### To Improve the Searching Efficiency on P2p Network System

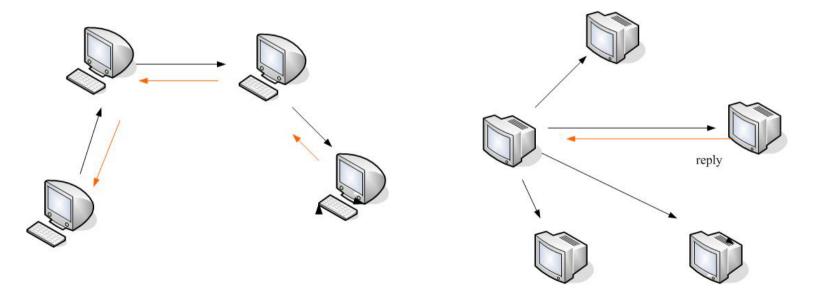
#### By Shou-Fon Wu 06/03 2004

### Outline

- P2p searching mechanism.
- The problem of p2p searching.
- To solve such problem.
- The concept of group.
- Selectively searching.
- Discussion.
- Conclusion.

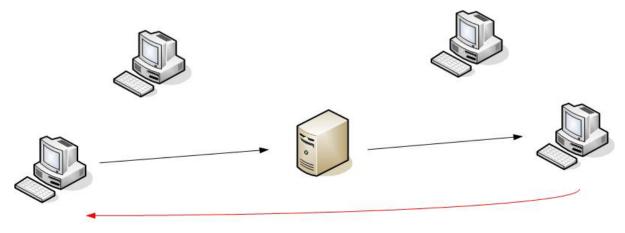
### P2p Searching Mechanism

- Poor p2p(Unstructured):
  - Flooding Broadcast



### P2p Searching Mechanism

- Hybrid p2p:
  - Need a central server to receive query message.
  - The central server helps the requesting peers to find supplying peers.



## The Problem of P2p Searching

- The number of message may be too large.
- Too many redundant messages will cause the inefficiency of the system.

### **To Solve Such Problem**

- Limit the searching range.
- Reduce the number of redundant message.
- Two kinds of method:
  - Group
  - Selectively searching

### The Concept of Group

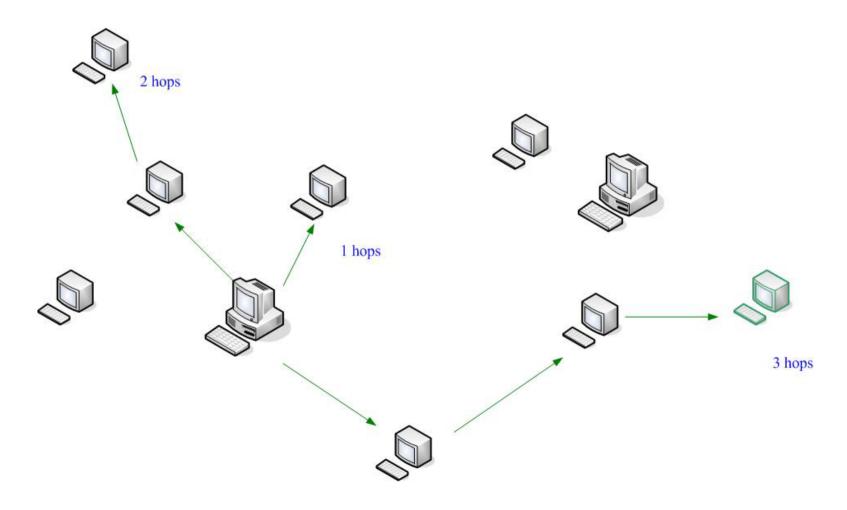
- Limit the searching range in a group.
- Assign each group a server (super peer).
- Construct another overlay called "super peer overlay" to perform the communication between different groups.
- How to form peer groups ?
  - Different methods result in different

"group characteristic".

# (1)Limit the Number of Hops

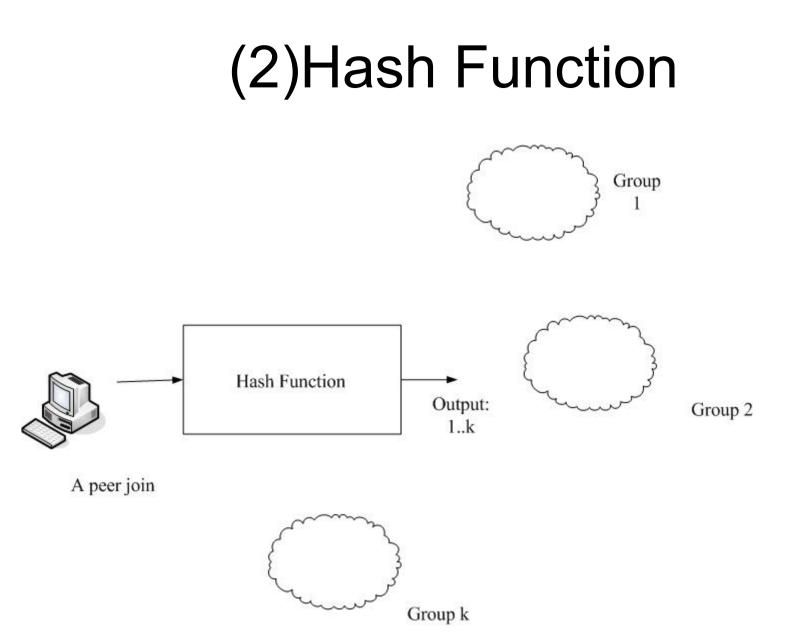
- Define an upper bound k which indicates the number of hops.
- In a group, each peer can communicate with others by no more than k hops.
- It is convenient for peers in the same group to communicate.

