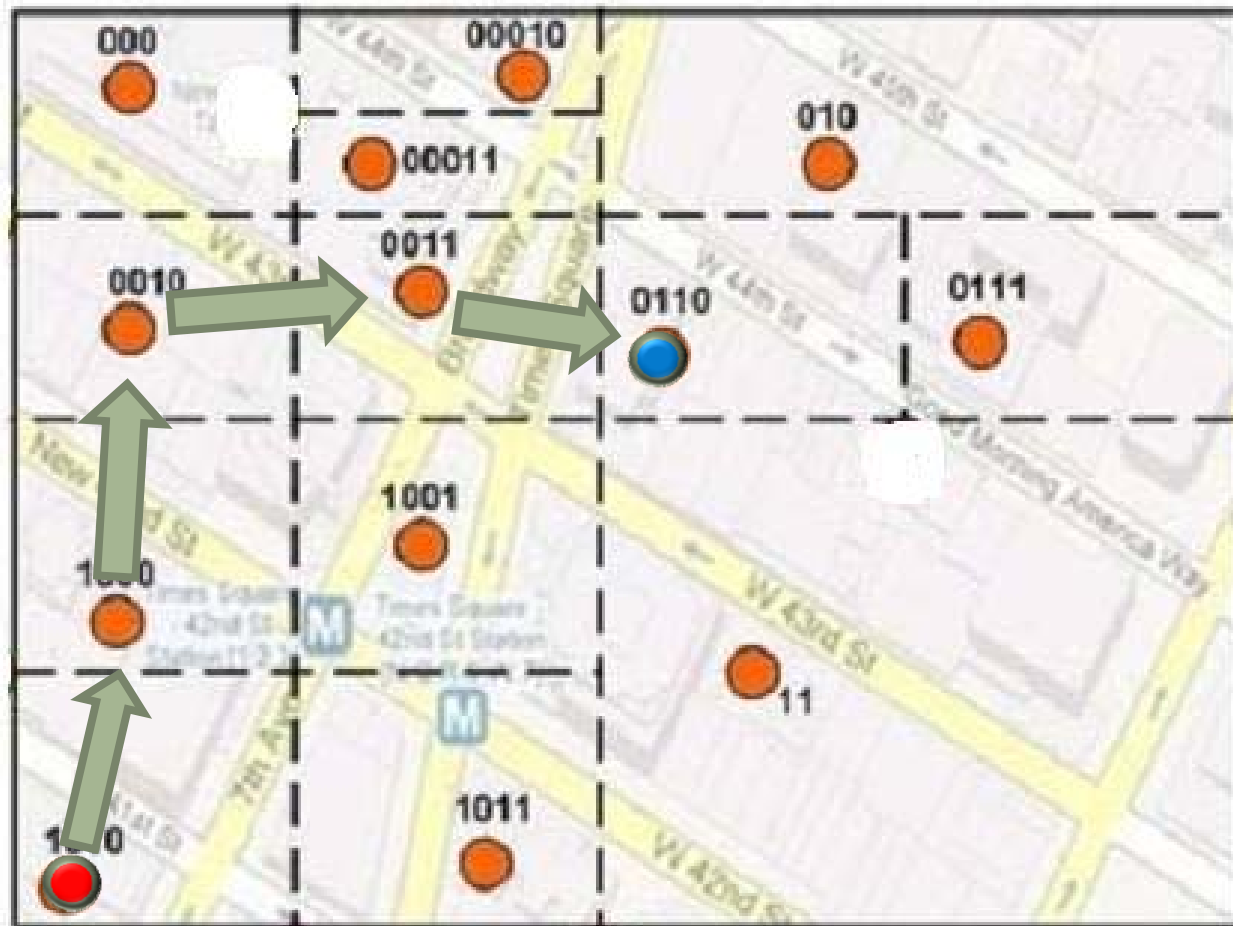
- *Switching-time* : Determine the duration of the mapping function.
- Partition time into slots , length of slot is equal to *switching-time*.
- At the start of each slot , all sensors change the mapping function by increment the value of offset.



# Point-to-Point Delivery of Readings

- Each intermediate node computes the Least Common Ancestor(LCA) in the 2-d tree between itself and this destination.
- LCA is defined as the most-significant non-matching bit between their bit-codes.
- Determines the sending direction based on the value of the bit.

