

# **Hybrid Periodical Flooding in Unstructured Peer-to-Peer Networks**

ICPP'03

# Outline

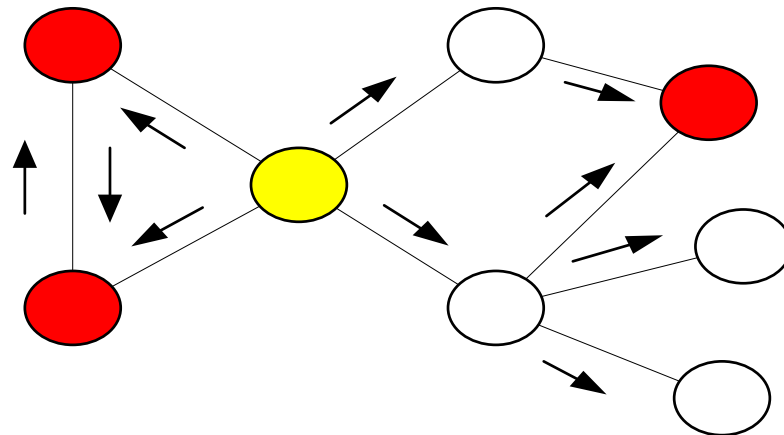
- Introduction
- Hybrid Periodical Flooding
- Performance Evaluation
- Conclusion

# Introduction

- Search Mechanisms on Unstructured P2P Networks
  - Blind flooding
  - Statistics-based

# Introduction

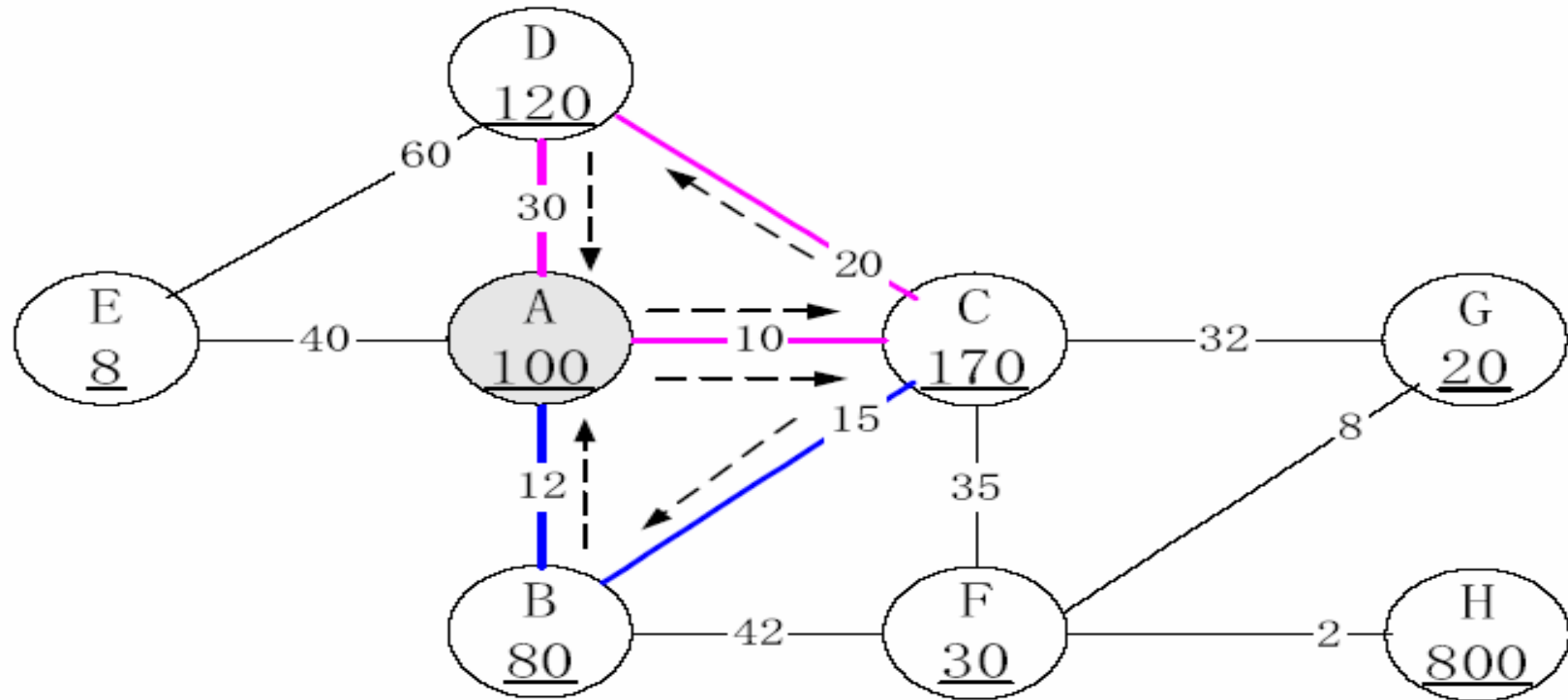
- Blind flooding
  - Blind flooding mechanism relays the query message to all its logical neighbors, except the incoming peer
  - Large volume of unnecessary traffic