## (1)Limit the Number of Hops



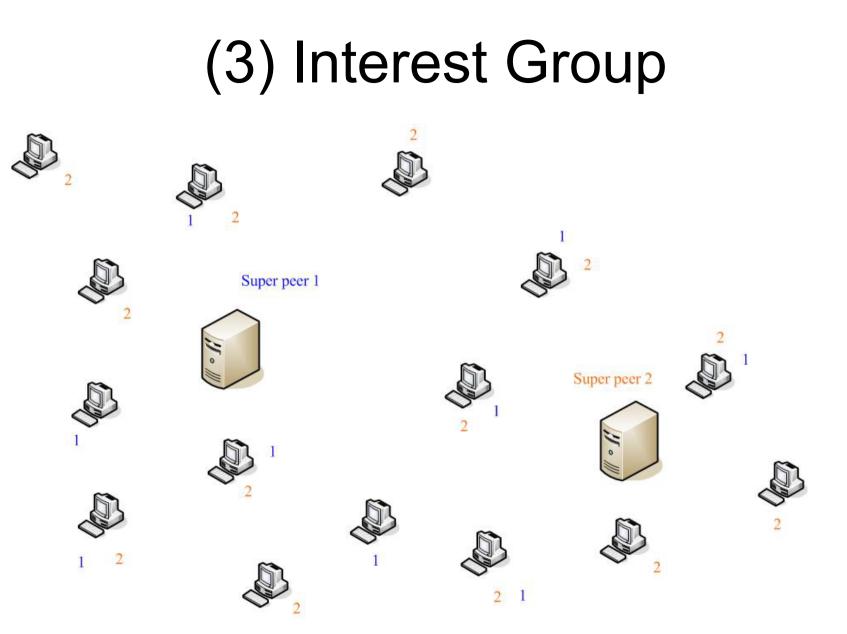
# (2)Hash Function

- Each peer provide a "key" value.
- Design a hash function and use the key value as its input.
- The output of the function decide which group a peer would join.
- The function maps a peer into a group.



# (3) Interest Group

- Peers with the same interest (file type) form a group.
- A peer may belong to multi-group.
- We can do searching in some specific groups depend on the information type we want.
- Each group has its own "characteristic".



### Comparison

- Limit the number of hops: Easily connect within a group.
- Hash function:

No special idea but easily compute.

• Interest group:

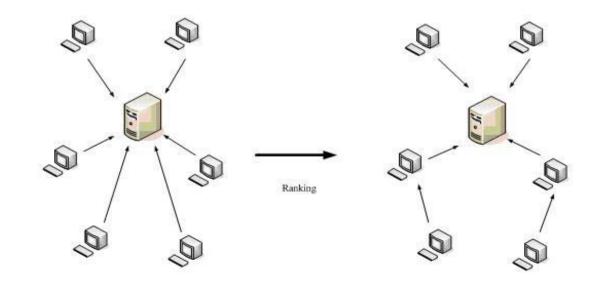
It is convenient for a peer to search the information of the same type but is a little hard to implement.

### **Selectively Searching**

- (1)Ranking
  - To reduce the connection complexity.
- (2)Reputation
  - To provide peer information that indicates which peer is better than others.

### **Ranking Mechanism**

- Each peer compute the ratio of query hits and query message.
- By the ratio computed above, each peer can change its connection.



### **Reputation System**

- Compute a reputation score for each peer.
- The higher score of a peer means that we can find the data we want in this peer with higher probability.
- The reputation system is dynamical( The reputation score changes rapidly).

### **Reputation System**

- To compute the reputation score:
  - U: Upload credit

Increase the reputation score.

D: Download credit

Decrease the reputation score.

S: Share credit

Increase the reputation score.

#### Discussion

 Comparison:
 Ranking: for some peer Reputation: for all peers

• Both ranking and reputation reduce the connection complexity.

#### Conclusion

- To improve the searching efficiency:
  -Group:
  - Limit the number of hops
  - Hash function
  - Interest-based
  - -Selectively connect: Ranking Reputation system

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