# Point-to-Point Delivery of Readings

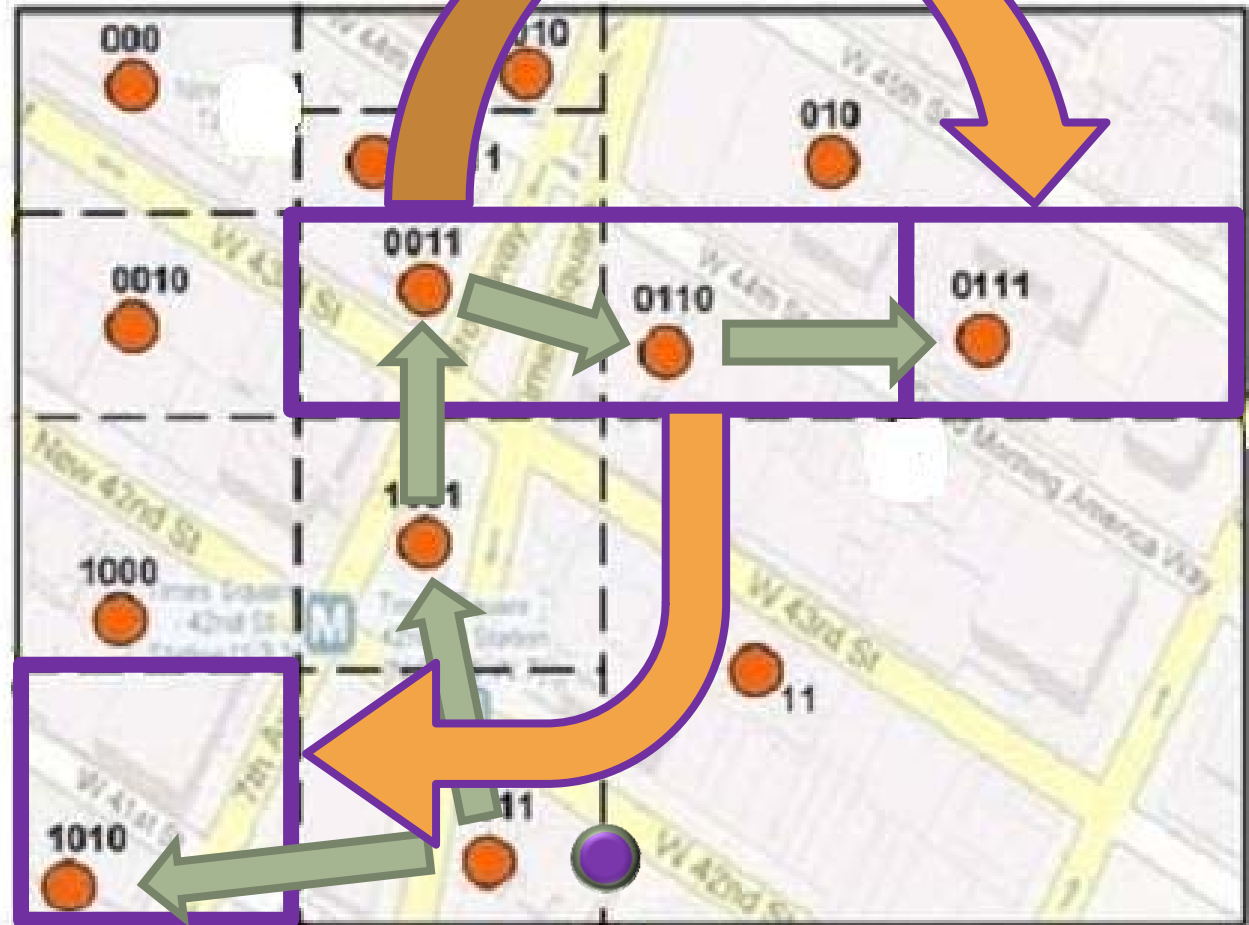




# Query Processing

00 -> 01

01 -> 10



# Adaptive Hotspot Decomposition

- Keeping track of the hotspot distribution in the cluster and dynamically changing the value of `switching_time`.
- Collecting feedback about query load encountered by all sensors.



