JXTA: A Recently Proposed Platform for P2P Network

2003 12/24

Shou-Fon Wu

Outline

- The problem of p2p network
- Why JXTA?[5]
- The architecture of JXTA [6]
- The six protocols in the core layer[2][5]
- JXTA virtual network [1]
- Application on JXTA[3]
- Conclusion

The Problem On P2P System

- Flooding
 Solution: group[1][5]
- Efficiency
 Solution: searching service[6]
- Security
 Solution: JVN[1][4]

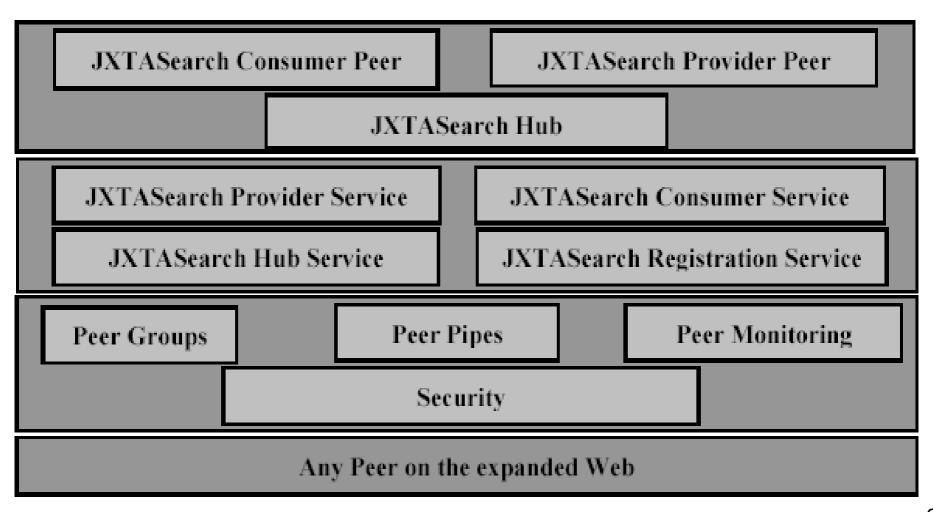
Why JXTA?

- Designed for p2p network
- Enable all connective device on the network
 - (cell phone, PC, PDA, server)→ as peers
- To build interoperable service and application

The Architecture of JXTA

- JXTA core layer:
 Basic operation (communication)
 Provides six protocols
- JXTA services layer:
 Higher level functions (searching)
- JXTA applications layer :
 Use peer services

The Architecture of JXTA



Peer Endpoint Protocol (PEP)
 Routing protocol of JXTA
 A peer can discover a route used to send message to another peer

Example:

 $A \rightarrow B$

 $A \rightarrow intermediate peer \rightarrow B$

- Peer Resolver Protocol (PRP)
 - A query-response protocol
 - A peer can send a query to one or many peers

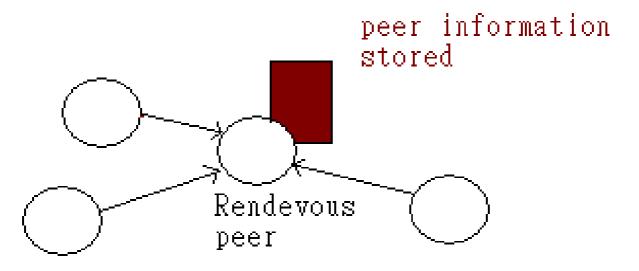
Example:

A sends a query message to B, C, D

C sends response message

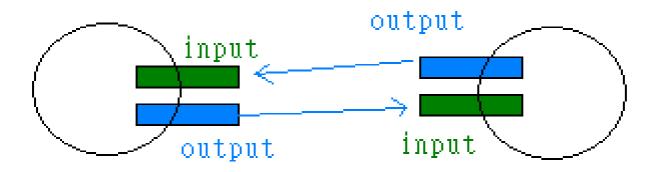
Peer Discovery Protocol (PDP)
 To discovery any published resources
 Based on the use of the rendezvous peers
 Rendezvous peers have all peer properties

 Example:



Pipe Binding Protocol (PBP) To establish pipe (virtual communication channel) connection between peers Pipe provide foundation communication mechanism between peers

