Architecture and Experimental Framework for Supporting QoS in Wireless Networks Using Differentiated Services

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## Outline

#### Introduction

- Proposed architecture and Simulation result
- Conclusion

## Introduction

## Introduction—Differentiated Service

- Using TOS field of IP header for packet classification
- Type of service byte is divided into
  - 6 bits--Differentiated services code point (DSCP)
  - 2 bits--Current unused (CU)



Introduction--

Classification of packets within a flow

| 1 2      | 3 | 4        | 5 | 6 | 7  | 8 |  |
|----------|---|----------|---|---|----|---|--|
| PIO DIFF | Р | PHB code |   |   | cu |   |  |

- PIO : Packet in/out of profile
- DIFF : Differential importance
  - □ 0 : more important
  - 1 : less important
- PHB : Per hop behavior code
- CU : Currently unused

## Introduction—Differentiated Service

- The component of Diffserv network include
  - Packet classifier
  - Traffic profile
  - Traffic conditioners

## Summary

Factors for Wireless Diffserv framework

- Signaling requirement
- User mobility
- High loss rate
- Low bandwidth
- Battery power constraint

Proposed Architecture and Simulation Result

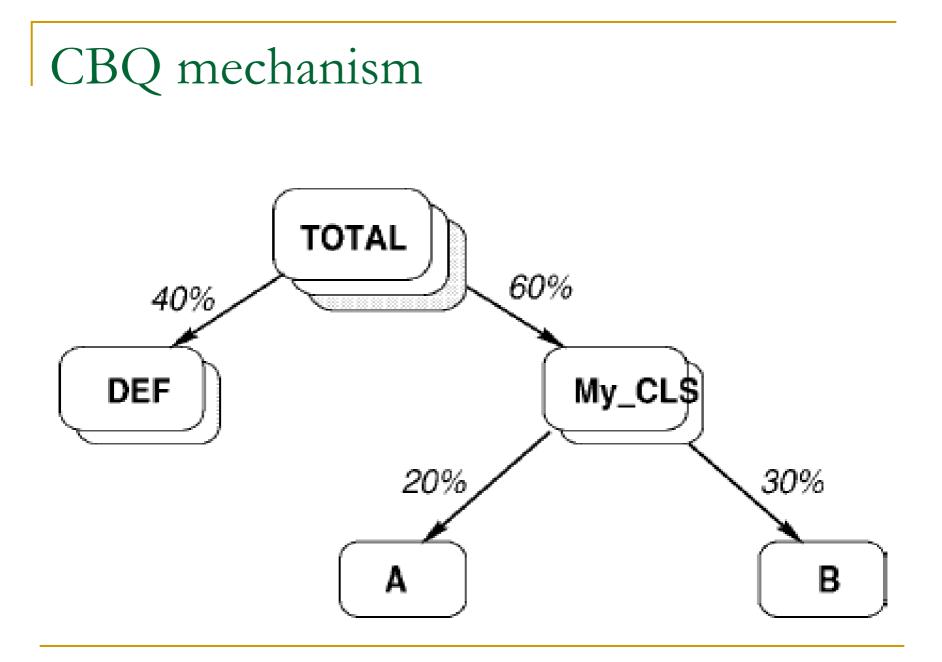
## Traffic classifier and conditioner

#### Classifier

- Modified Class based query (CBQ)
- It allows a class to temporarily borrow bandwidth from its parent class

#### Estimator

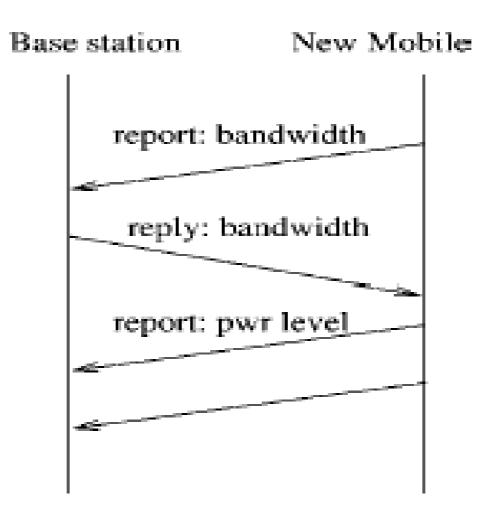
- Estimates bandwidth of each class
- Pack scheduler
  - Select packets for class scheduling
    - Weighted round-robin (WRR)



# Signaling protocol

- RSVP is complex to implement and faces scalability concerns
- Enhanced ICMP
  - Report message
  - Reply message
  - Modify message
- Advantage
  - Simple
  - Do not require major modification to the kernel