# Adaptive Hotspot Decomposition

- Each sensor keep tracking of its Average Querying Frequency(AQF).
- One sensor acts like a central authority initiates a BFS query collecting the AQFs of all sensors.
- Based on this distribution , it determines whether a hotspot exists or no, as well as how severe is the hotspot.

# Adaptive Hotspot Decomposition

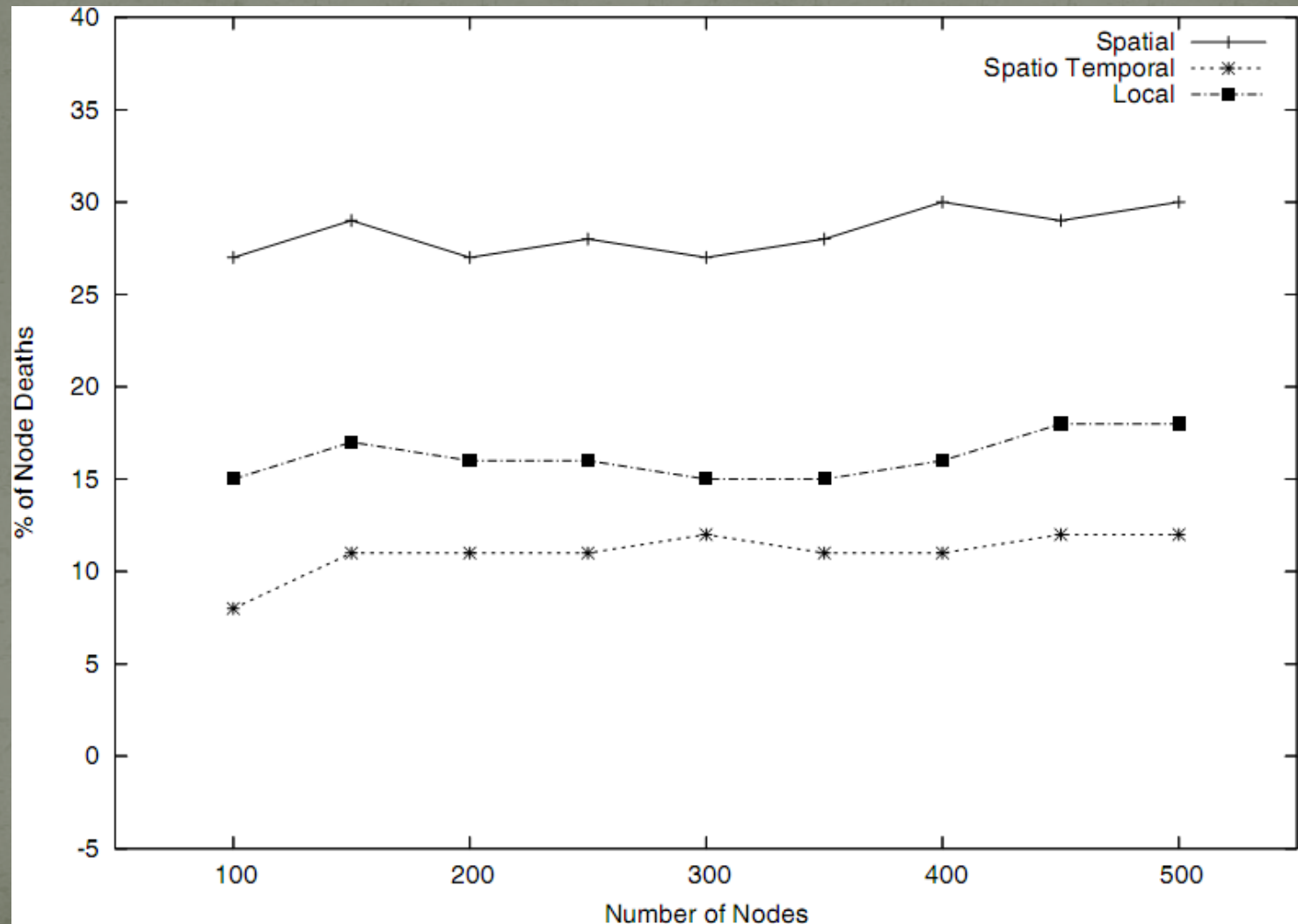
- Case 1 : A hotspot takes place in a small area.
  - Decrease the value of the switch\_time.
- Case 2 : A hotspot may be spanning more than one subcluster.
  - Increase the value of prefix.



