Network Awareness and Failure Resilience in Self-Organising Overlay Networks

3/17/2004 Presented by Chi-Hong Chao

Outline

- Introduction
- Network awareness and load balancing
- Resilience to failure
- Performance evaluation
- Conclusion and Discussion

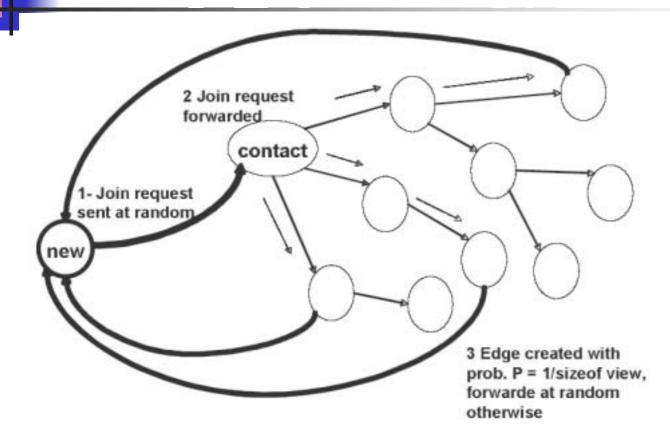
Introduction

- Connections in the overlay should reflect the underlying network topology
- Connectivity among active nodes of the overlay should be maintained
- The cost of using the overlay should be spread evenly among peer nodes

Introduction-SCAMP

- Each node only maintain a list of addresses of its neighbor
- The mean degree of a node is c log(N)

Introduction-Scamp



Introduction-Scamp

But!!

- Scamp is oblivious to the underlying network topology
- The degree of individual nodes are not tightly constrained

Network awareness algorithm

Localiser

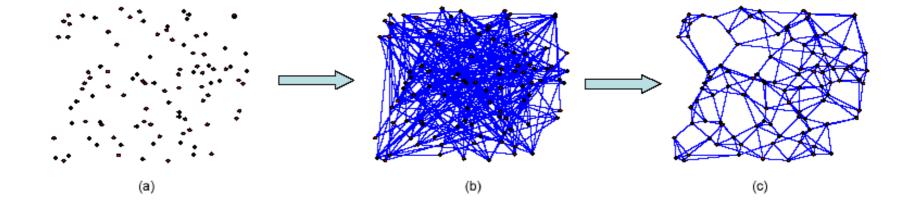
$$E(G) = w \sum_{i \in \mathcal{V}(G)} d_i^2 + \sum_{(i,j) \in \mathcal{E}(G)} c(i,j)$$

Network awareness algorithm

Localiser

- Node i performs the following steps periodically
 - 1.measure c(i,j) c(i,k)
 - 2.request j,k for d(j),d(k), and get c(j,k)
 - 3. $\Delta E = 2w(d_k d_i + 1) + c(j,k) c(i,j)$
 - 4.determined if we should change the connection





Resilience to failure

- If a node leave the system voluntarily, it will send a leave message to the system
- Lease mechanism

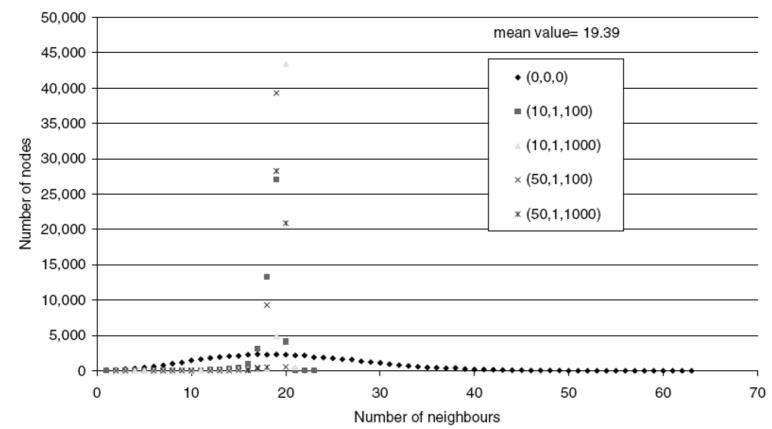
- Environment
 - 50000 nodes
 - Distance is measured by delays
- three metrics
 - Degree balancing mechanism
 - Network awareness
 - Resilience to failure

Degree balancing mechanism

(W, T, NbIt)	(0,0,0)	(10, 1, 100)	(10,1,1000)
Max degree	63	23	21

(10,1,5000)	(50,1,100)	(50,1,1000)
20	20	20

Degree balancing mechanism

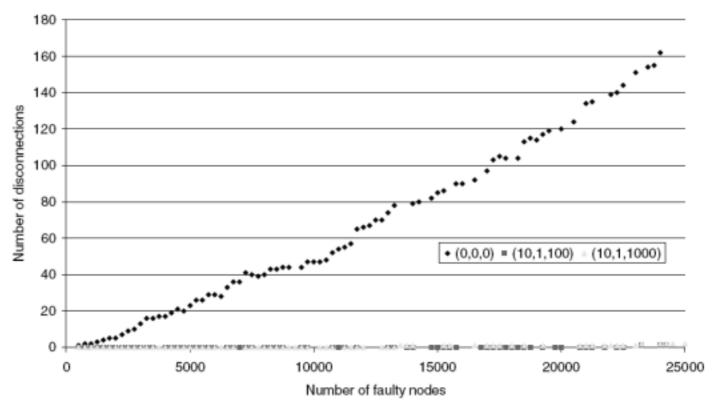


Network awareness

(W, T, NbIt)	(0,0,0)	(10, 1, 100)	(10,1,1000)
Mean distance	266	225	141
Standard deviation	250	208	124

(10,1,5000)	(50,1,100)	(50,1,1000)	(50, 1, 5000)
66	253	224	215
51	237	207	199

Resilience to failure



Conclusion and Discussion

3 purpose

- Degree balance
- Network awareness
- Resilience to failure
- Potential problem
 - overhead