# Introduction

- **Statistics-based**
  - a peer selects a subset of its neighbors to relay the query based on some statistics information
- **Partial Coverage Problem**
  - Large percentage of the peers may be unreachable no matter how large the TTL value is set

# Introduction



# Introduction

- Uniformed selection of relay neighbors
  - Breadth-first search (BFS)
  - Depth-first search (DFS)
- Weighted selection of relay neighbors
  - Directed BFS (DBFS)

# Hybrid Periodical Flooding

- Goal
  - Reducing the unnecessary traffic
  - Solving partial coverage problem
- Statistics-based + Periodical flooding



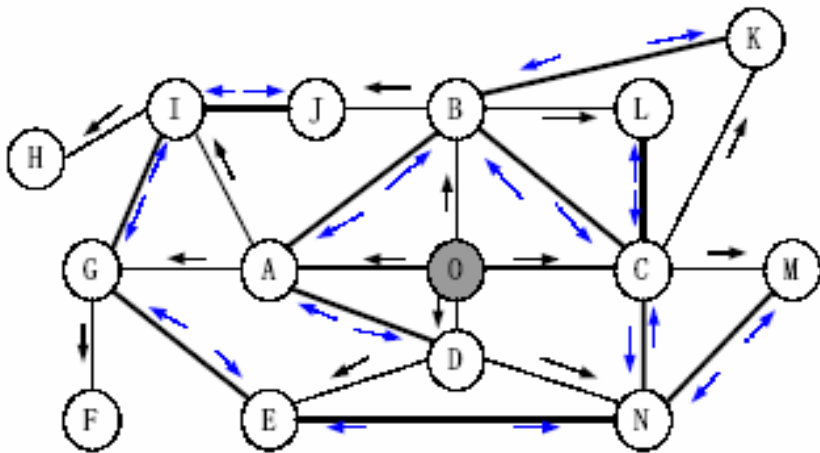
# Hybrid Periodical Flooding

- Periodical flooding (PF)
  - Given a peer with  $n$  logical neighbors and the current value of TTL, the number of relay neighbors,  $h$ , is defined by the following function  $h=f(n, TTL)$

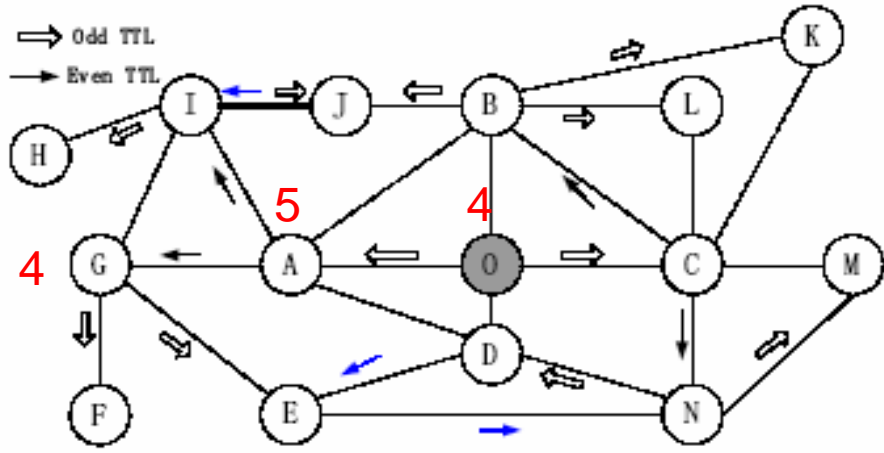
*Ex.  $h=f_{\text{BFS}}(n, TTL)=n$  ,  $h=f_{\text{DFS}}(n, TTL)=1$ .*