## Flow of signal message



# Mobility

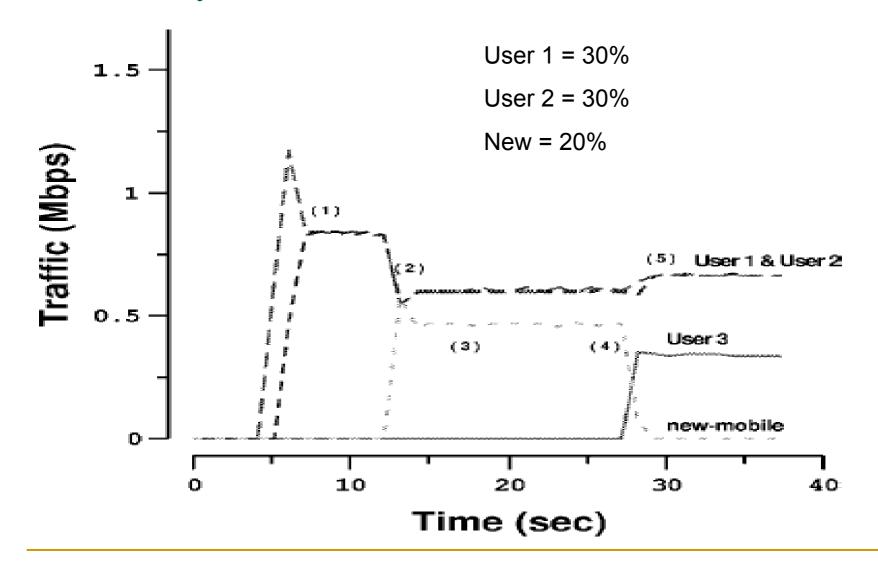
#### Condition

A new mobile's bandwidth needs may not be met completely if the new BS has allocated all its BW.

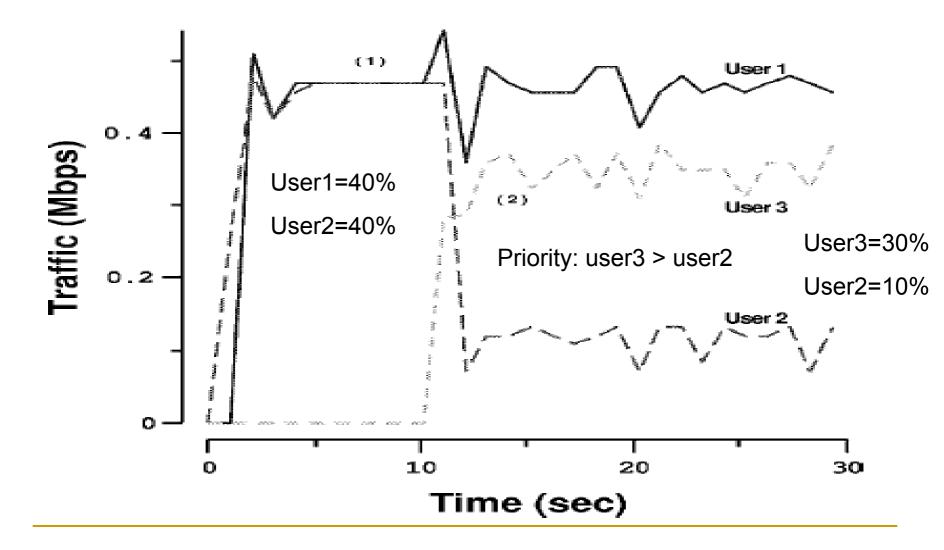
### Solution

- 1. Set up a new-mobile class
- 2. Take BW away from the low priority application in the cell