# Experimental Evaluation

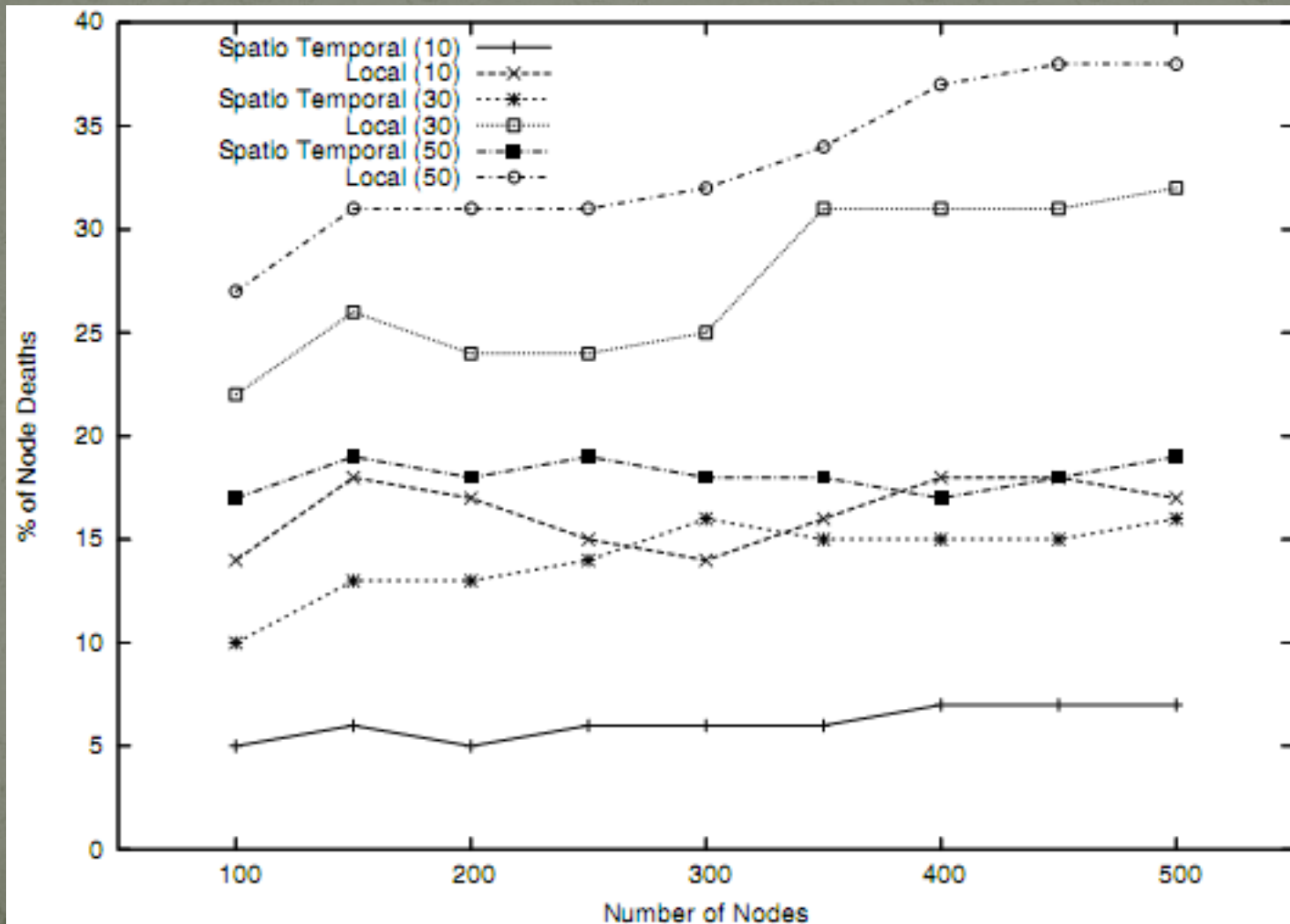
- Sensors are randomly distributed in  $200\text{M} \times 200\text{M}$  square.
- GPSR as underlying routing protocol.
- Starting energy for every sensor is  $30\text{K}$  unit.
- Send and receive cost 1 unit.
- Communication range is  $25\text{M}$ .
- 1 query generated every 5 min.
- 10~50 query generated every min for hotspot.