# Hybrid Periodical Flooding

$$f(n, TTL) = \begin{cases} \left\lceil \frac{1}{2}n \right\rceil, & \text{if } TTL \text{ is odd} \\ \left\lceil \frac{1}{3}n \right\rceil, & \text{if } TTL \text{ is even} \end{cases} \quad TTL=7$$



(a) BFS



(b) PF

# Hybrid Periodical Flooding

Table 1. PF and Blind Flooding

	TTL	Query Msg	New Peers	Msg Per Peer
BFS	7	4	4	1.00
	6	17	8	2.12
	5	15 36	2	7.50
PF	7	2	2	1.00
	6	4	4	1.00
	5	9 15	8	1.12

# Hybrid Periodical Flooding

- Hybrid Periodical Flooding (HPF)
  - The number of relay neighbors can be changed periodically based on a periodical function and the relay neighbors are selected based on multiple metrics in a hybrid way

$$h = h_1 + h_2 + \dots + h_t \quad t : \# \text{ of metrics}$$

$$h_i = \lceil h \times w_i \rceil, \quad 1 \leq i \leq t$$

# Performance Evaluation

Simulation setup

Physical topology : 10000 nodes

Logical topology : 1000 to 5000 nodes

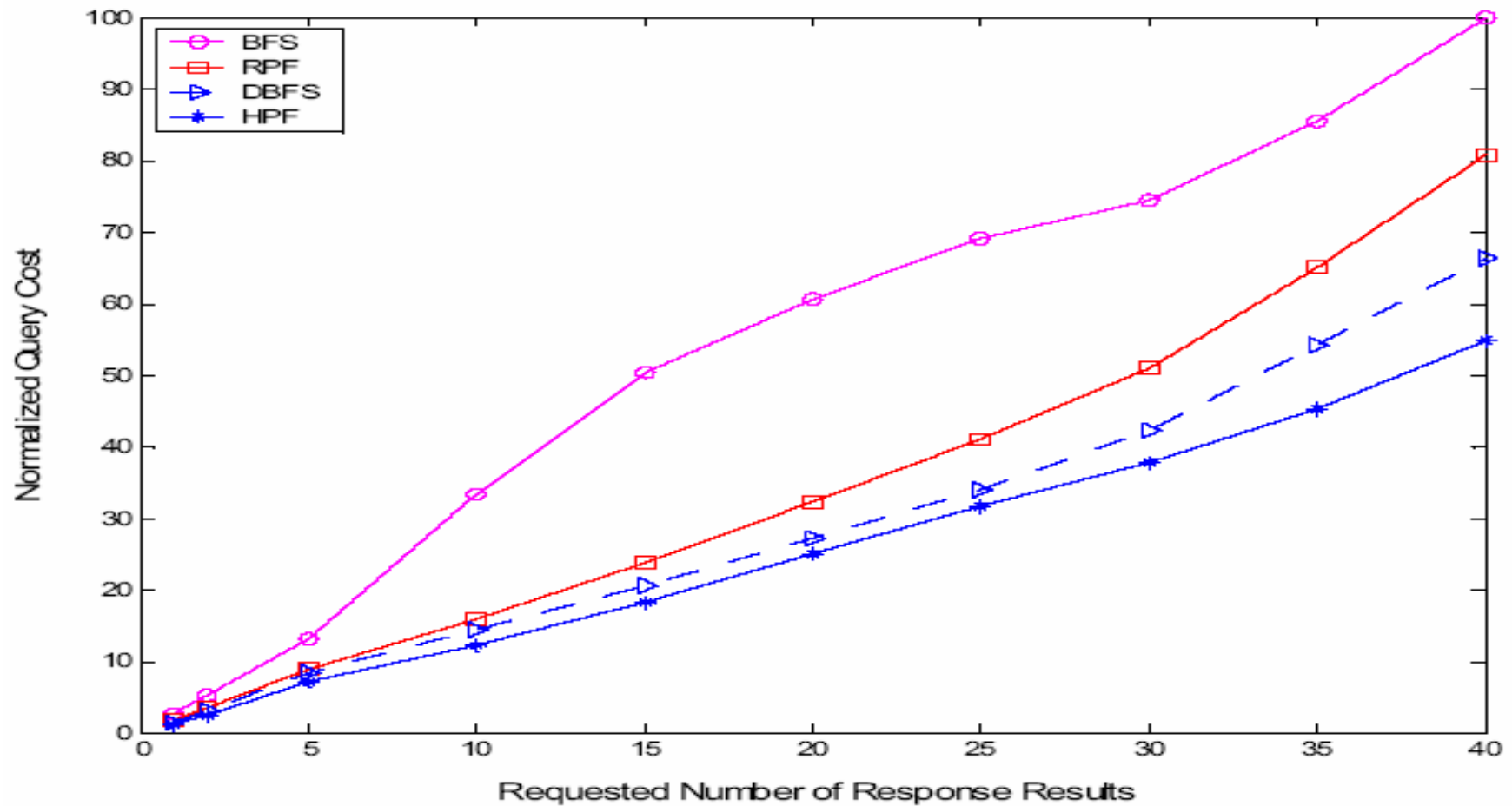
Metric : communication cost(0.6) , shared #  
of files(0.4)