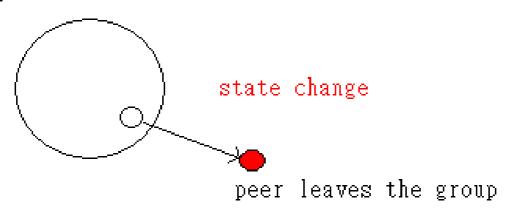
Example:



Peer Information Protocol (PIP)
 To exchange status information between peers

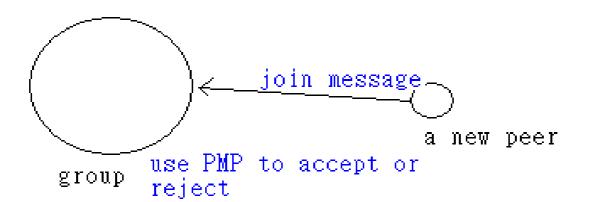
The information includes uptime, traffic load, state

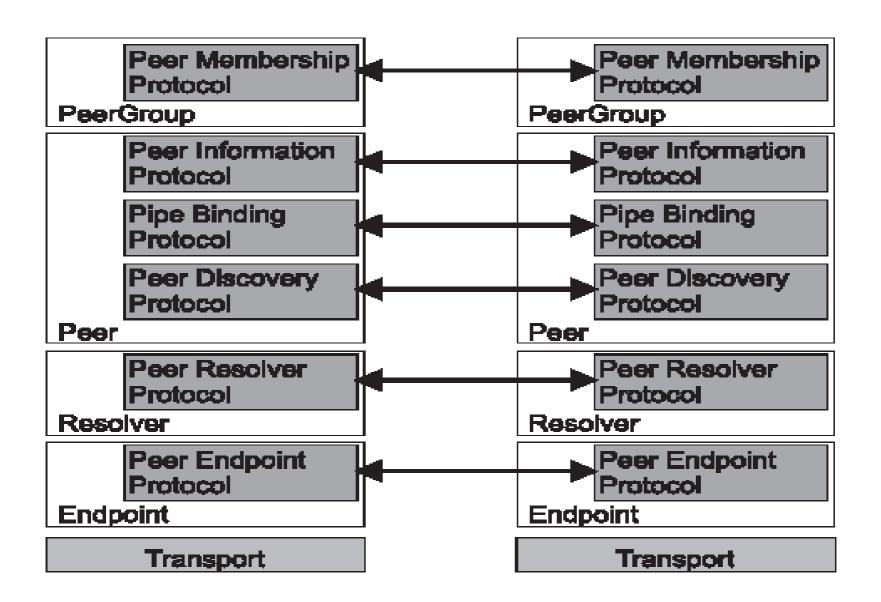
Example:



Peer Membership Protocol (PMP)
 The mechanism that which peers can organize themselves to form groups
 Peers use the PMP to join or leave a group

Example:

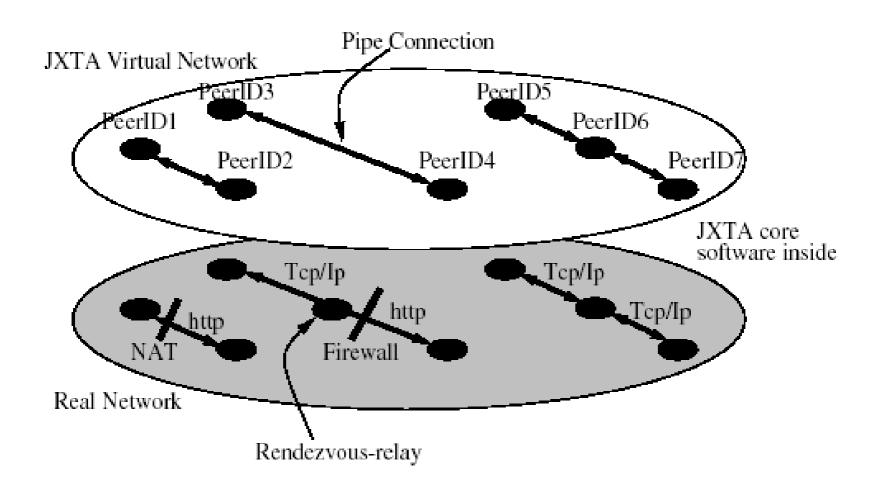




Peer Group

- Peers that have a common set of interests form a group
- A peer may belong to many groups
- A group can decide to accept or reject a join peer

JXTA Virtual Network (JVN)