## Mobility – Solution 1

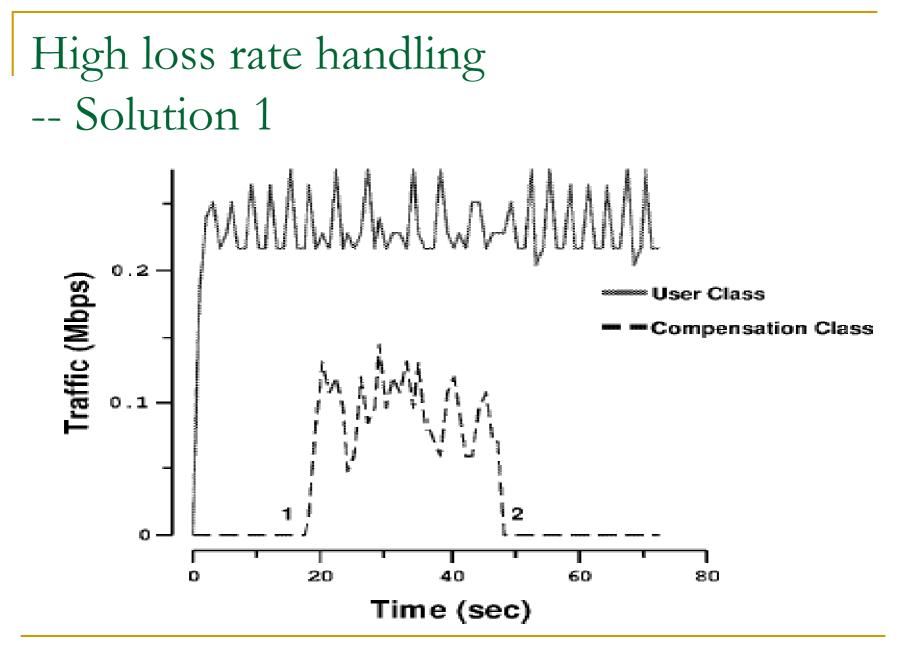


### Mobility – Solution 2

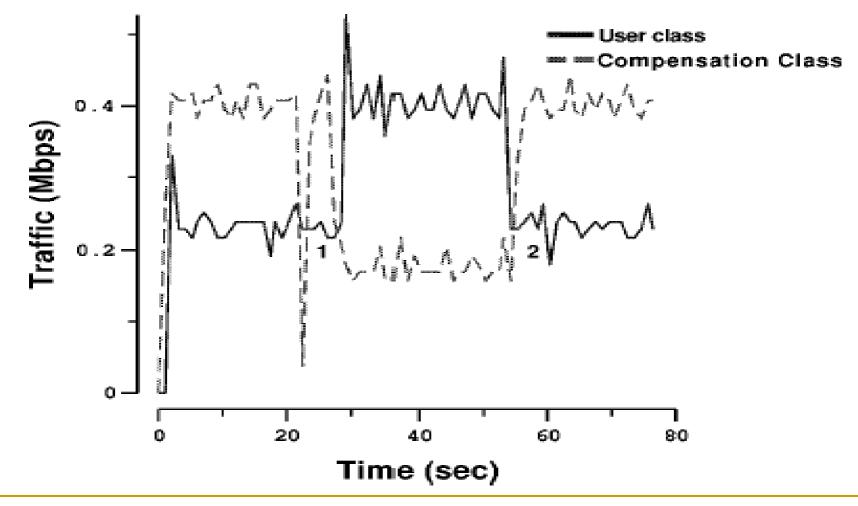


## High loss rate handling

- The receiver periodically sends feedback about receive rate
- The BS creates a compensation class
- Approach
  - Re-marks some of packets of the flow to the compensation class DSCP
  - Modify the police such that bandwidth is temporarily reallocated from the compensation class to the mobile's DSCP class



High loss rate handling -- Solution 2



Low bandwidth

- -bandwidth mismatch
- Standard flow control mechanism
  - Adv.: less data is sent on the wireless link
  - Dis.: for point-to-multipoint applications, all receiver are forced to receive data at a reduced rate
- Proxy scheme
  - Adv.: it works even in point-to-multipoint
  - Dis.: wasting of resources in the link between the sender and the BS

## Power constrains handling

- The battery power level is periodically sent to the BS as part of the power profile parameter
- The BS contains a table containing each mobile's profile and the DSCP code
- According to the power profile, the BS remarked the DSCP code of a flow
  - Adv.: flows belong to the same DSCP is treated differently
  - Dis.: do additional work

## Example

- Consider an MPEG-1 and MPEG-2 video stream with
  - I (Intra),
  - B (Bidirectional) and
  - P (Predictive)
  - Dropping sequence: B -> P -> I



- A ten-minute video at the rate 400kbps was assumed
  - A battery level drop of
    - I + B + P = 5%
    - I+P=4%
    - I = 1%
- The main difference is based on the time taken to receive the packets of video

## Conclusion

- Signaling requirement
- User mobility
- High loss rate
- Low bandwidth
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## Discussion

- Uplink and Downlink environment
- Additional classes
- Mobility
  - Resource replacement when the MH leaves
- Bandwidth mismatch
  - Flow control scheme: enhanced flow control
  - Proxy scheme: need more buffer size
- Power constrains handling
  - Increasing the data rate
- Extension to multi-hop environment