Period function :

$$f(n, TTL) = \begin{cases} \left\lceil \frac{1}{2}n \right\rceil, & \text{if } TTL \text{ is odd} \\ \left\lceil \frac{1}{4}n \right\rceil, & \text{if } TTL \text{ is even} \end{cases}$$

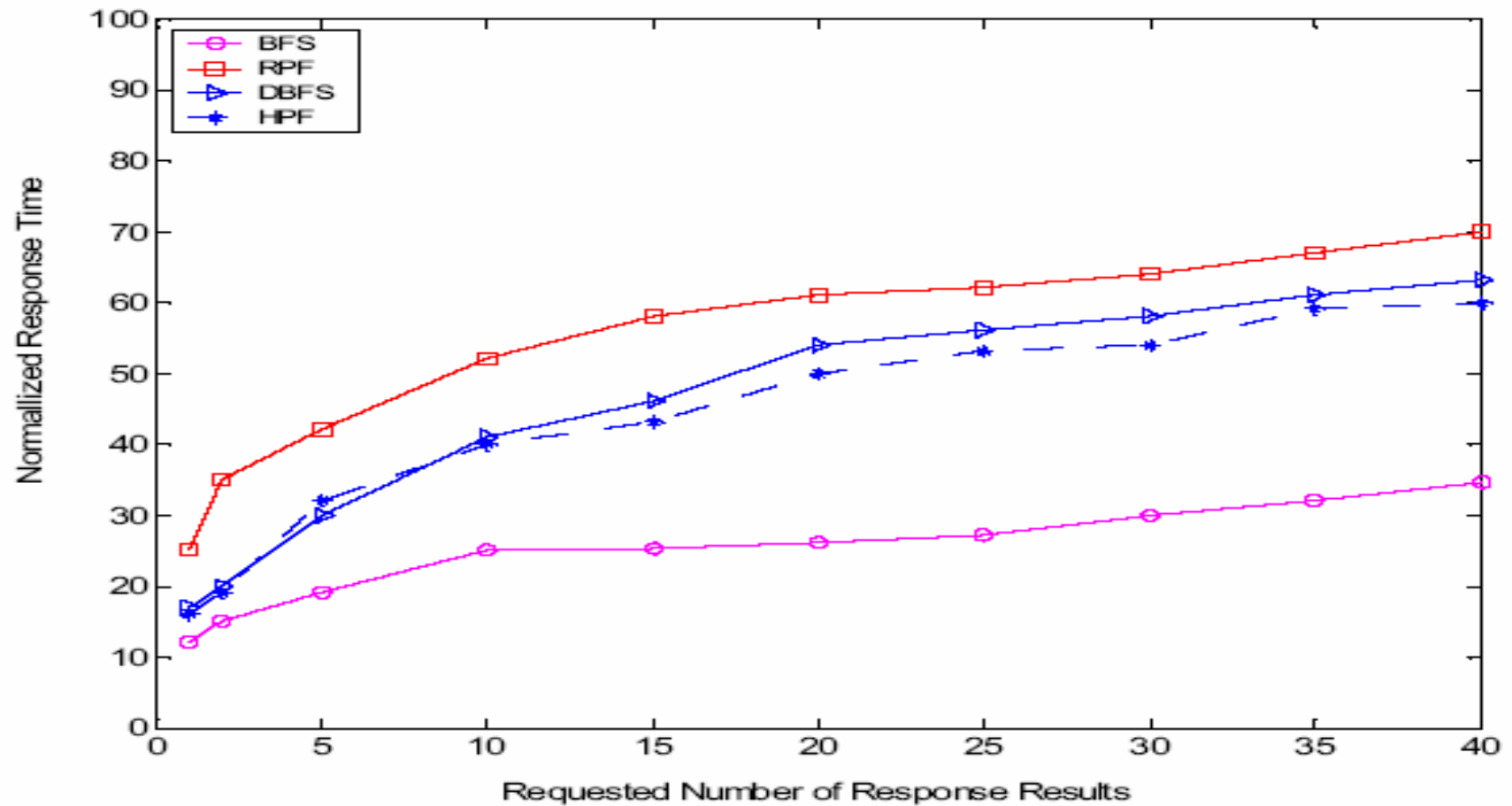