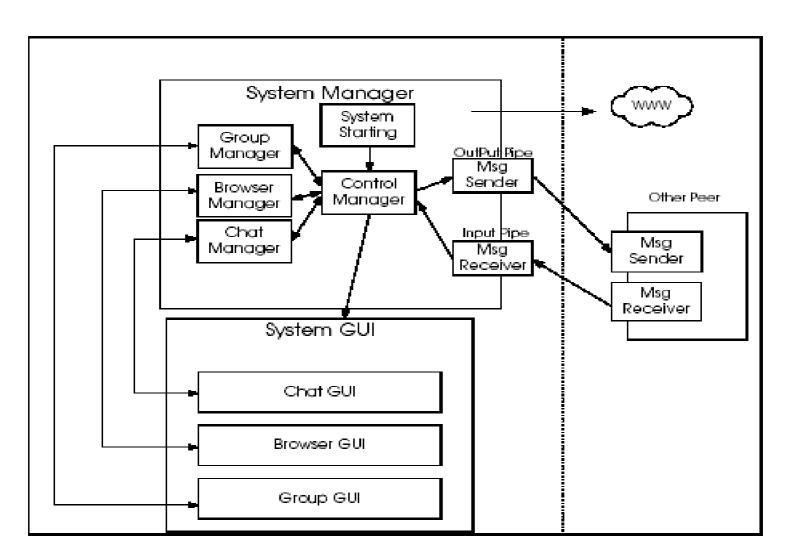


JXTA's Features

- Peers, pipes
- Groups, superpeers → reduce searching depth
- XML-based publish/subscribe mechanism
- Reduce the network bandwidth

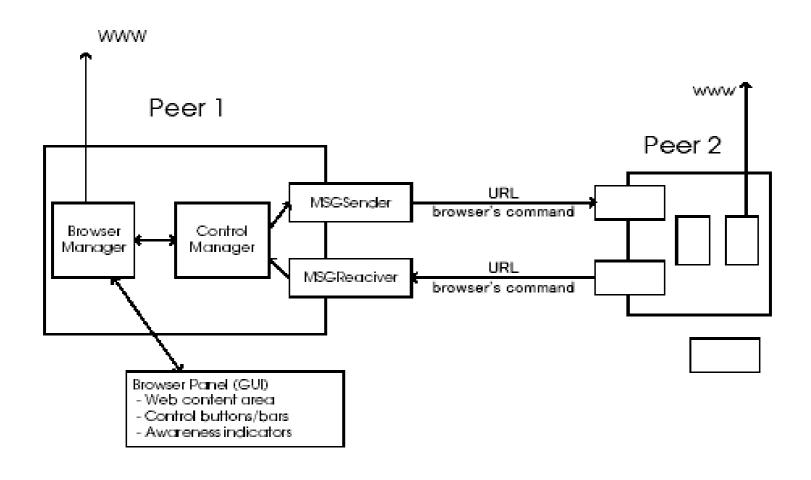
Application

P2P Shared Browser System:[3]



Application

Function modules [3]



Conclusion

- JXTA has the following features :
 - 1. Interoperability [4]
 - 2. Platform independence
 - 3. Ubiquity

Such features solve the shortcomings of current p2p systems.

References

- [1] Rita Yu Chen and Bill Yeage, "Java Mobile Agents on Project JXTA Peerto-Peer Platform", Proceedings of the 36th Hawaii International Conference on System Sciences (HICSS'03).
- [2] Nico Maibaum, Thomas Mundt, "JXTA: A Technology Facilitating Mobile Peer-To-Peer Networks", Proceedings of the International Mobility and Wireless Access Workshop (MobiWac'02).
- [3] Mikito Nakamura, Jianhua Ma, Katsuhiro Chiba, Makoto Shizuka, Yoichiro Miyosh, "Design and Implementation of a P2P Shared Web Browser Using JXTA", Proceedings of the 17th International Conference on Advanced Information Networking and Applications (AINA'03).
- [4] William Yeager, Joseph Williams, "Secure Peer-to-Peer Networking: The JXTA Example", March I April 2002 IT Pro.
- [5] JXTA v2.0 Protocols Specification, Project JXTA http://www.jxta.org
- [6] Changtao Qu, Wolfgang Nejdl, "Exploring JXTASearch for P2P Educational Media Discovery", Proceedings of the IEEE Workshop on Knowledge Media Networking (KMN'02).