# Compare to other scheme

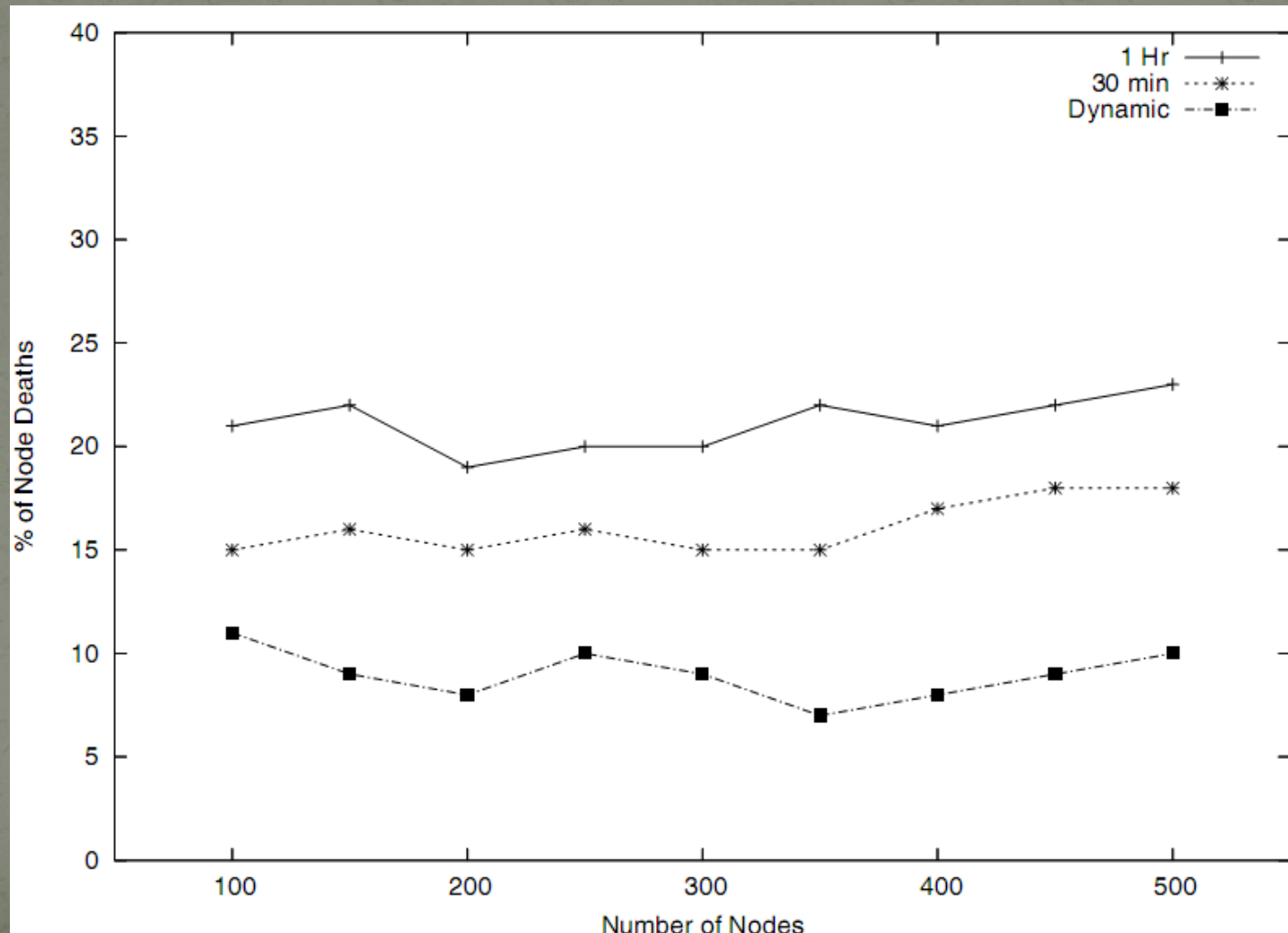




# Node deaths vs hotspot levels



# Adaptive STDCS performance





# Conclusion

- This paper introduces the novel idea of using both the generation time and the sensor location of the sensor readings to achieve load-balancing.
- Through simulation, we showed our scheme's ability to excel versus query hotspots of different sizes when compared to local storage and plain unbalanced spatial indexing.