# Performance Evaluation

## Traffic comparison



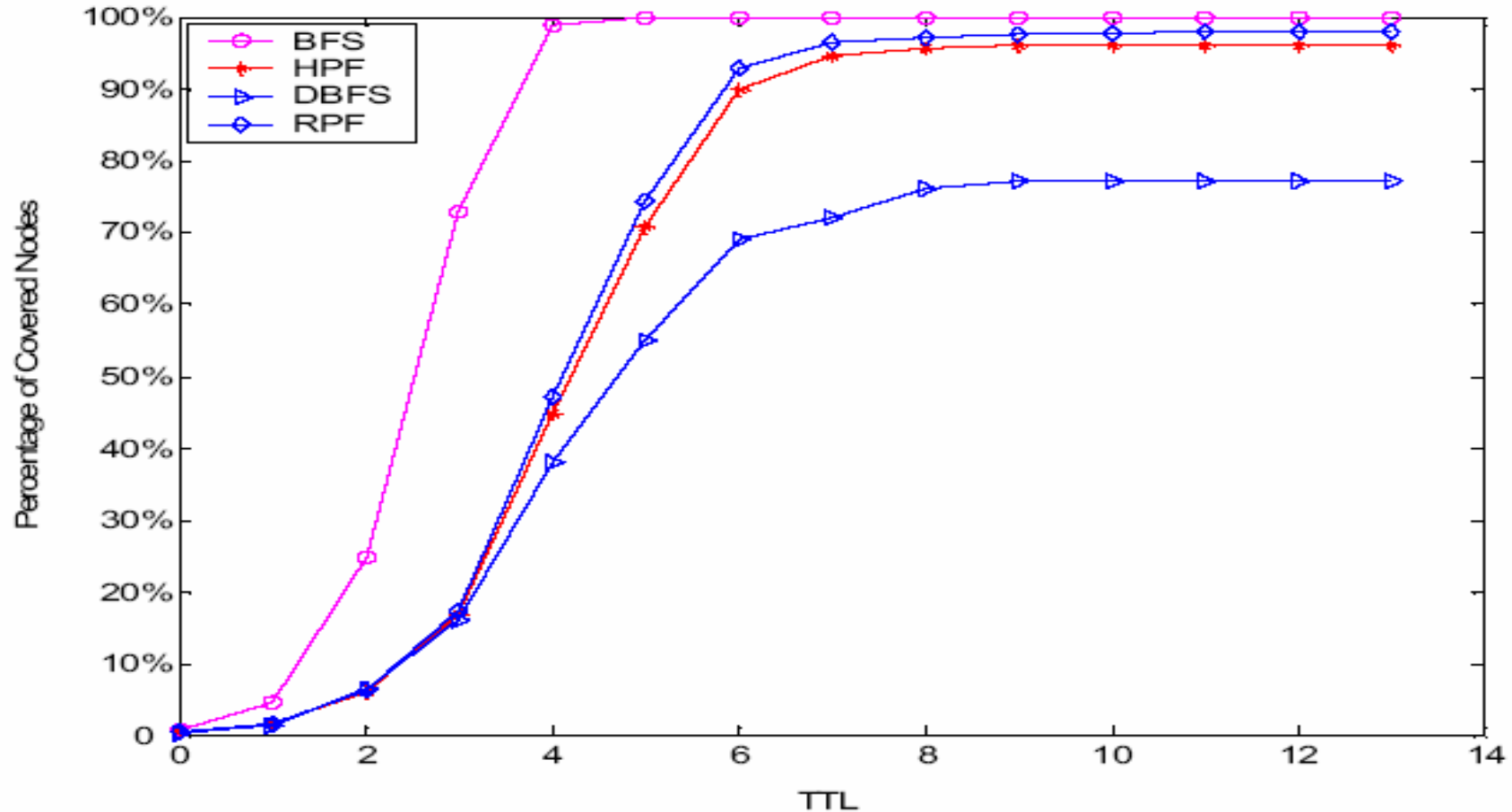
# Performance Evaluation

## Response time comparison



# Performance Evaluation

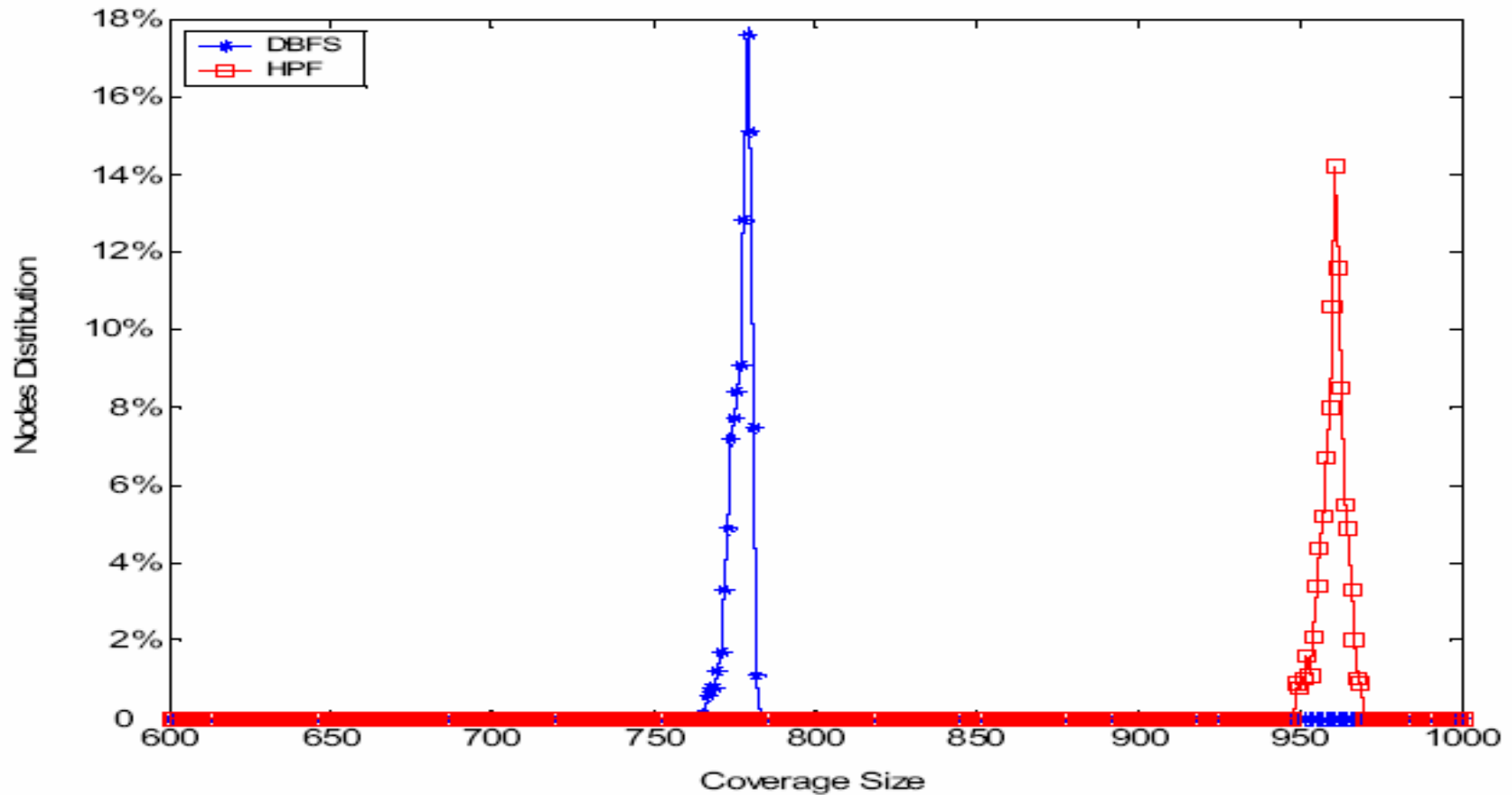
## Coverage percentage comparison





# Performance Evaluation

## Coverage percentage comparison



# Conclusion

- HPF improves the efficiency of blind flooding by retaining the advantages of statistics-based search mechanisms and by alleviating the partial coverage problem
- Still have some work to do on the performance of response time